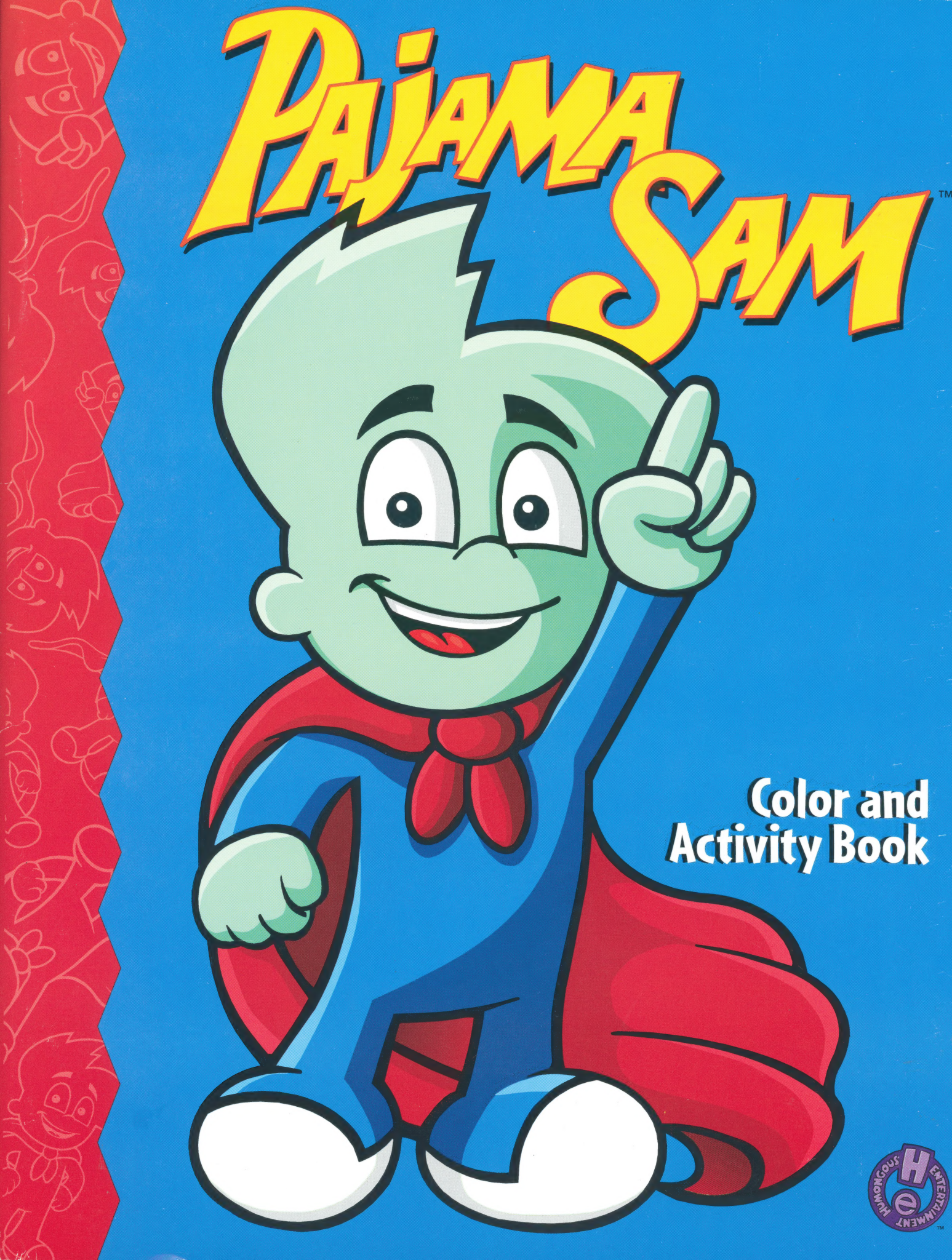
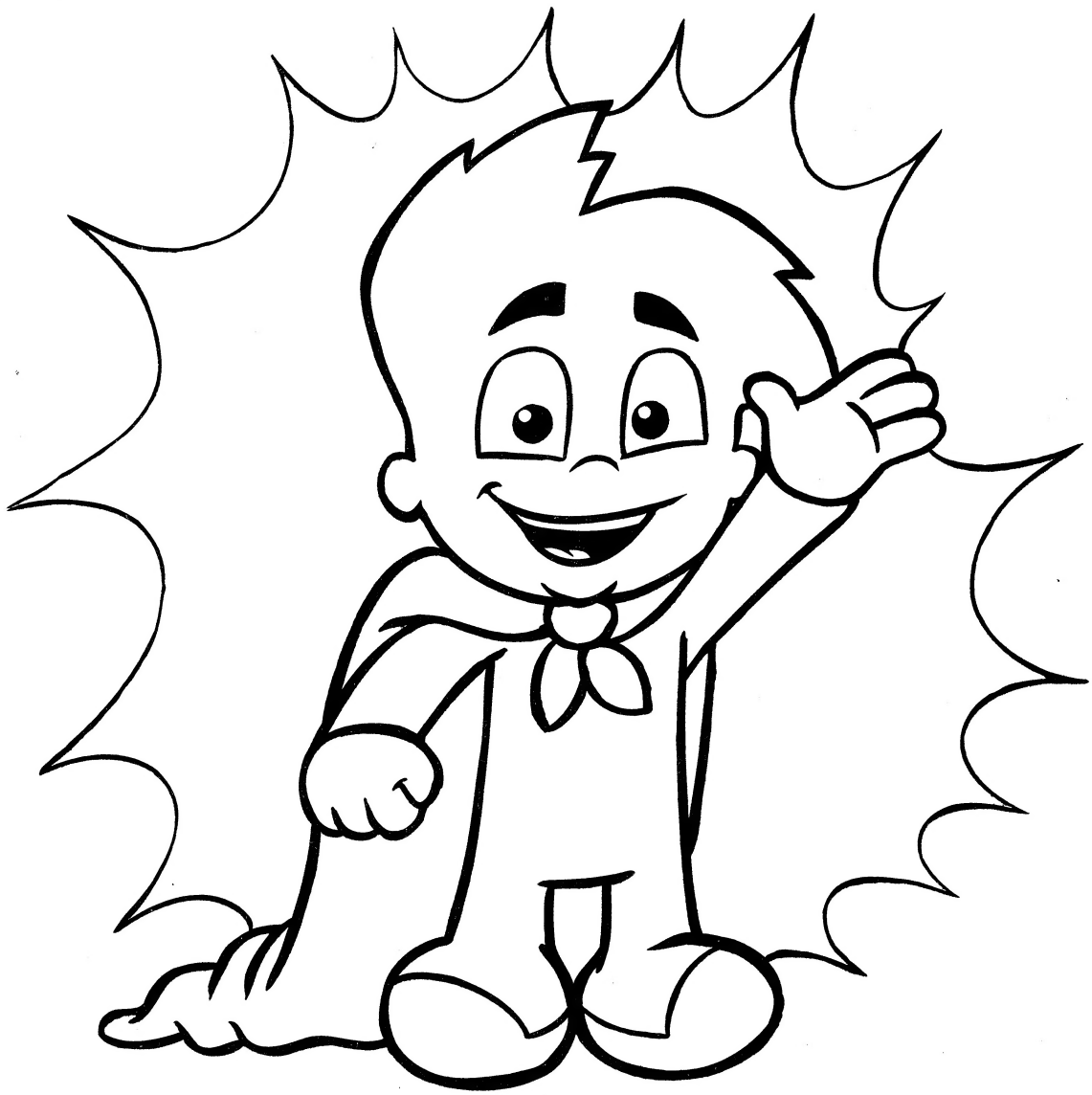
PAJAMA SAM™



Color and Activity Book

HUMONGOUS ENTERTAINMENT™

PAJAMA SAM™



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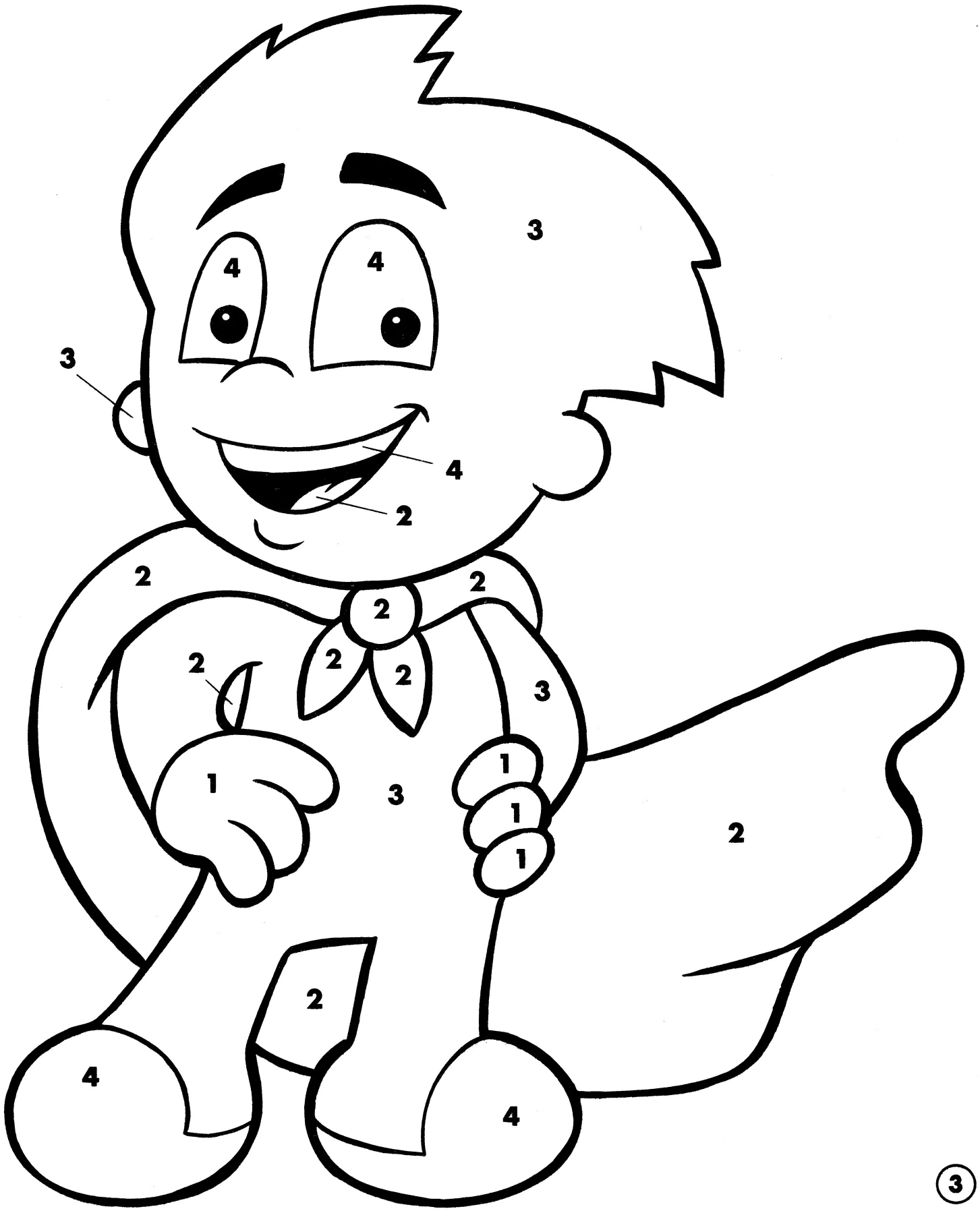
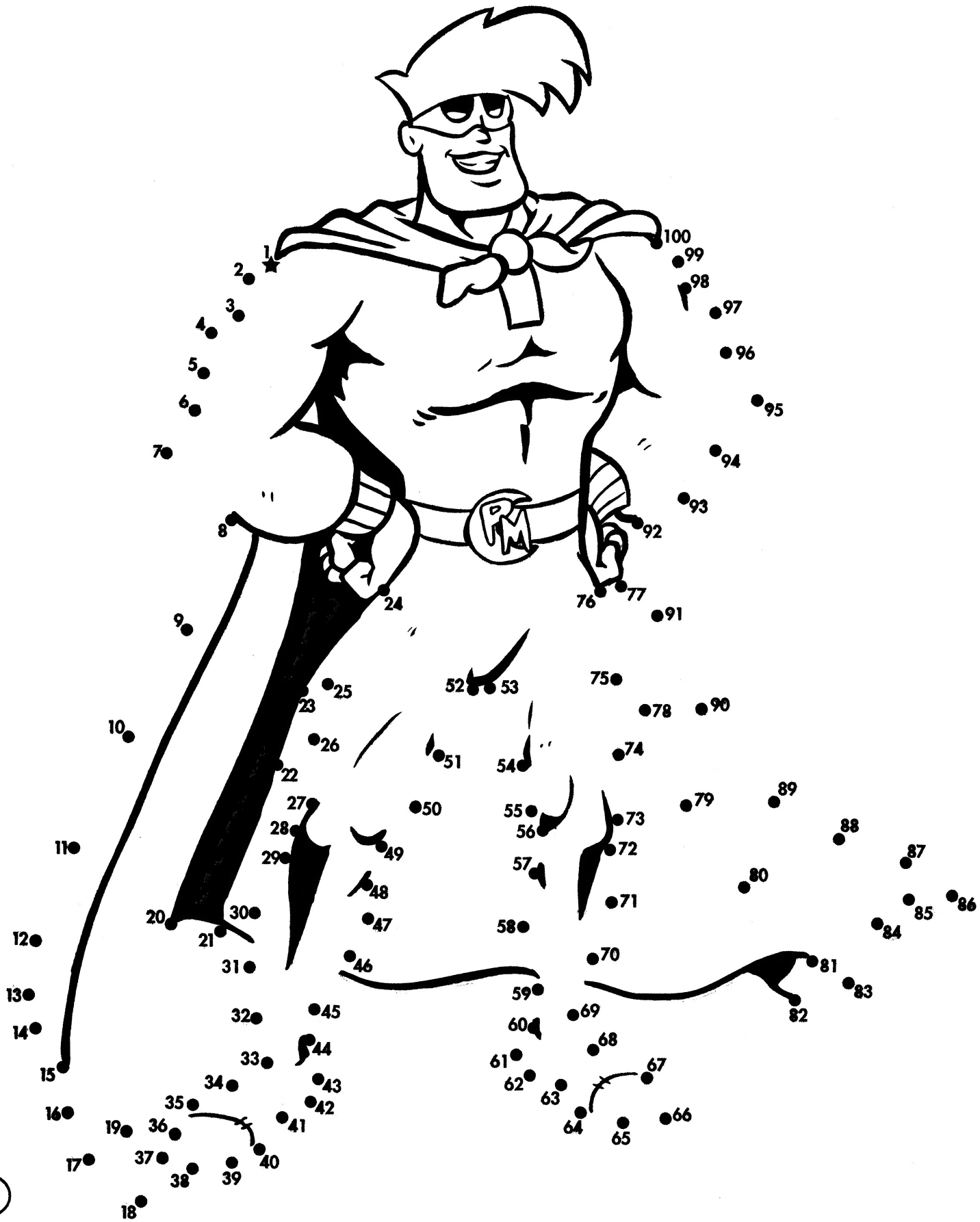
Meet Pajama Sam!

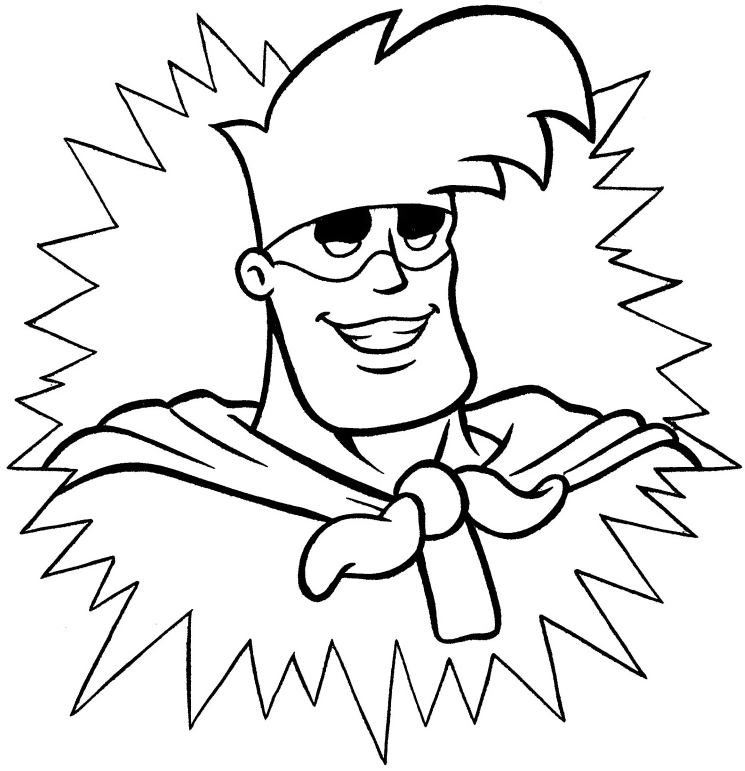
Color Pajama Sam using these colors:
1 - blue, **2** - red, **3** - green, **4** - white



Who is Pajama Sam's hero? Connect the dots to see what he looks like.



Use Morse code to find out his hero's name.



•−−• •− •−−− •− −− •−

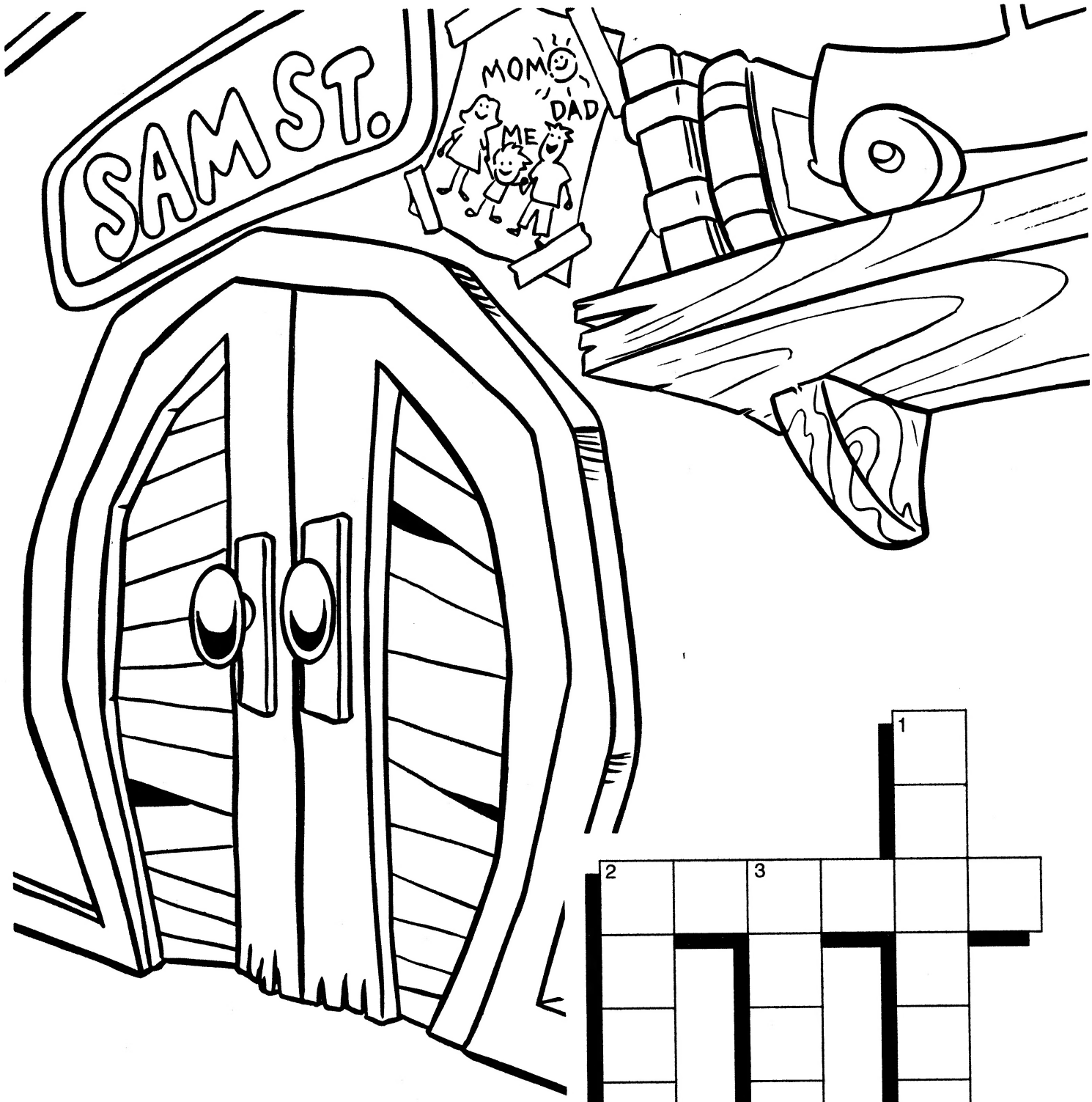
___ ___ ___ ___ ___ ___

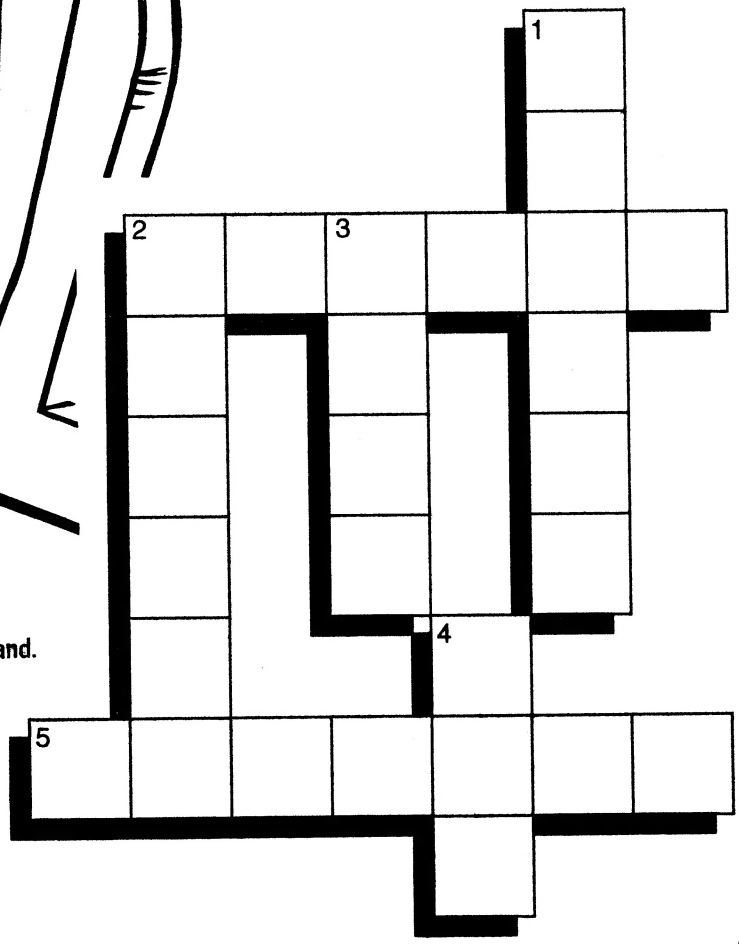
−− •− −•

___ ___ ___

A=•−	G=−−•	M=−−	S=•••	Y=−•−−
B=−•••	H=••••	N=−•	T=−	Z=−−••
C=−•−•	I=••	O=−−−	U=••−	
D=−••	J=•−−−	P=•−−•	V=•••−	
E=•	K=−•−	Q=−−•−	W=•−−	
F=••−•	L=•−••	R=•−•	X=−••−	

Welcome to Sam's room!
Complete the puzzle on the next page by naming the objects in his room.





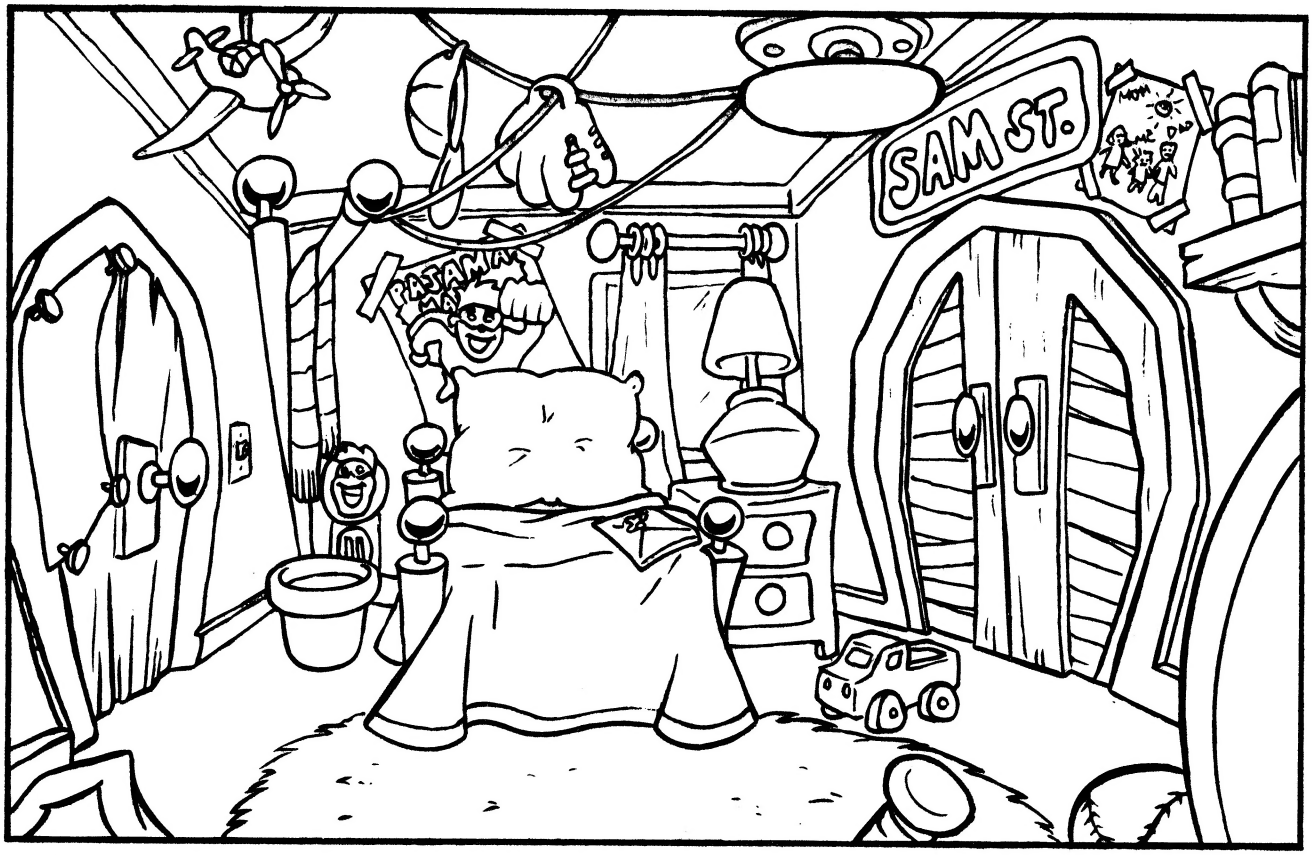
ACROSS

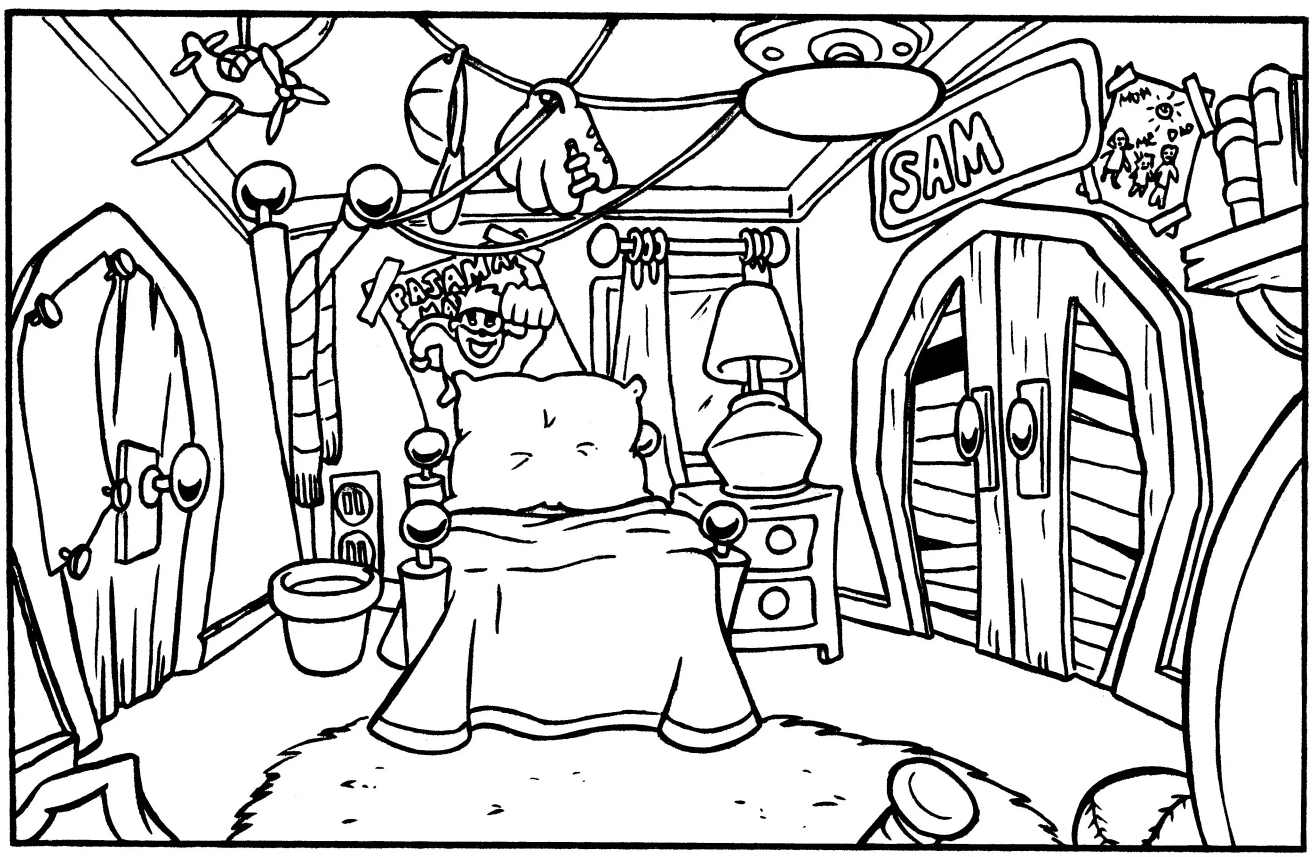
2. Sam lays his head on a _____.
5. Sam keeps some gadgets in the 2 _____ of his nightstand.

DOWN

1. Sam opens the door to the _____.
2. On the wall is a Pajama Man _____.
3. On the nightstand is a _____.
4. Sam sleeps on the _____.

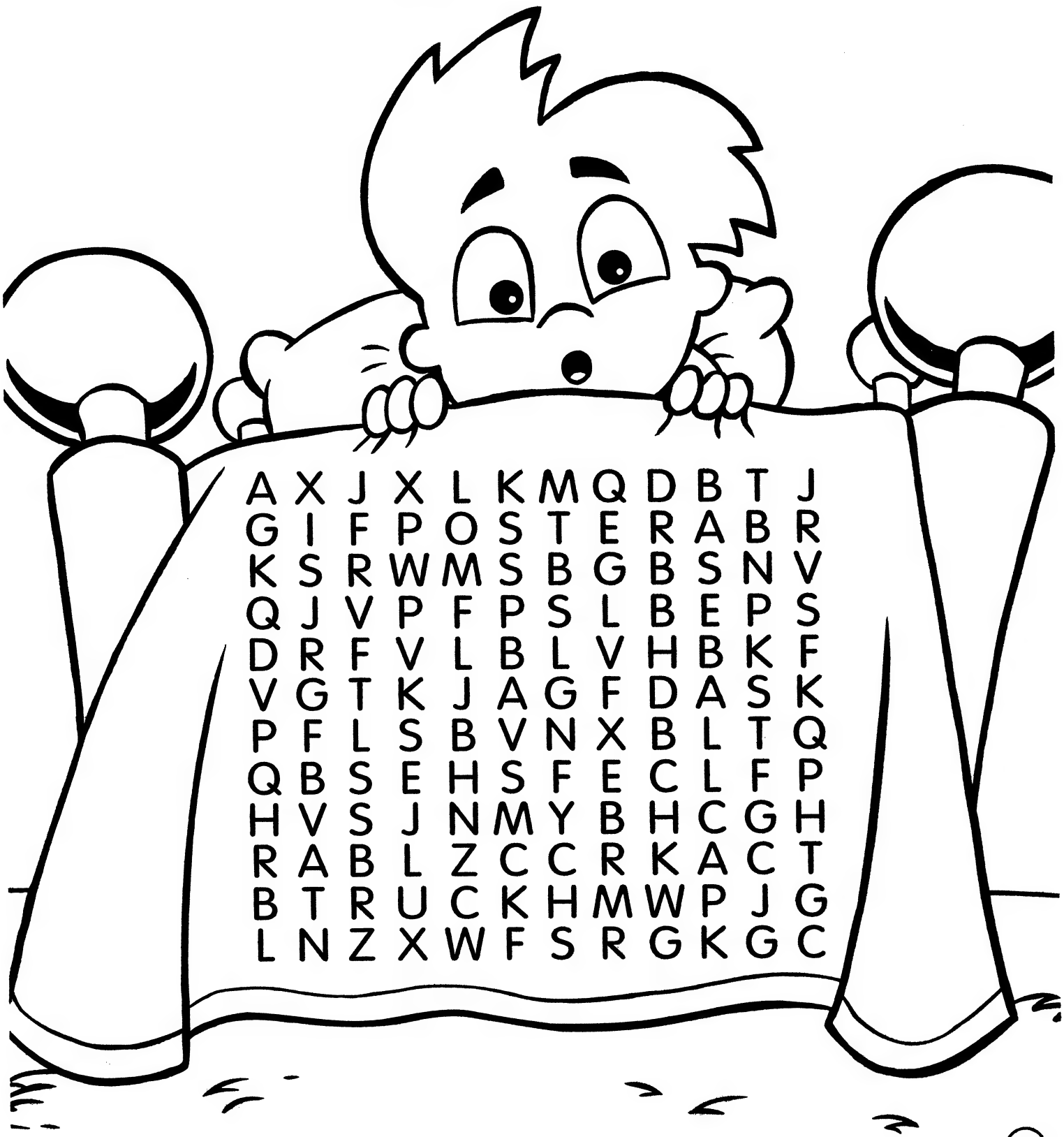
Find 6 things that are different in the 2 pictures of Sam's room.





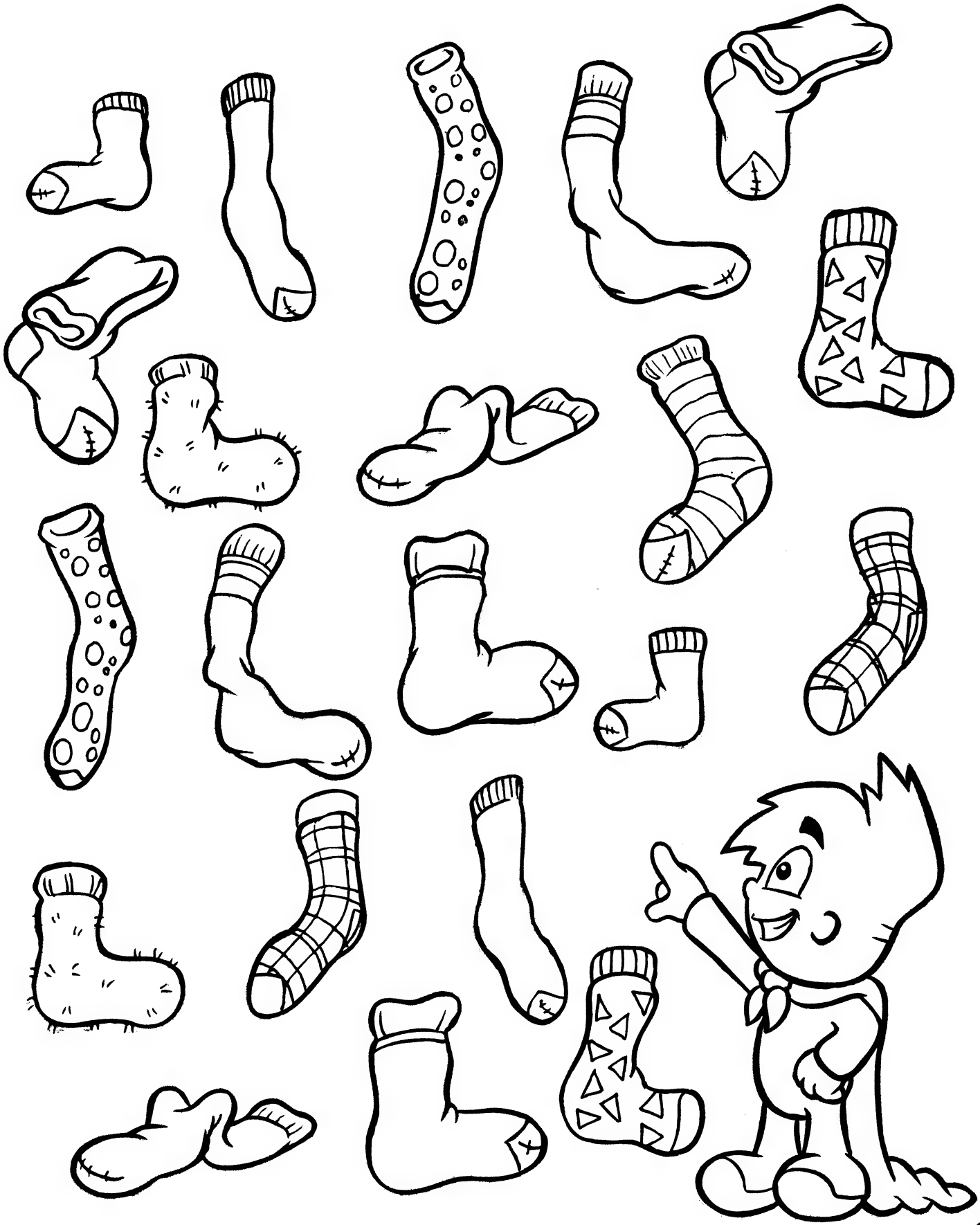
Circle these words to help Sam find toys in his room:

airplane
truck
poster
baseball cap
baseball bat

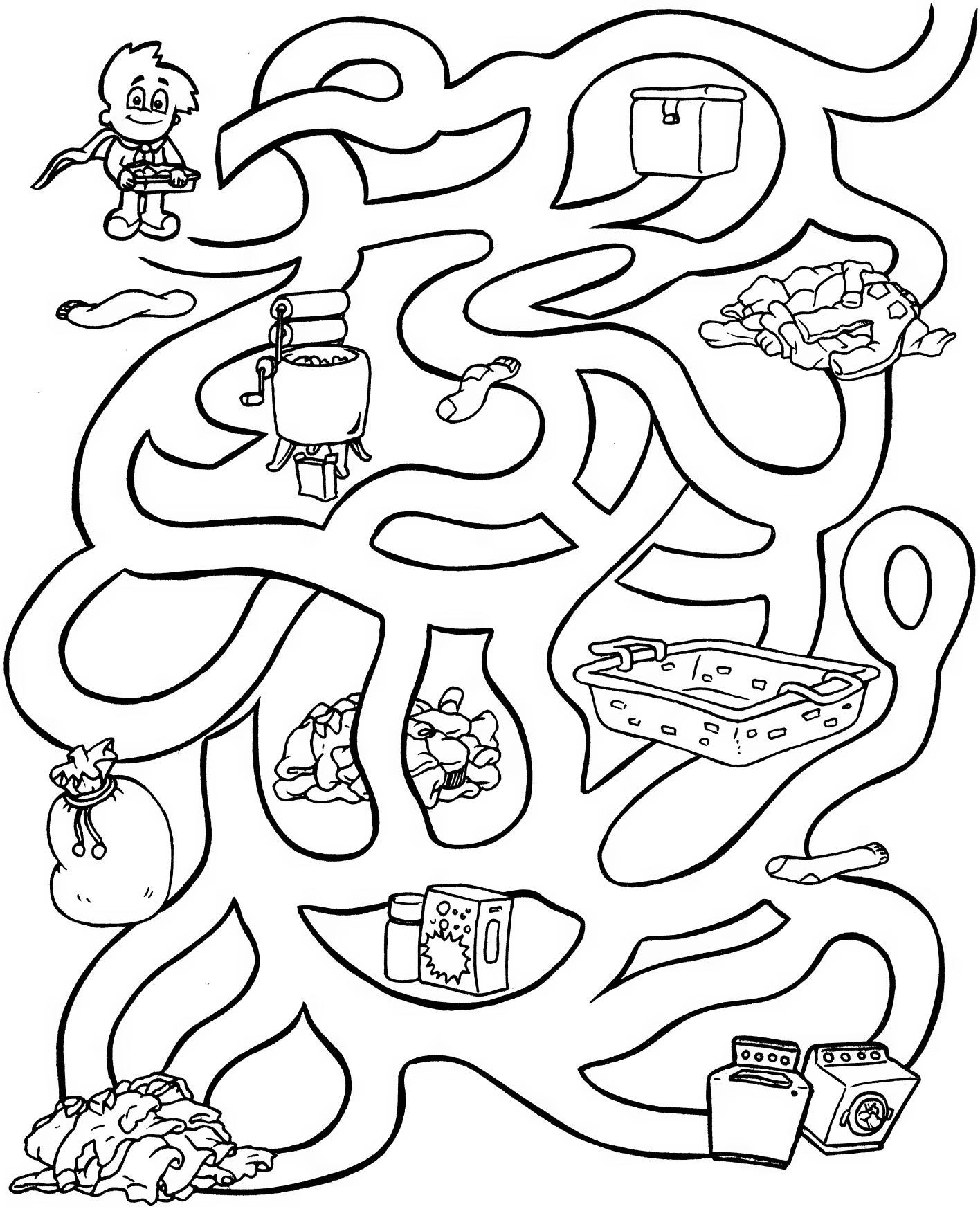

A X J X L K M Q D B T J
G I F P O S T E R A B R
K S R W M S B G B S N V
Q J V P F P S L B E P S
D R F V L B L V H B K F
V G T K J A G F D A S K
P F L S B V N X B L T Q
Q B S E H S F E C L F P
H V S J N M Y B H C G H
R A B L Z C C R K A C T
B T R U C K H M W P J G
L N Z X W F S R G K G C

Sam's mother wishes he would pick up his socks.
How many socks can you find hidden in his room?

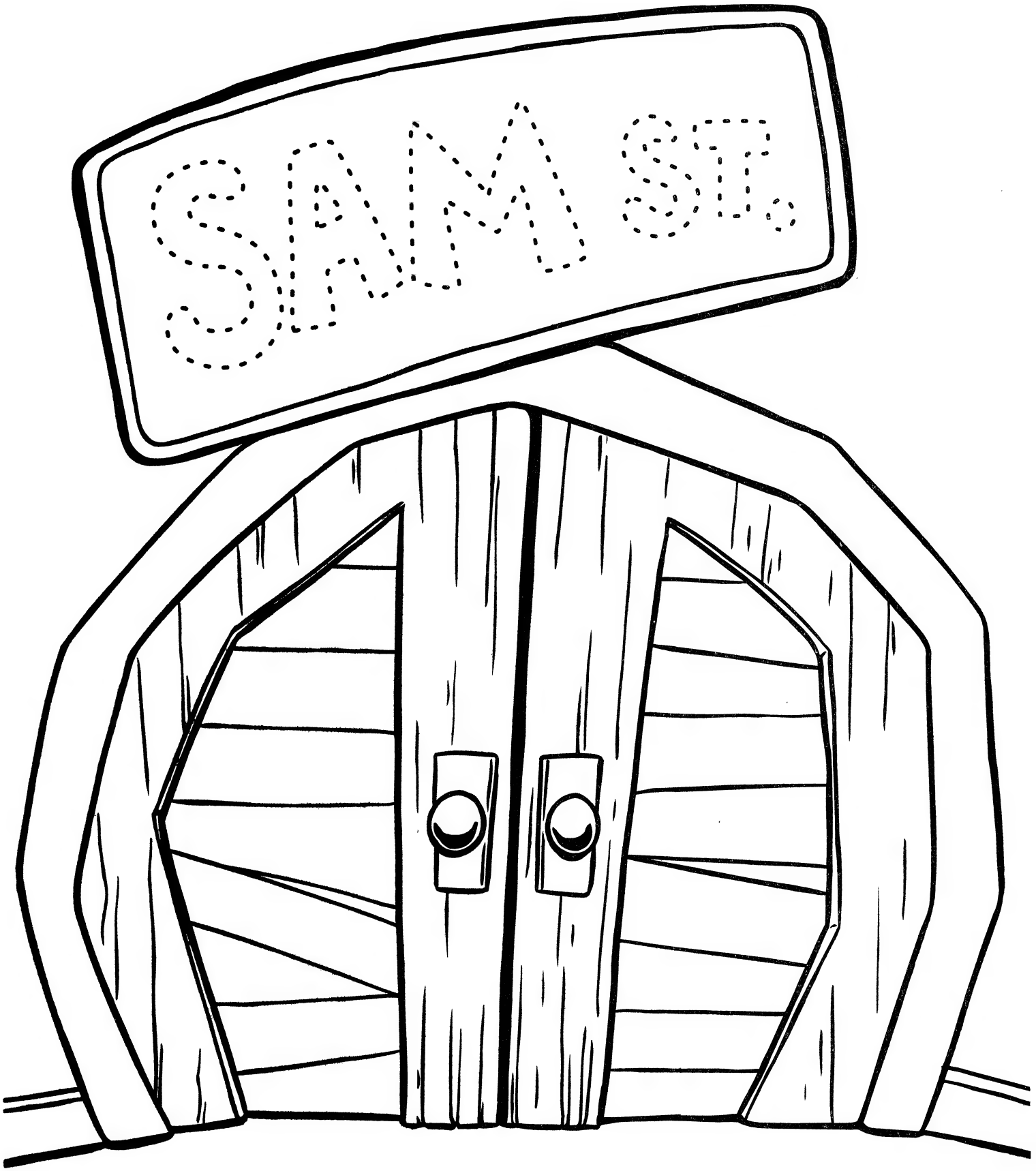
Help Sam by drawing a line between the socks that match.



Help Sam take his socks to the laundry room.



Trace the lines to see what's written on the sign above Sam's closet door.



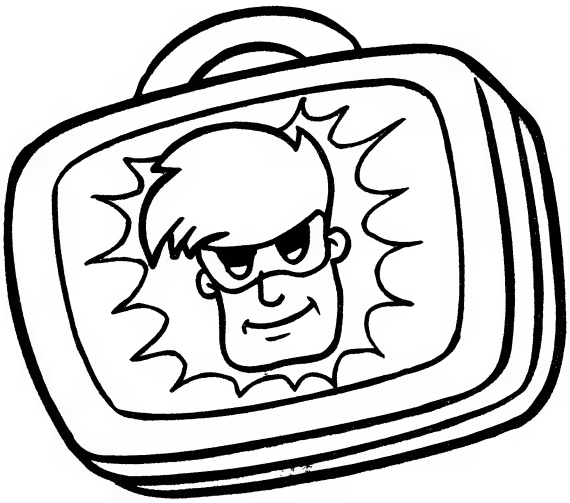
Bedtime for Sam! Time to turn off the light!

Cross out every X, Q, M, F, and B. Fill in the blanks using the letters that are left to find out what Pajama Sam is saying.

XNFQOF
BNQXEFEBXDFB
TMOMBQHQXIFMBDME
FWFHQENQMF
IFBTQSXQDFABRKMX
OQQUMTFBSXIMDEX

Darkness is hiding in the closet.
Starting with A, B, C, follow the alphabet path to X, Y, Z.

Sam needs 3 gadgets to help him capture Darkness.
Unscramble the words below to find out what they are.

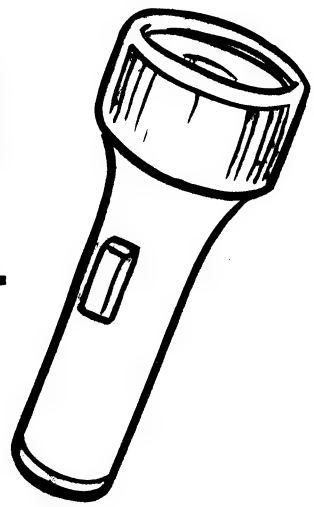


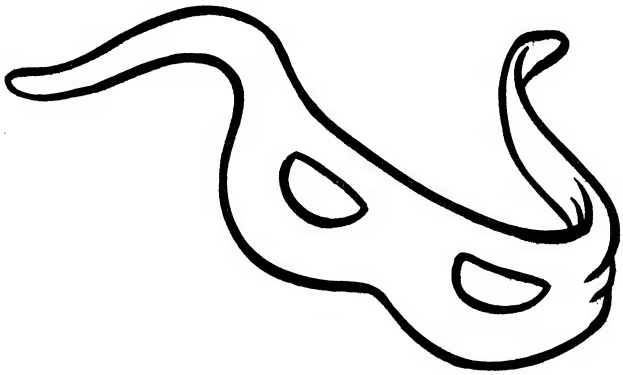
CHOBNULX

_ _ _ _ _ _ _ _ _

SHILFGALTH

_ _ _ _ _ _ _ _ _ _ _ _ _

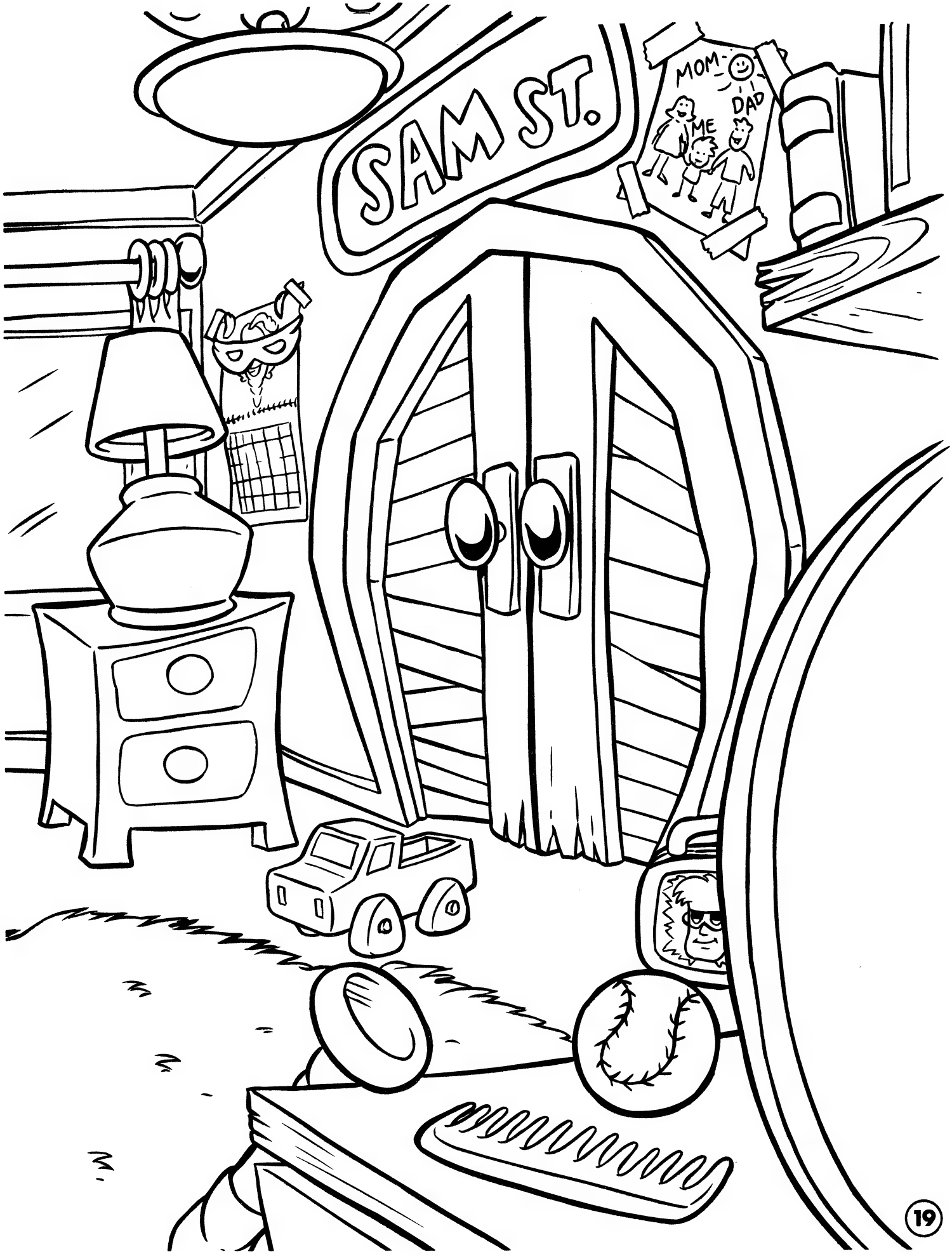




SMAK

_ _ _ _

Help Sam find his lunchbox, mask and flashlight.


SAM ST.
MOM
DAD
ME

Pajama Sam has special names for these 2 things.
Use the code to find out what he calls them.

5 9 8 10 11 17 14 4 17 11 3 2 13 1

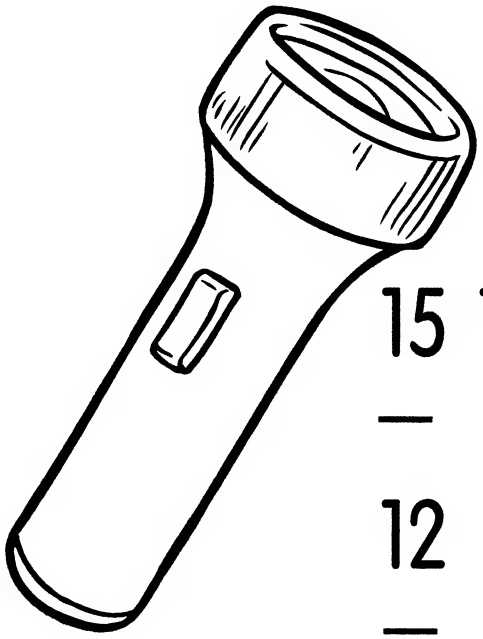
_ _ _ _ _ _ _ _ _ _ _ _ _ _

18 9 16 10 11 15 16 12 4 16 10

_ _ _ _ _ _ _ _ _ _ _ _ _

13 16 15 10

_ _ _ _



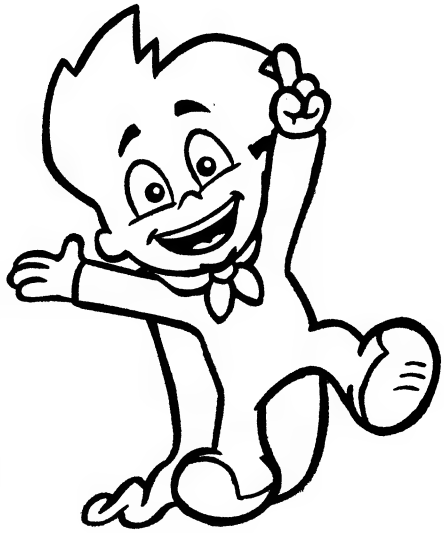
15 14 14 13 12 15 16 11 10 9 8

_ _ _ _ _ _ _ _ _ _ _

12 11 8 7 6

_ _ _ _ _

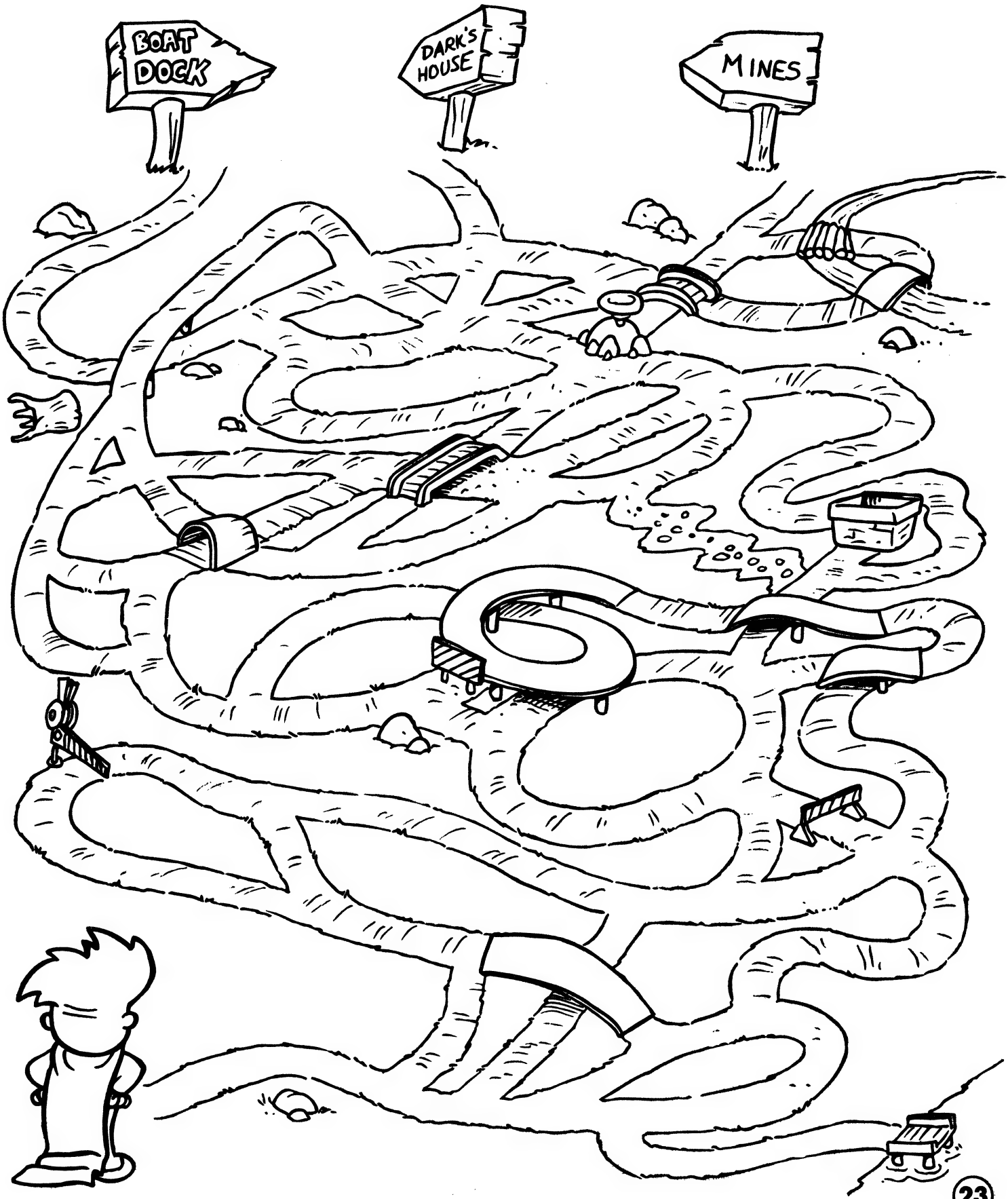
1=Y	6=V	11=A	16=N
2=G	7=K	12=M	17=B
3=D	8=R	13=U	18=C
4=E	9=O	14=L	19= J
5=P	10=T	15=I	20=X



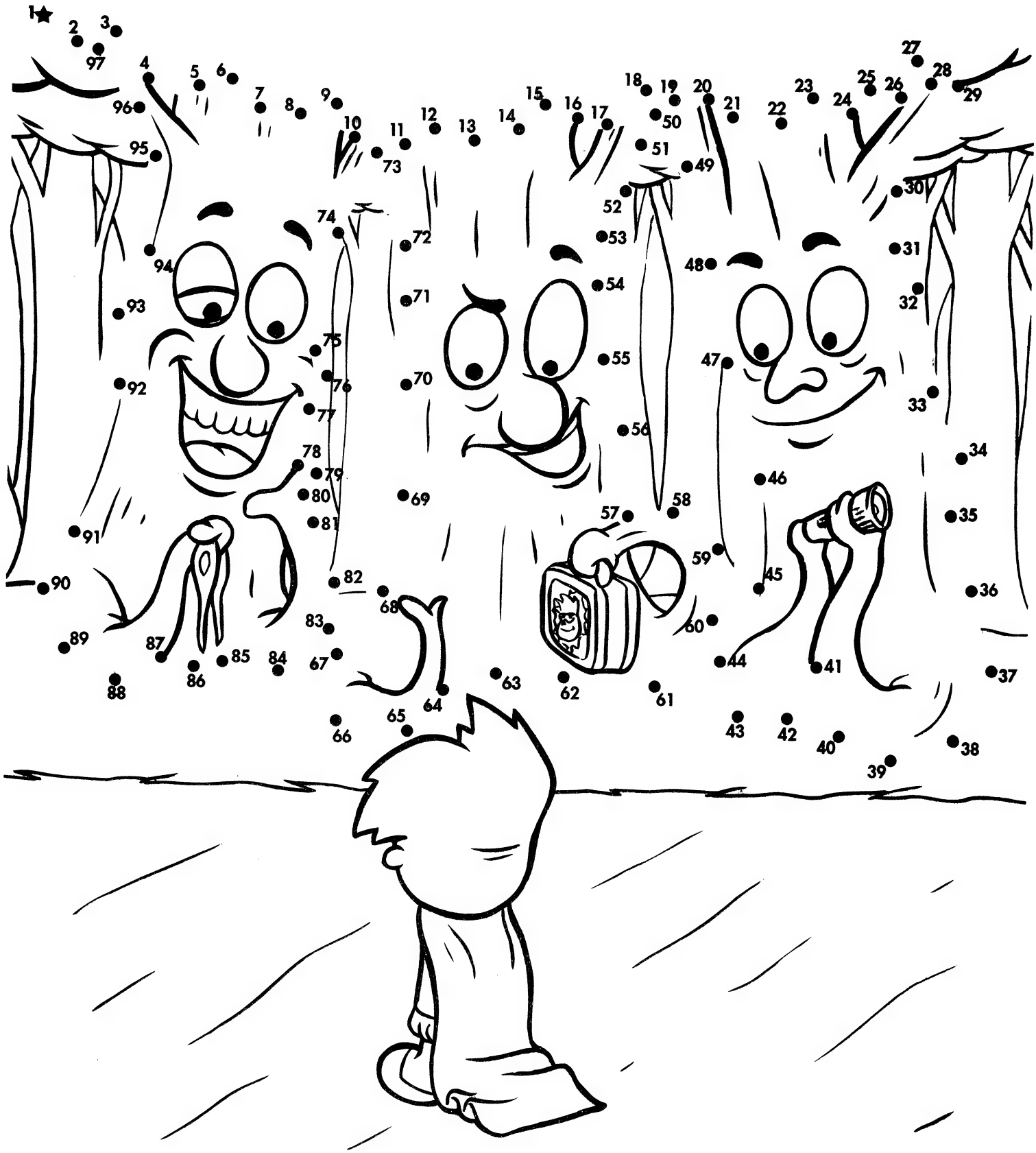
"All right, Darkness! Here comes Pajama Sam!"

"Whoa!" shouts Pajama Sam as he falls into the depths of his closet.

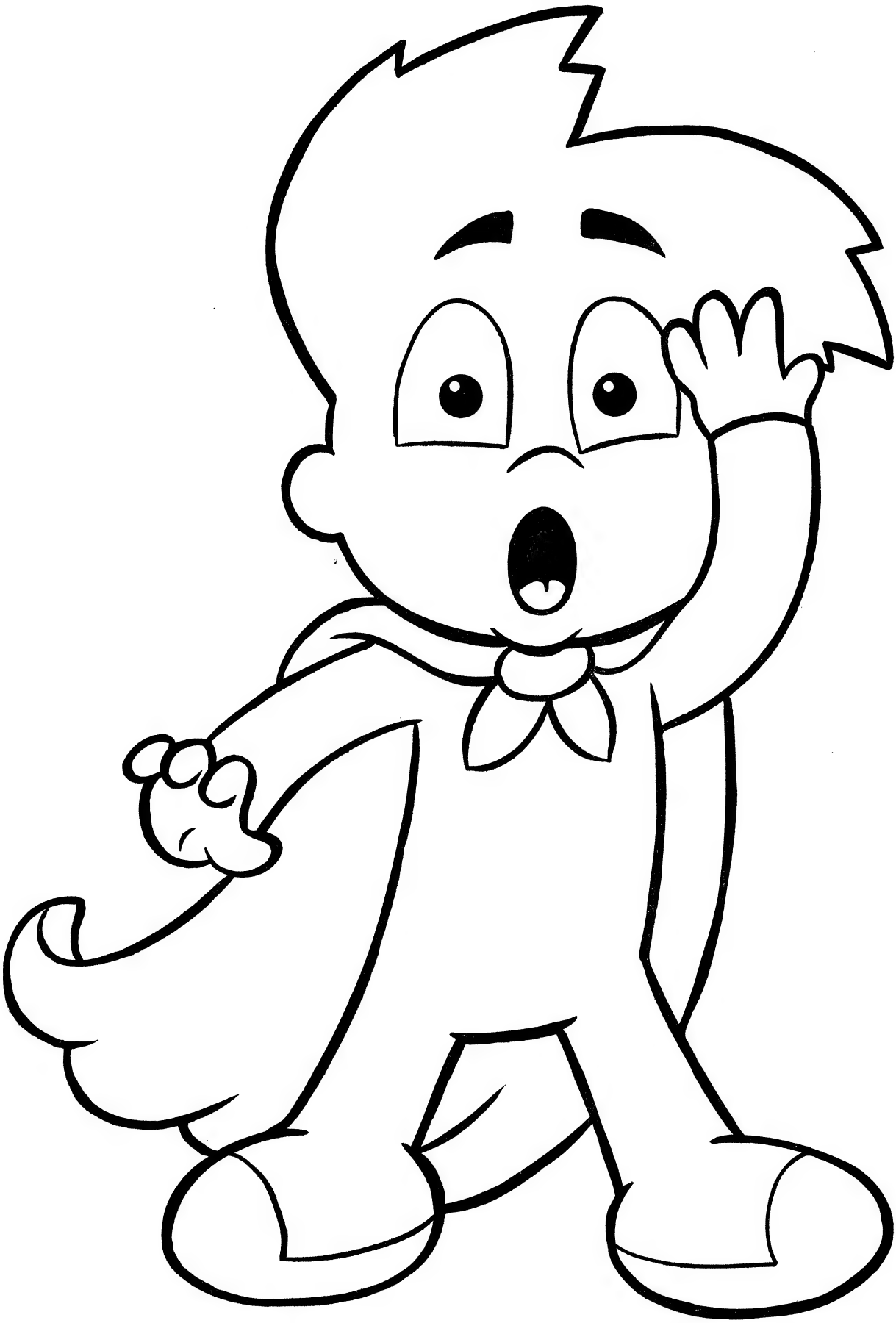
Pajama Sam has fallen into the Land of Darkness!
Follow the 3 paths to see where they lead.



Who stole Pajama Sam's gadgets? Connect the dots to find out.



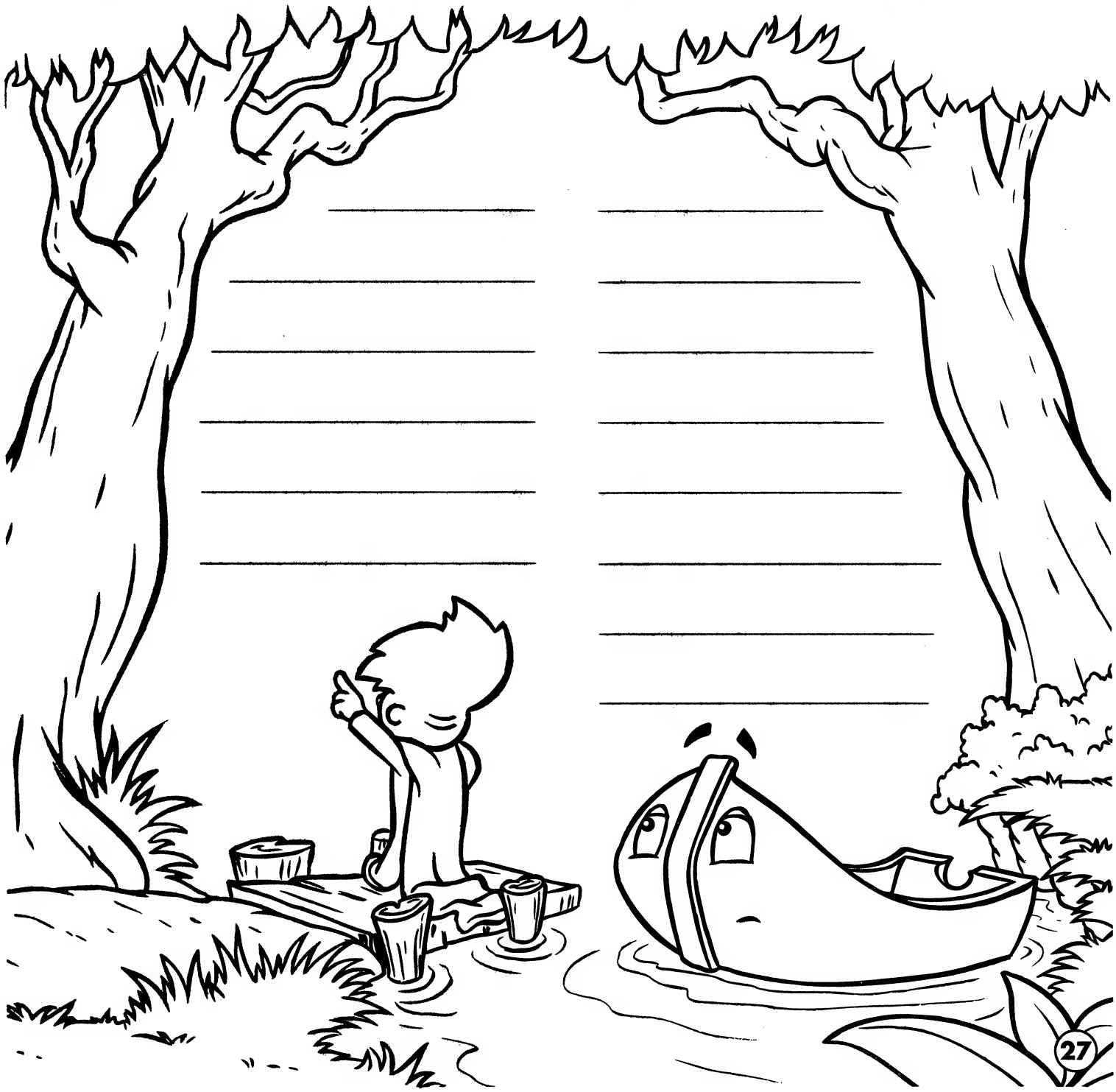
"I must get my Pajama Sam mask, flashlight and lunchbox back so I can capture Darkness!"



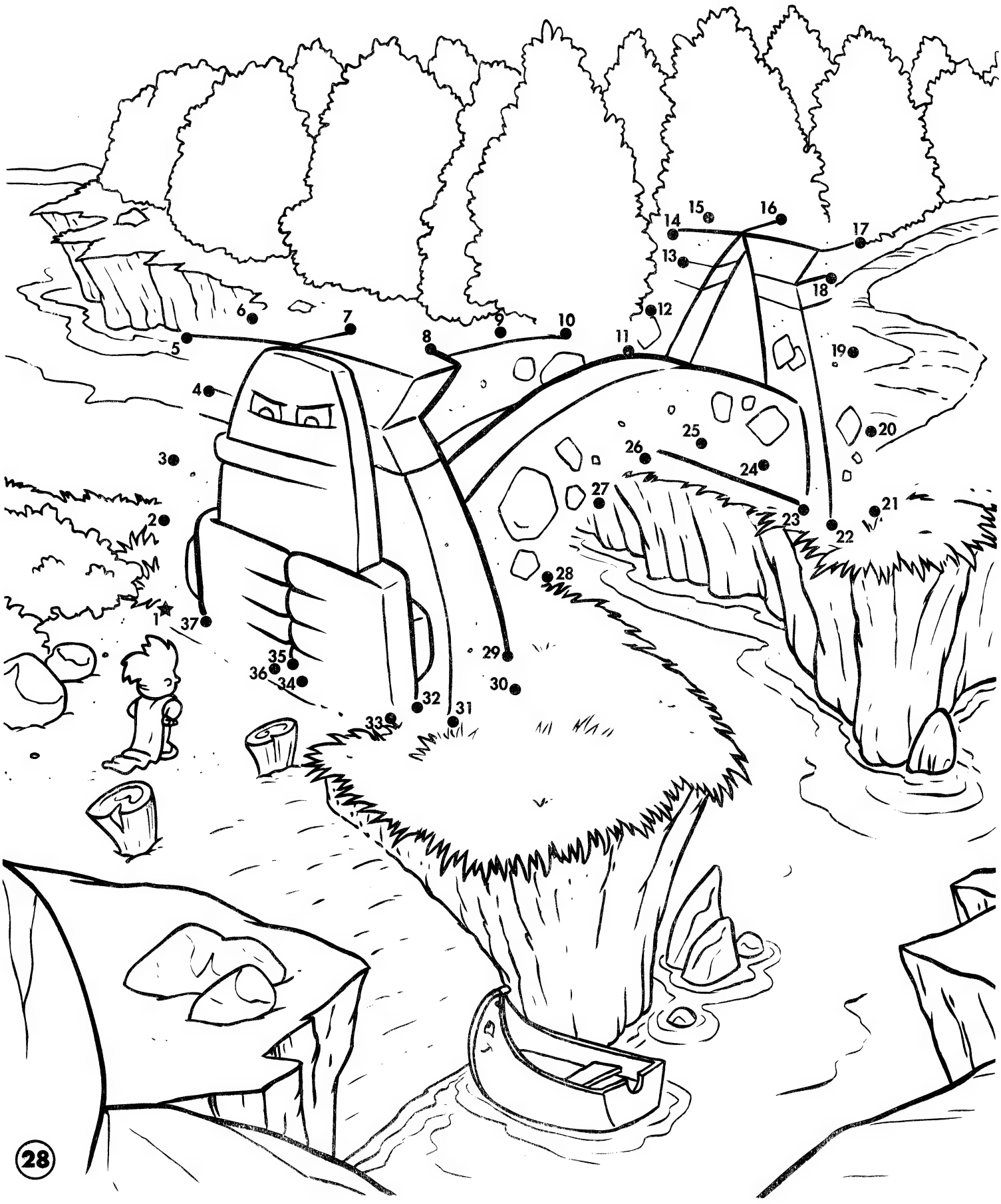
First, Pajama Sam goes to the Boat Dock, but Otto the Boat has lost his oars.
Can you help find them?

How many words can you make from the letters in BOAT DOCK?

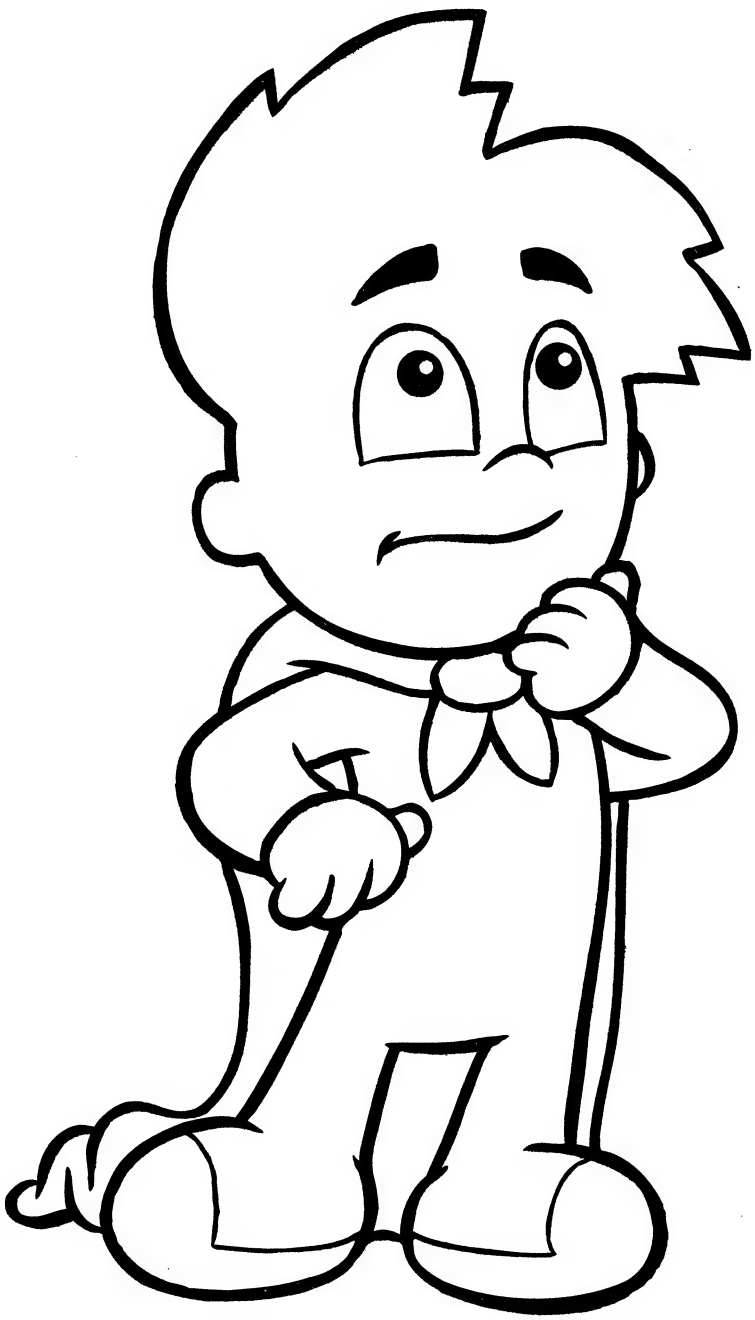
BOAT DOCK

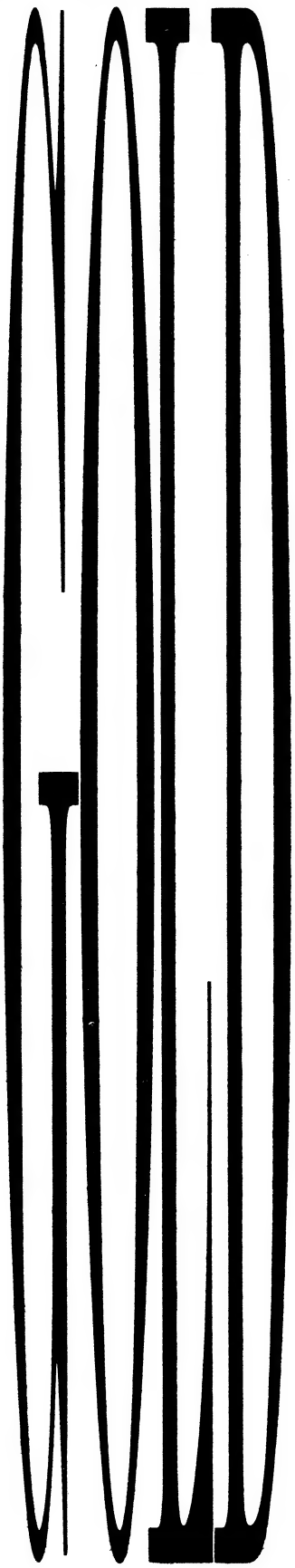


"Hmmm! I wonder if my lunchbox is across that drawbridge," says Pajama Sam.
Connect the dots to help him across.



Pajama Sam needs to pay a toll to cross the bridge.
To see what he has to pay, hold the top of the page down
and view the word from the bottom of the page.



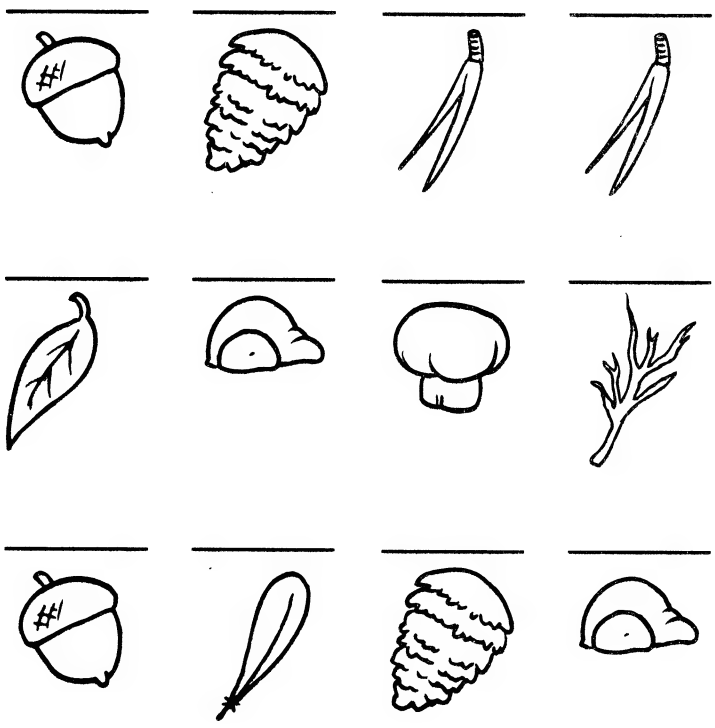


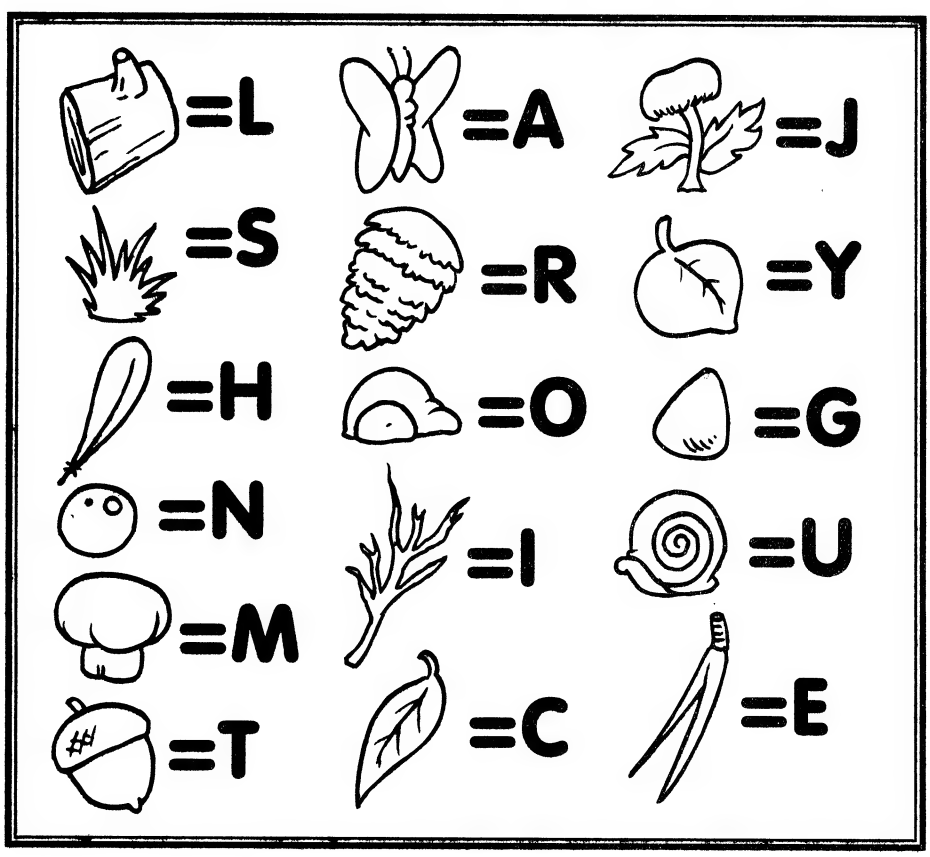
Pajama Sam wants to look in the shack to see if his lunchbox is there.
Can you find the key to the shack hidden in the picture?

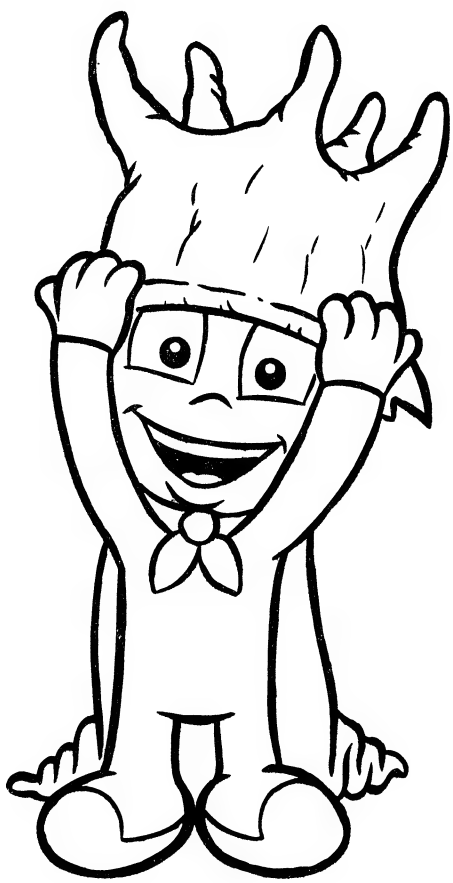
Oh, no! Pajama Sam and Otto plunged over the waterfall.
Help them find their way back to the pier.

Pajama Sam needs a disguise to get past the trees blocking his way.
Connect the dots to find how he "stumps" the trees.

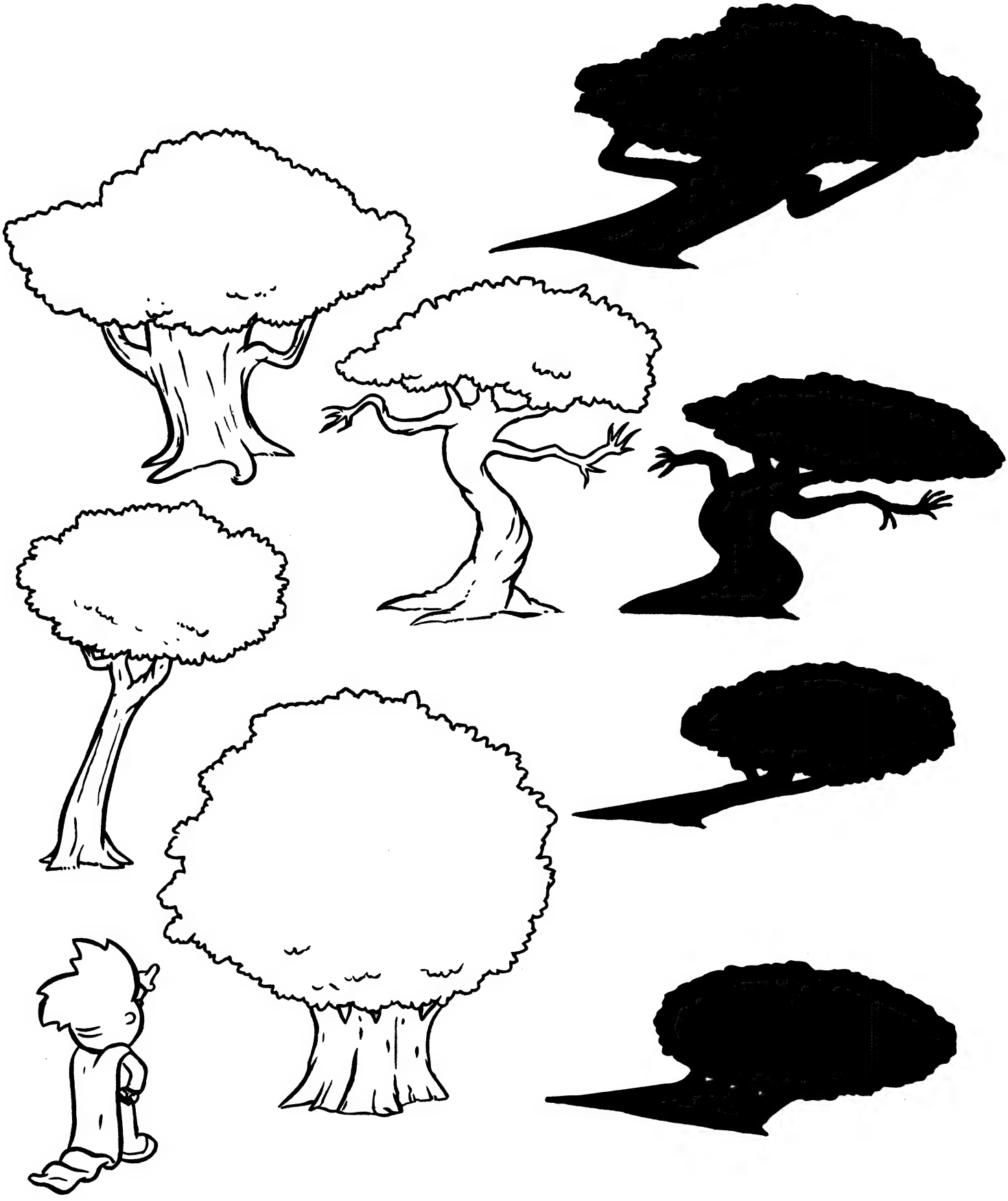
Pajama Sam needs a secret password to get through the trees.
Solve the mystery code to discover the secret password.





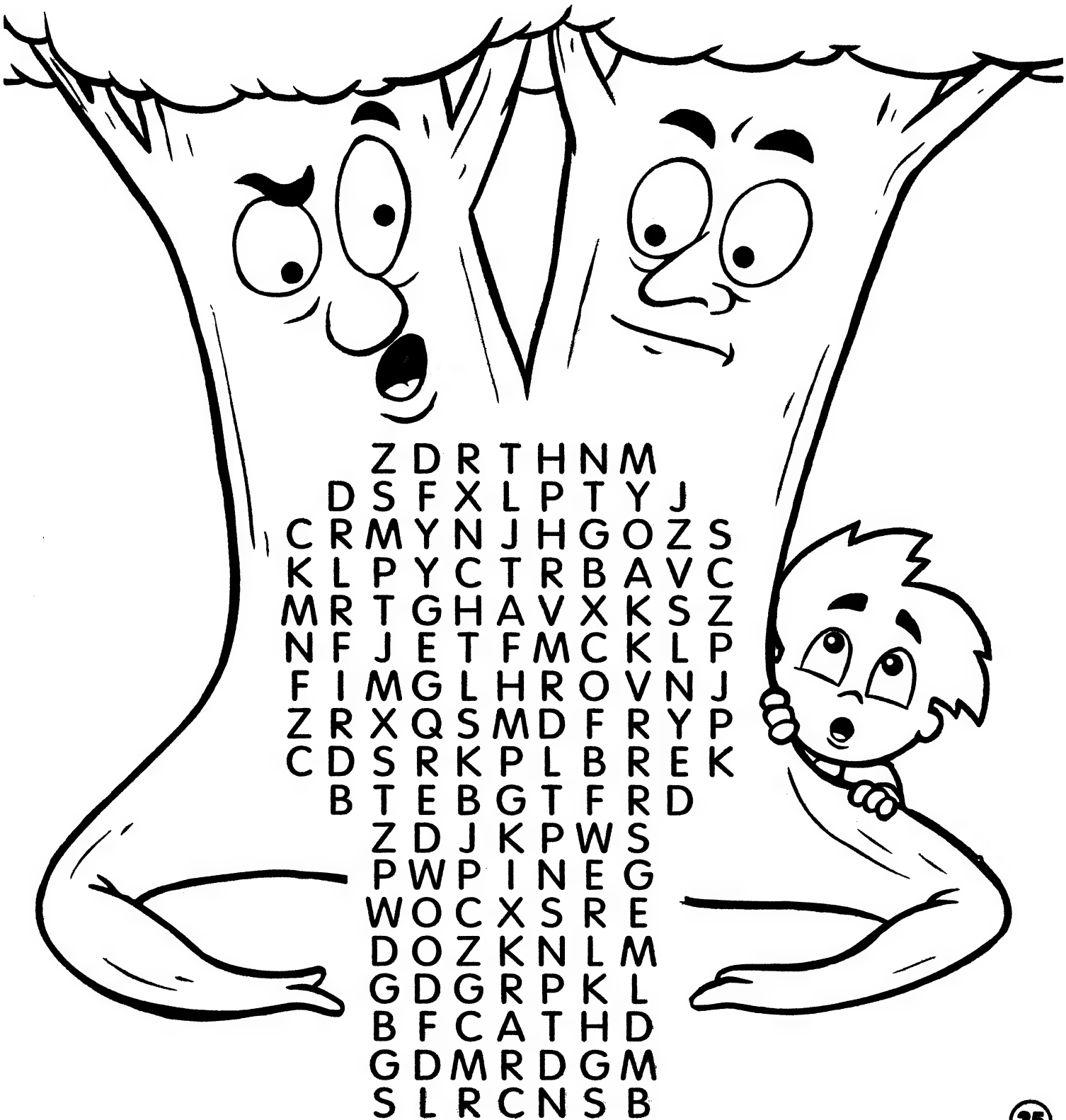


Match each of the trees with its shadow to help Pajama Sam identify them.

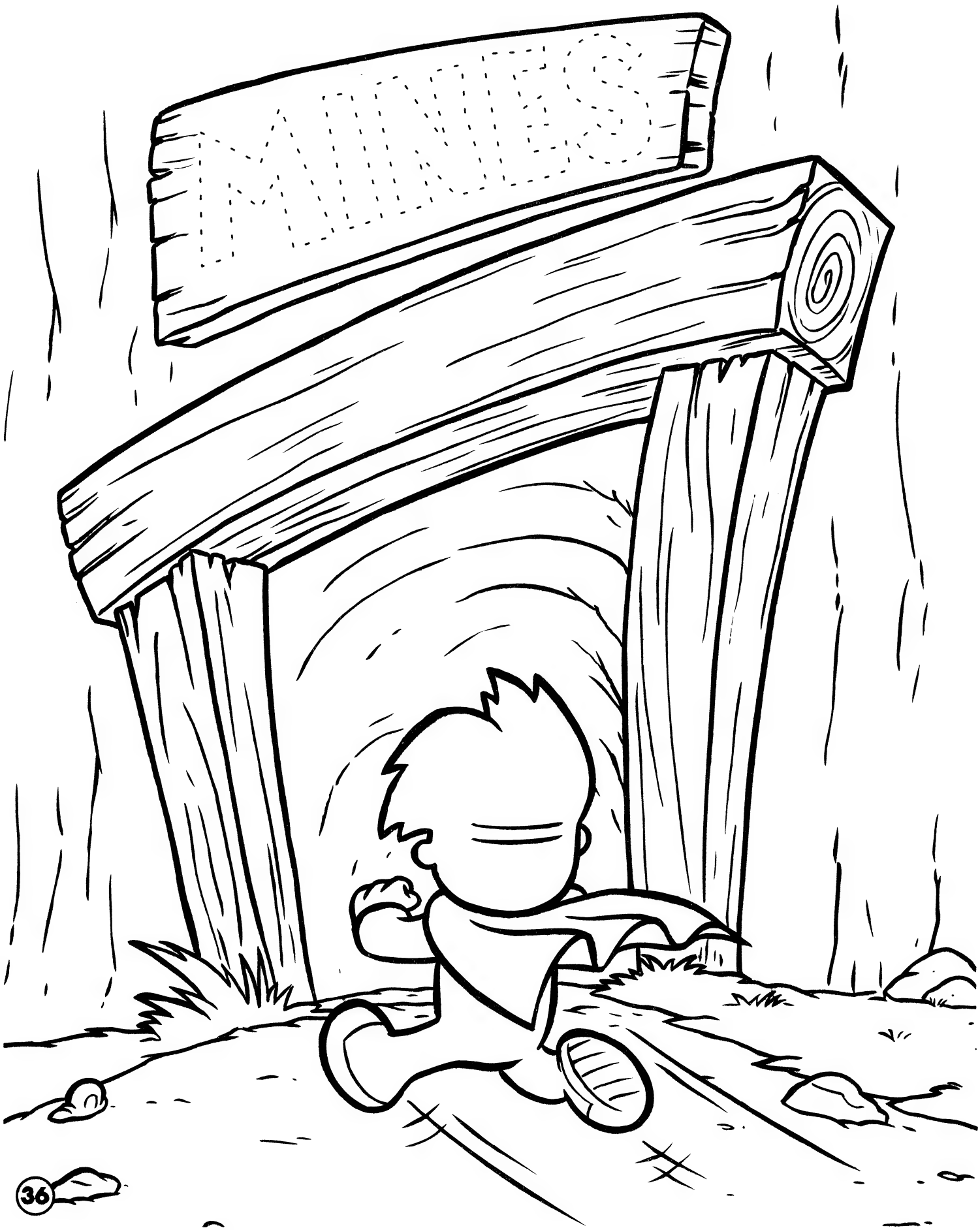


There are 7 different types of trees in the puzzle below.
Find and circle these trees:

Sycamore	Fir	Redwood
Oak	Elm	Maple
	Pine	

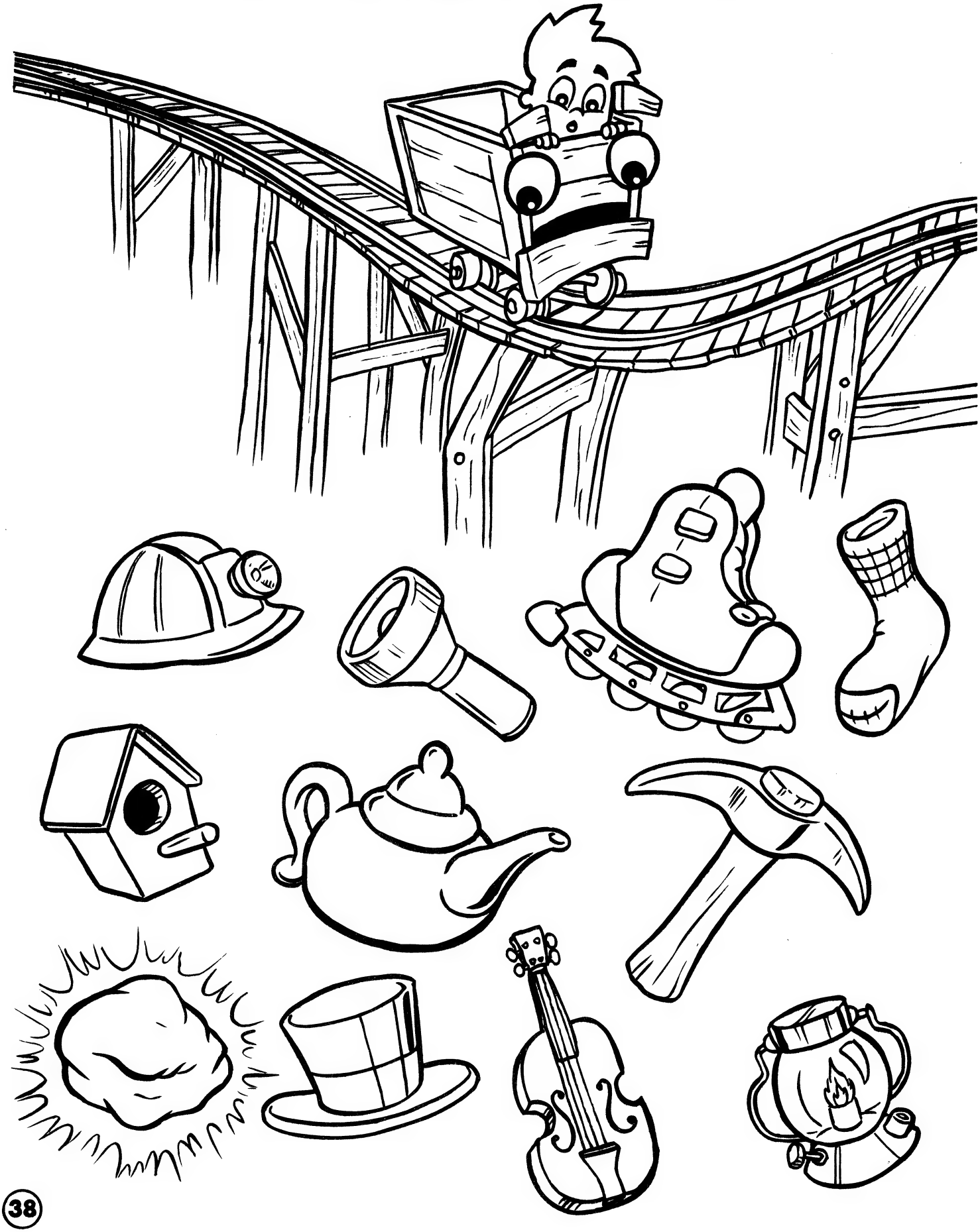

Z D R T H N M
D S F X L P T Y J
C R M Y N J H G O Z S
K L P Y C T R B A V C
M R T G H A V X K S Z
N F J E T F M C K L P
F I M G L H R O V N J
Z R X Q S M D F R Y P
C D S R K P L B R E K
B T E B G T F R D
Z D J K P W S
P W P I N E G
W O C X S R E
D O Z K N L M
G D G R P K L
B F C A T H D
G D M R D G M
S L R C N S B

Where will Pajama Sam go next? Trace the lines to find out.

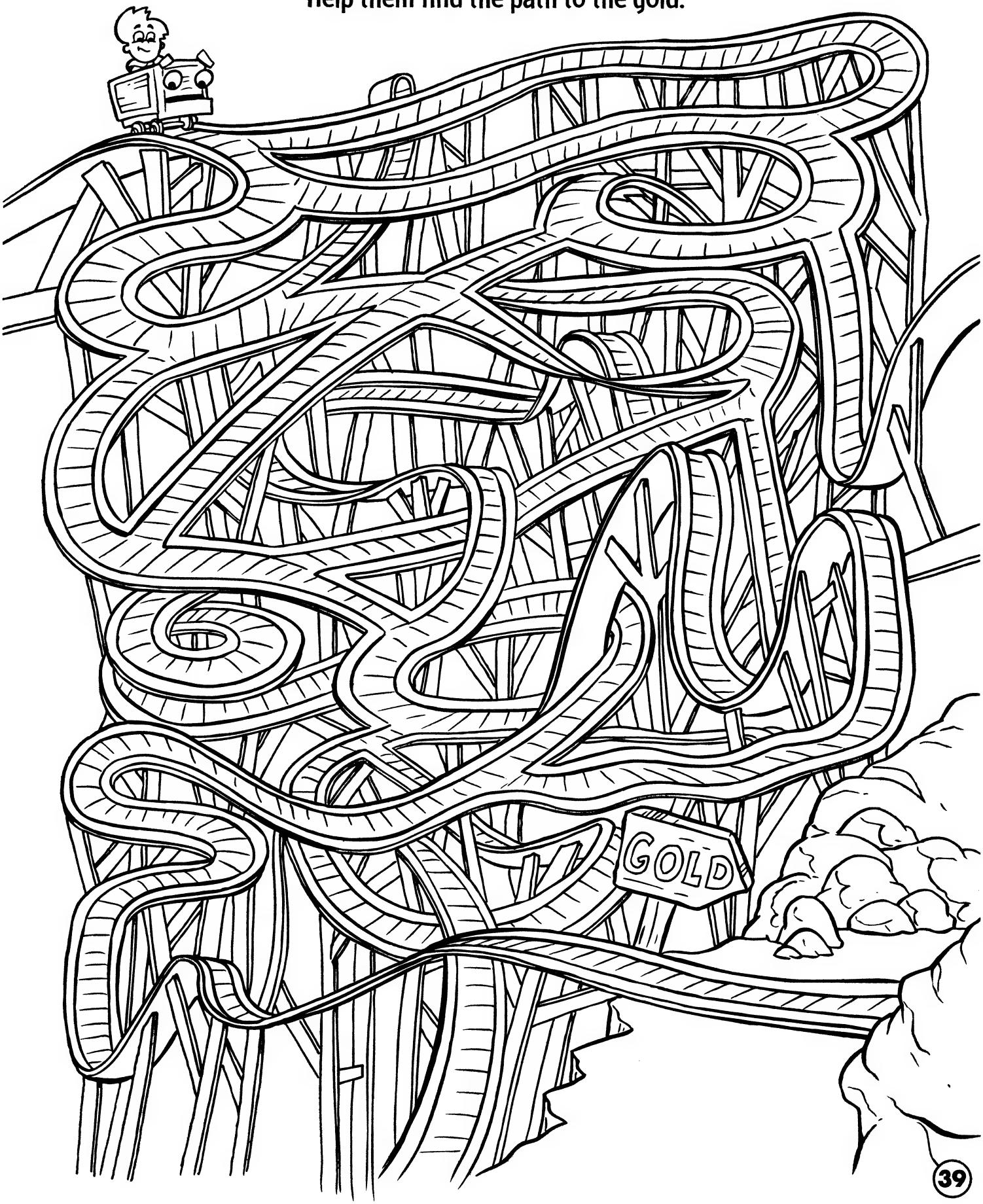


Connect the dots to find Pajama Sam's new friend King, the mine cart.

Which of these things don't belong in the mine?



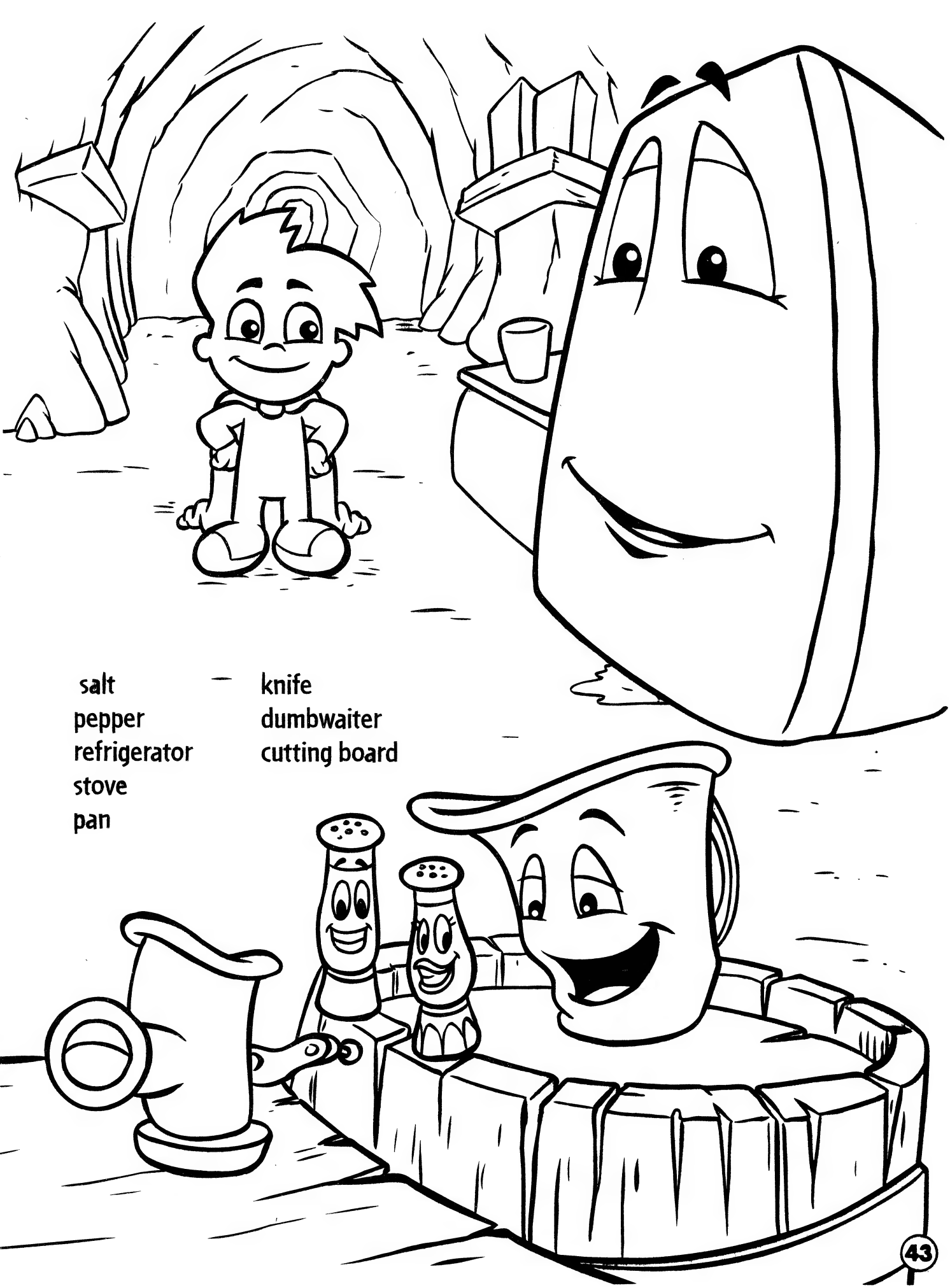
Pajama Sam and King go on a wild ride through the mines.
Help them find the path to the gold.



Pajama Sam is ready to enter Dark's house.

First, Pajama Sam goes to Dark's kitchen.
Help him find 8 kitchen objects in the puzzle:

G B H N D R A O B G N I T T U C W
R T Y A D S P C V S K L N M K V C
W D U M B W A I T E R J G N R T P
L C D V R M N O K N B T I P R E Q
P K N T B R V R P S G F J M P D S
H F K T L E C T V A E R T P F G H
D Z M J P H B J C L D F E B L K P
R E F R I G E R A T O R V C N B M



salt
pepper
refrigerator
stove
pan

knife
dumbwaiter
cutting board

Next, Pajama Sam
goes to Dark's living room.
Unscramble these words to find
the objects that are in the living room:

IARDO _ _ _ _ _

EFOFCE BELAT _ _ _ _ _ _ _ _ _ _ _ _

KOLCC _ _ _ _ _

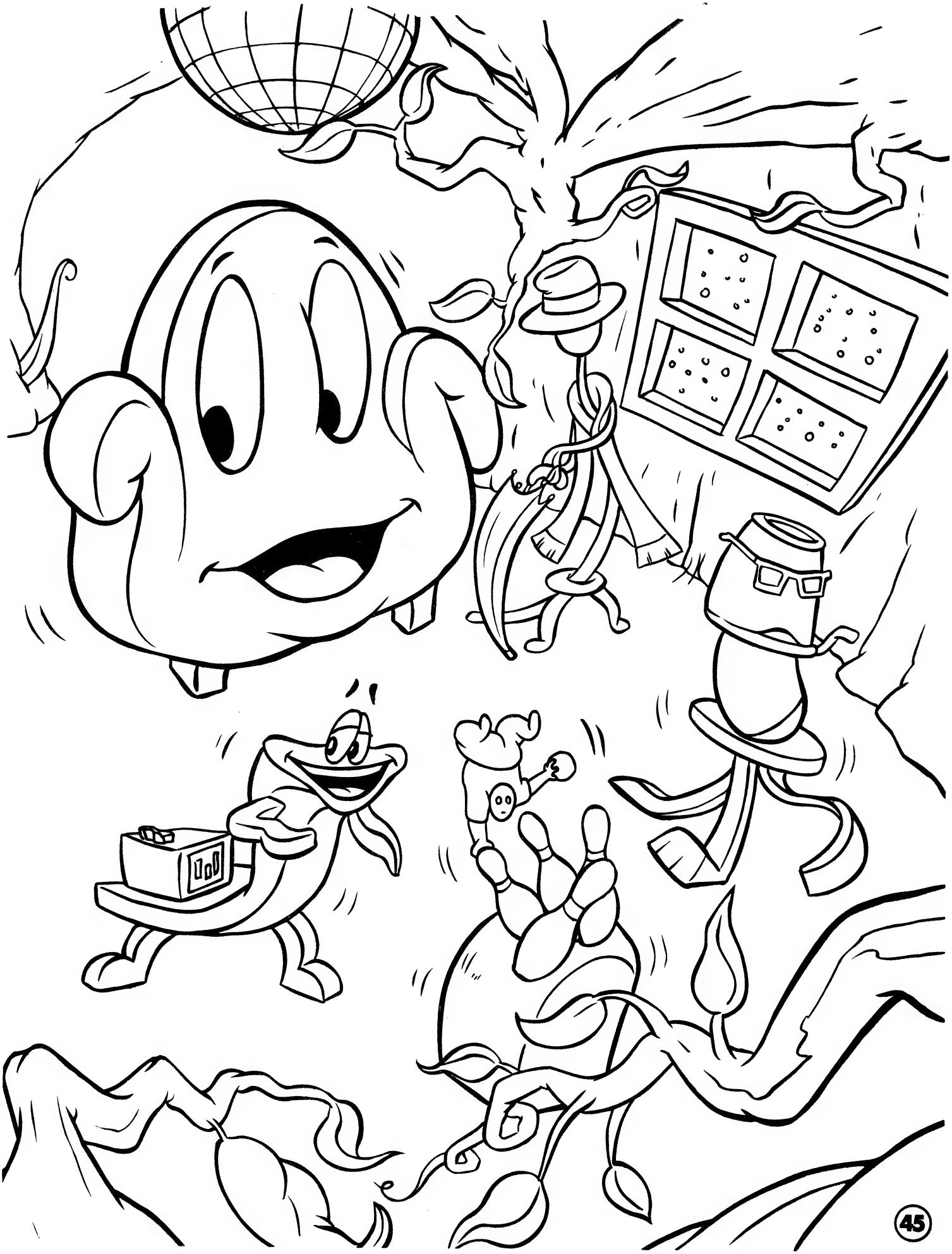
AFSO _ _ _ _

CATRHAK _ _ _ _ _ _ _ _

LAERMUBL _ _ _ _ _ _ _ _ _ _

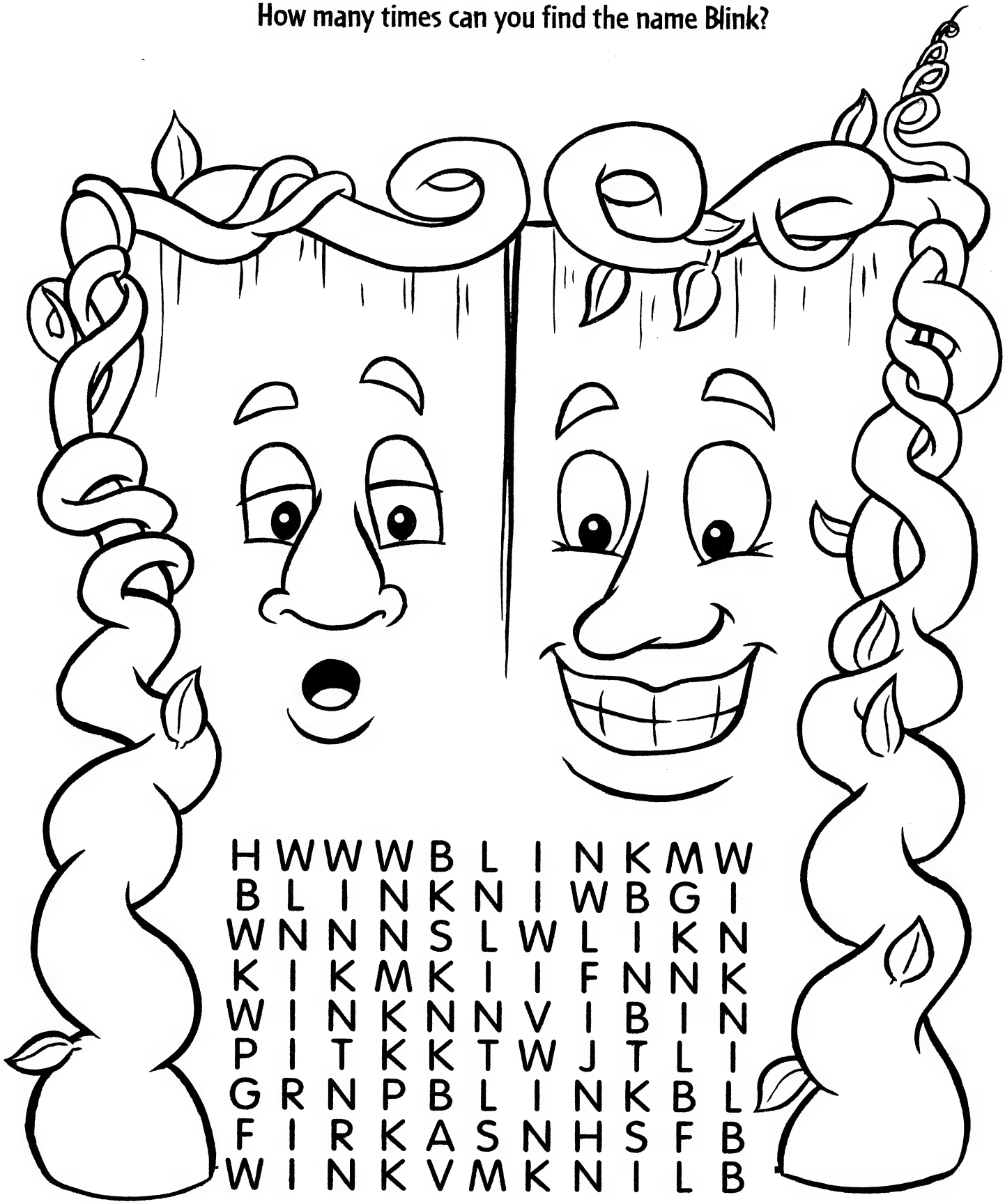
NIWOBLG ROTYHP _ _ _ _ _ _ _ _ _ _ _ _

SFACR _ _ _ _ _

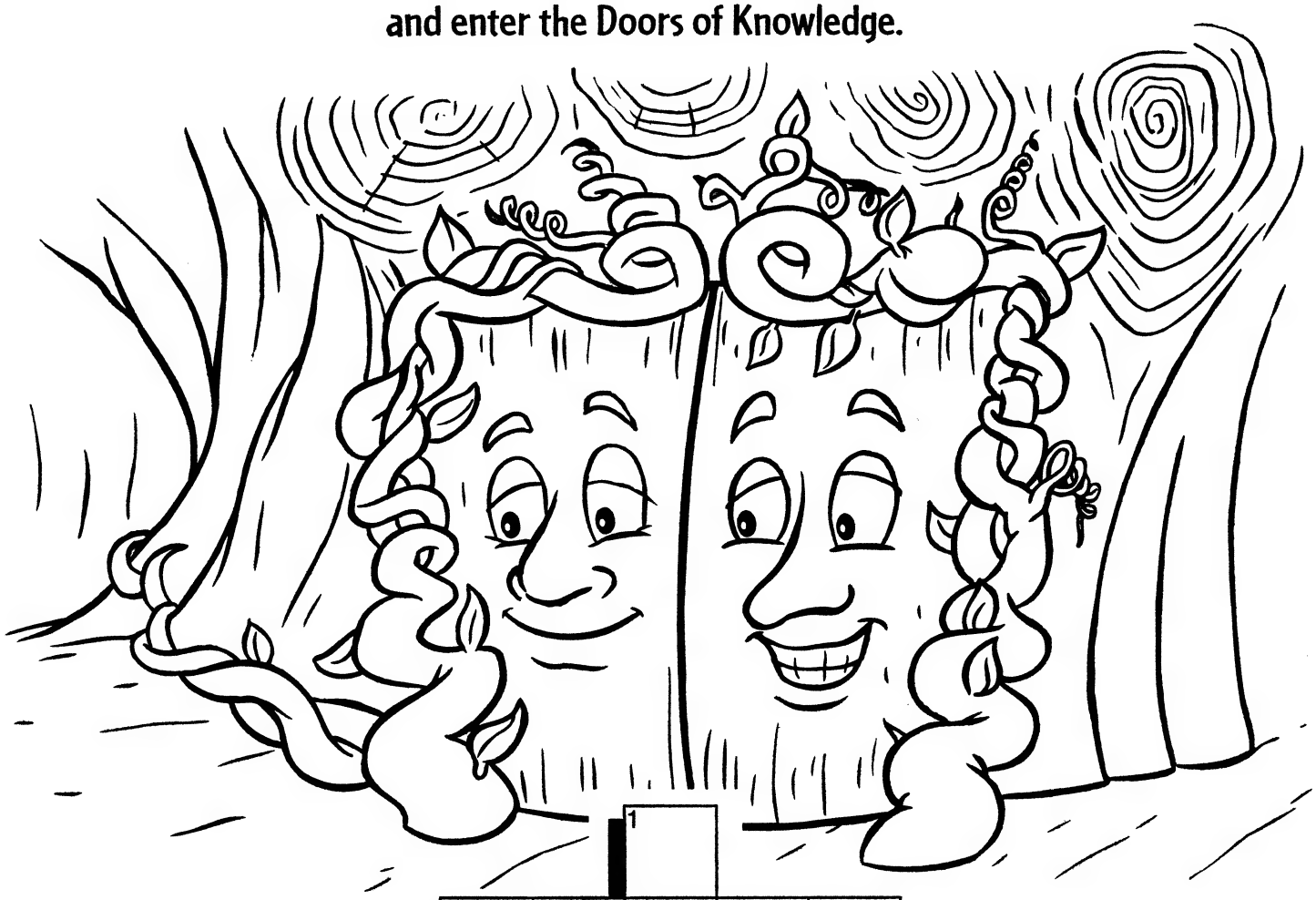


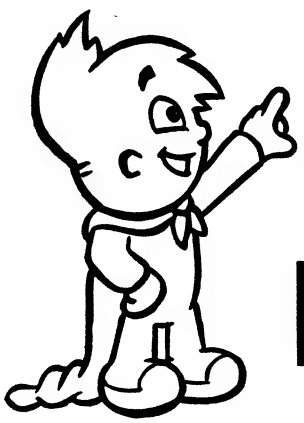
Welcome to the Brain Tickler with your hosts, Wink and Blink!

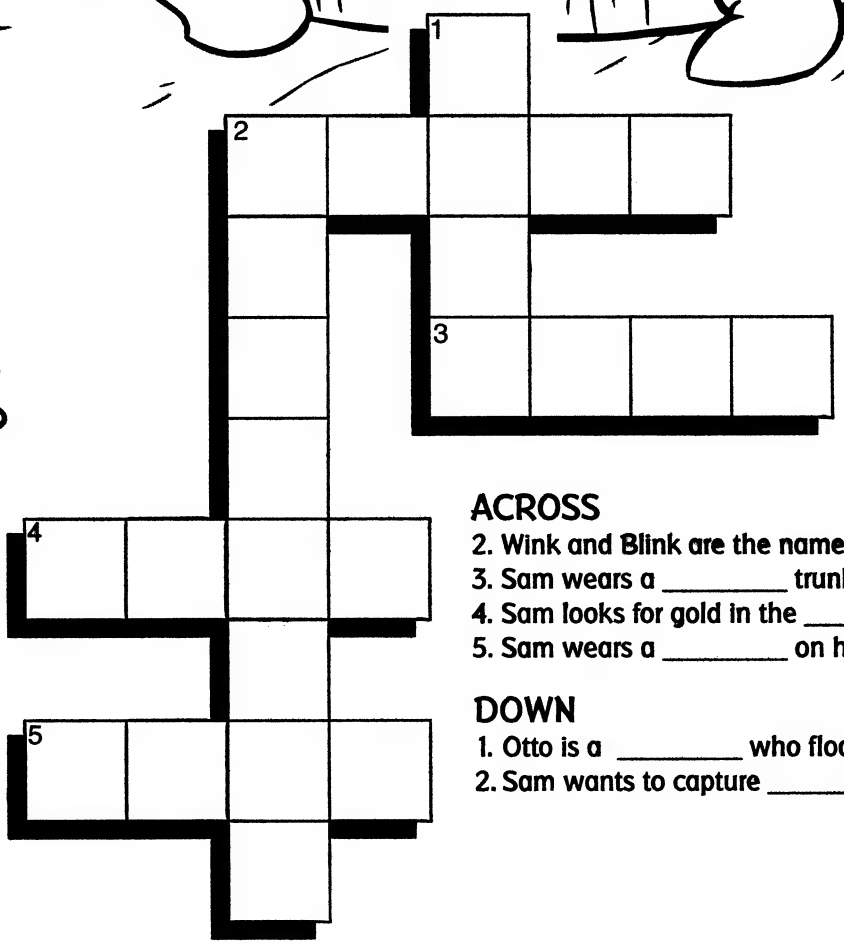
How many times can you find the name Wink in the puzzle?
How many times can you find the name Blink?



Help Pajama Sam complete the puzzle to become the Grand Champion and enter the Doors of Knowledge.







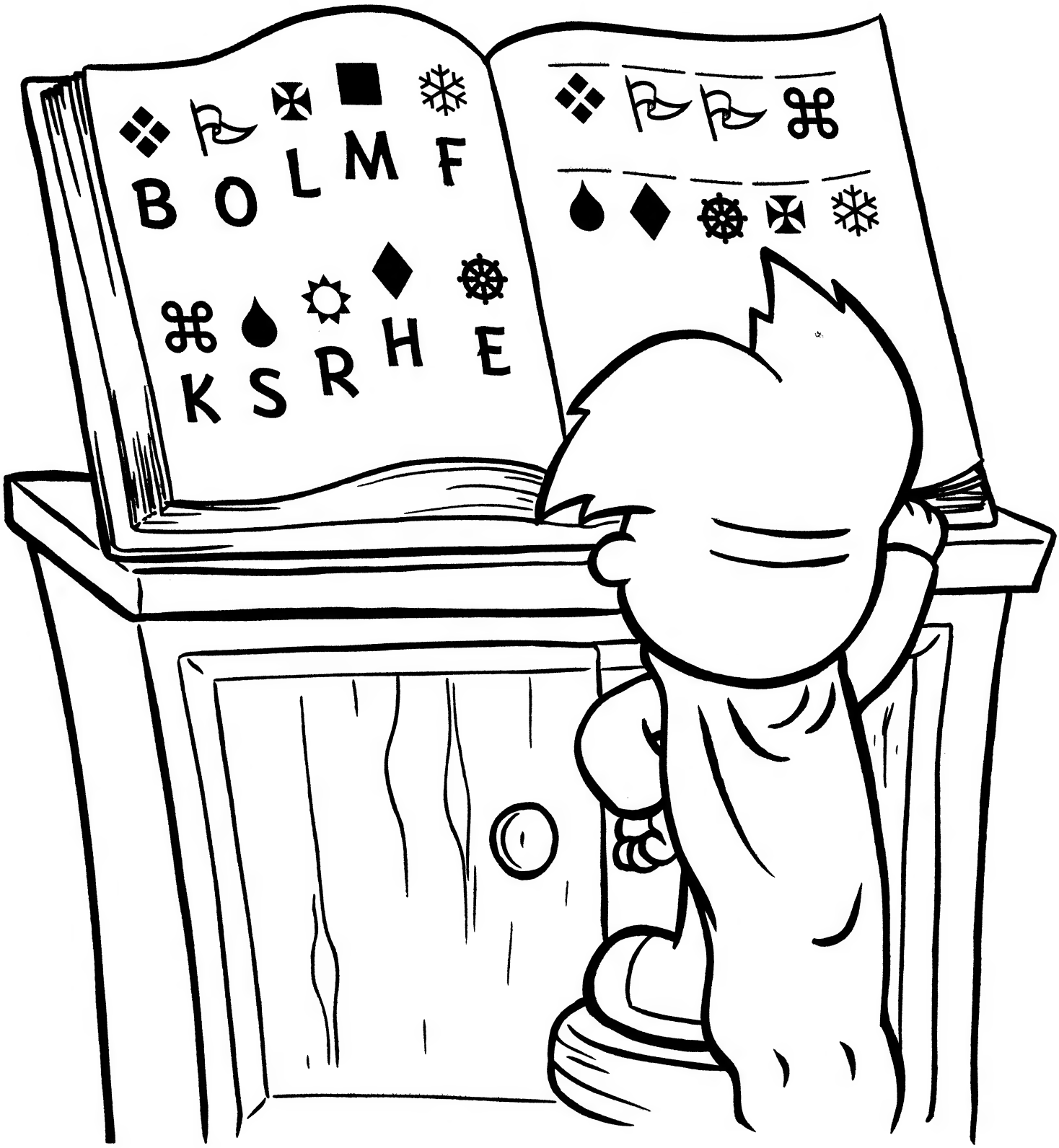
ACROSS

2. Wink and Blink are the names of 2 _____.
3. Sam wears a _____ trunk as a disguise on page 32.
4. Sam looks for gold in the _____.
5. Sam wears a _____ on his face.

DOWN

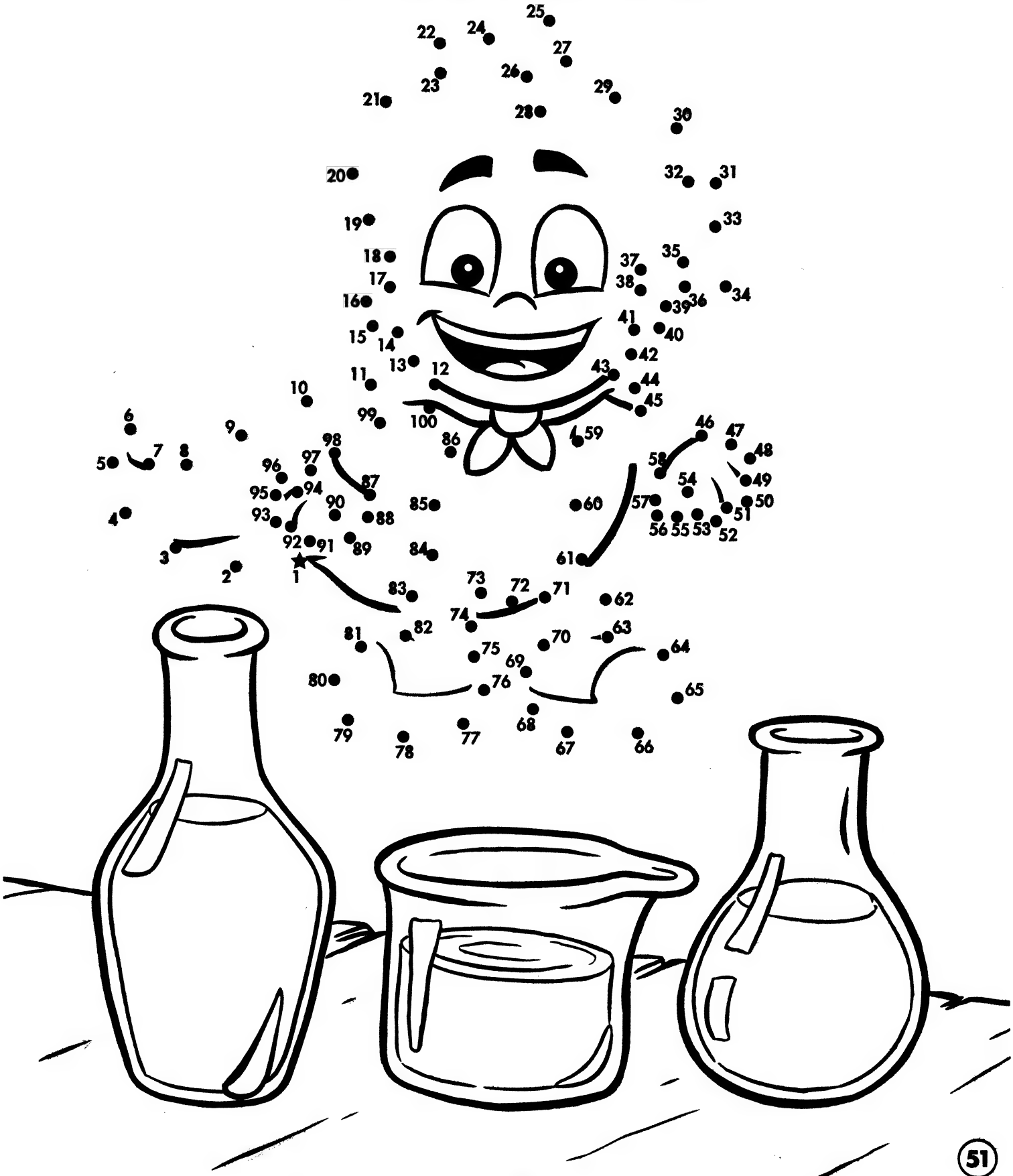
1. Otto is a _____ who floats.
2. Sam wants to capture _____.

Pajama Sam must find the secret passage.
Use the Book of Clues to help him find it.



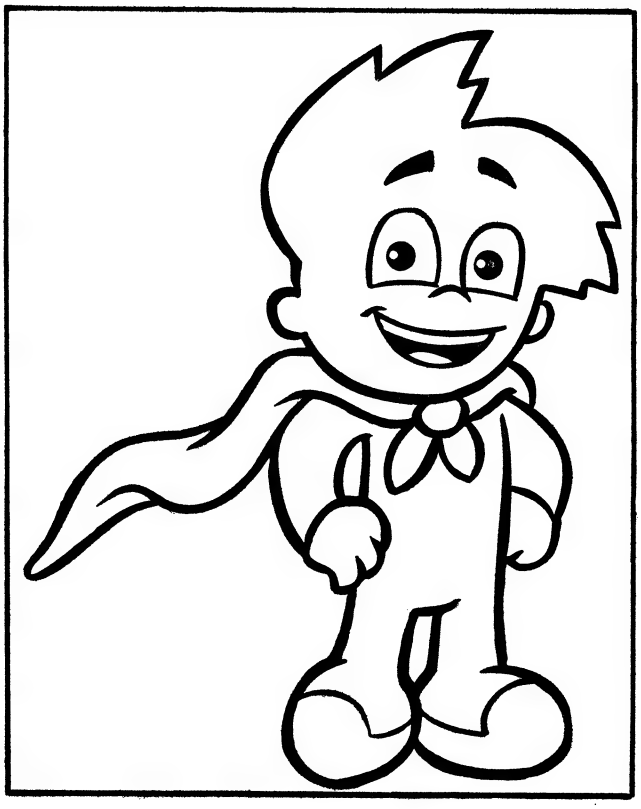
Pajama Sam has discovered the Secret Mad Scientist Lab. Find these things in the lab: brain, 2 test tubes, beaker, and mummy.

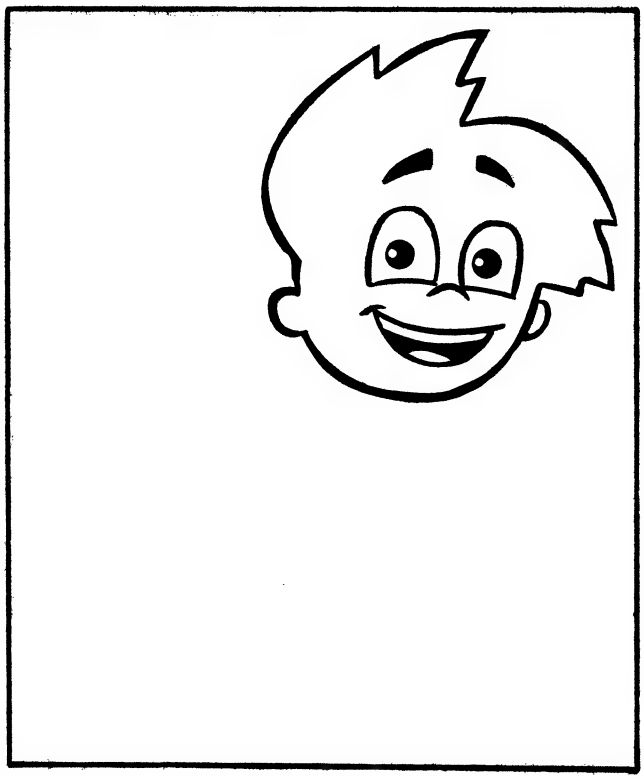
"If you want to hide from view, mix up purple, green and blue."
Pajama Sam uses a secret formula to become invisible.
Connect the dots to make him visible.



Hooray! Pajama Sam found his superhero gadgets!

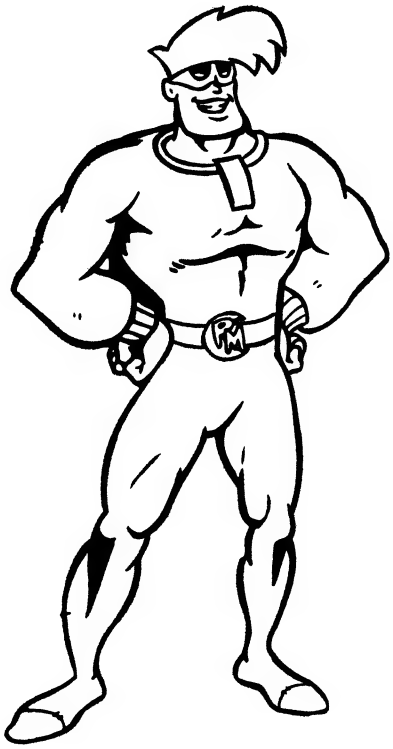
Finish drawing the picture of Pajama Sam using the finished picture as a guide.

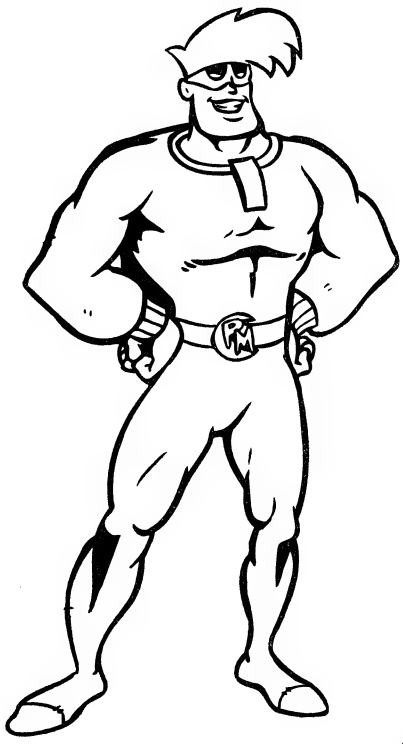




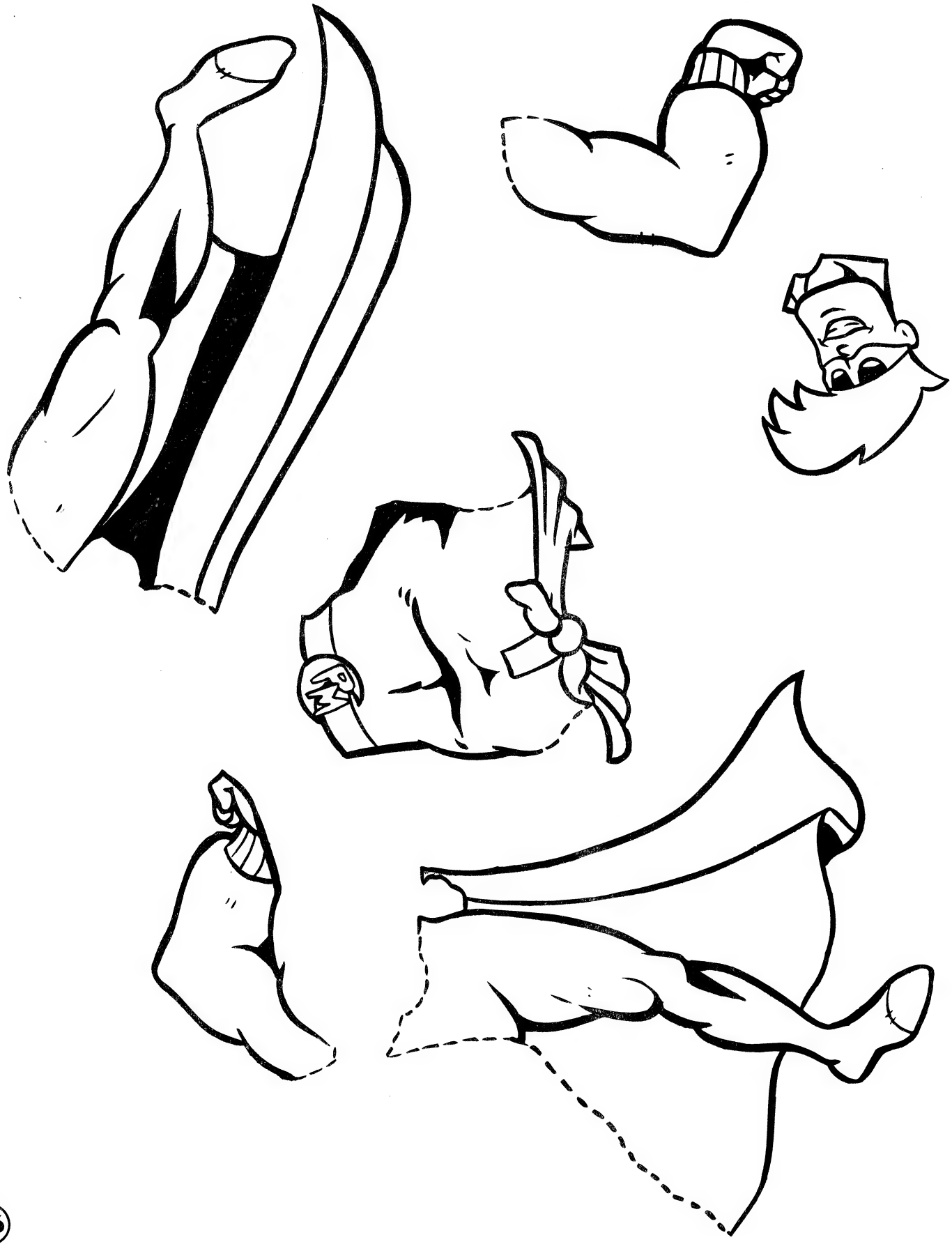
Sam watches his favorite superhero, Pajama Man!

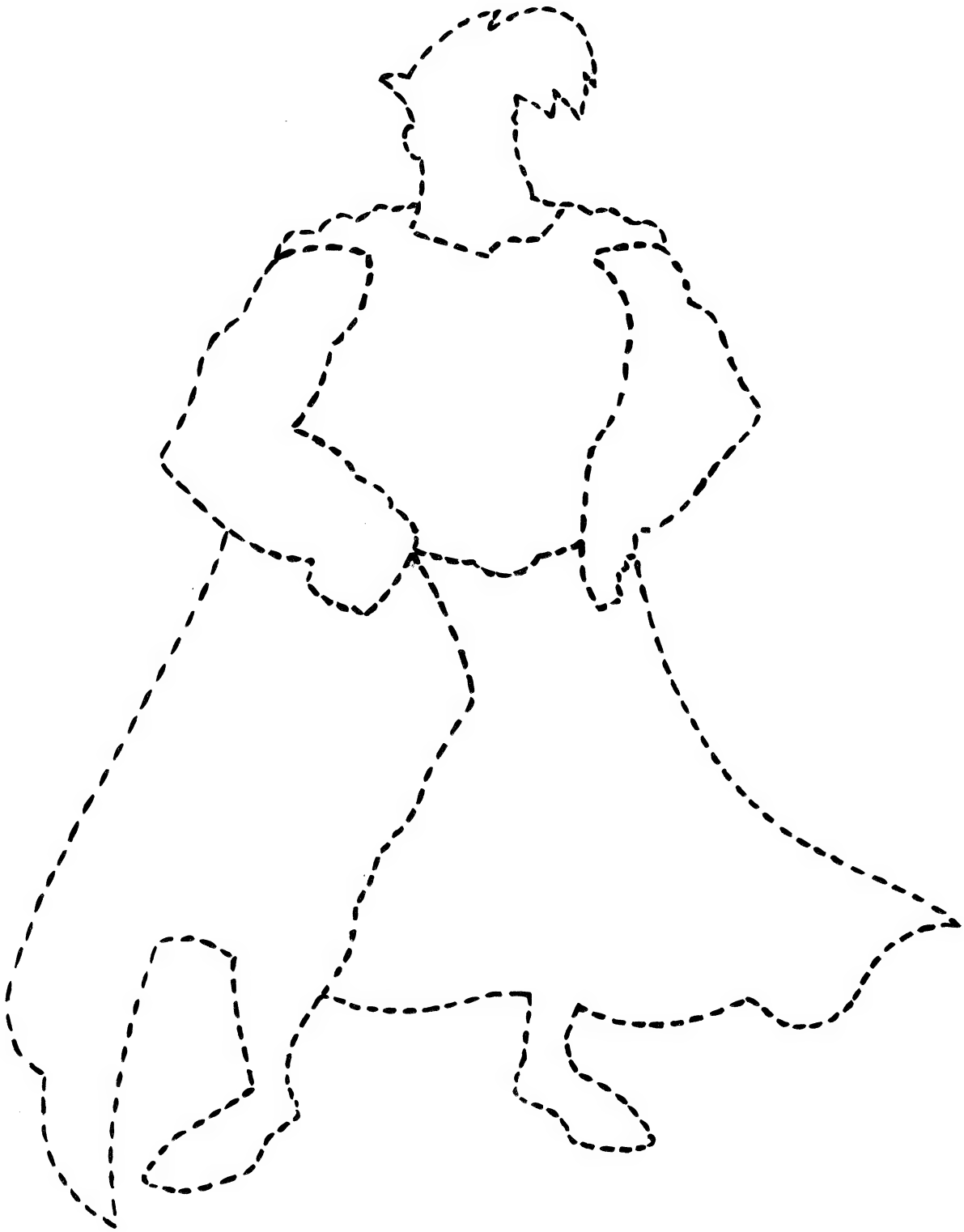
Circle the correct picture of Pajama Man. It's the one that is different.



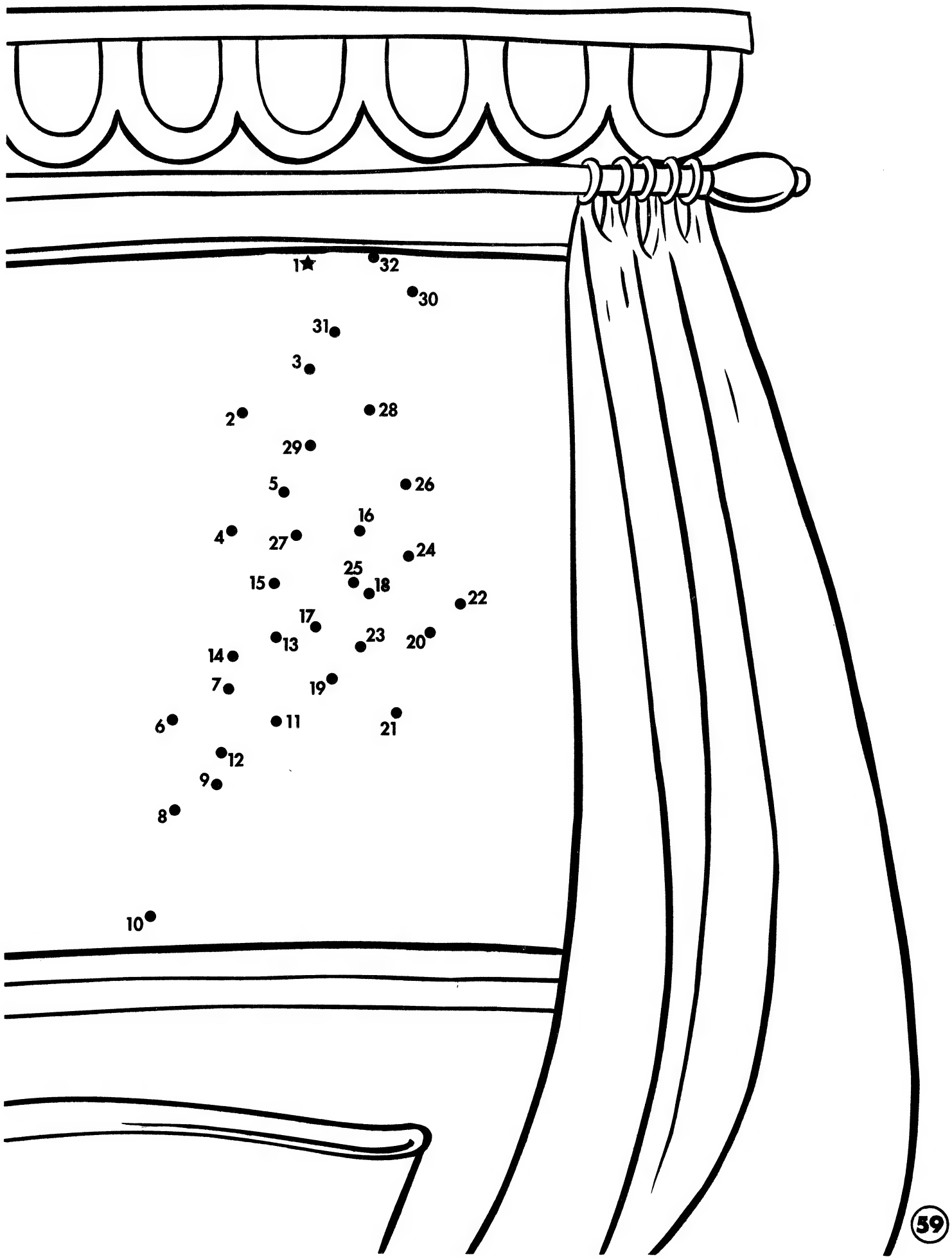


Cut out the puzzle pieces and paste them on the next page to see what Pajama Man looks like.





Boom! Thunder startles Sam
on a dark and scary night!
Connect the dots to see
what else has scared Sam.


1
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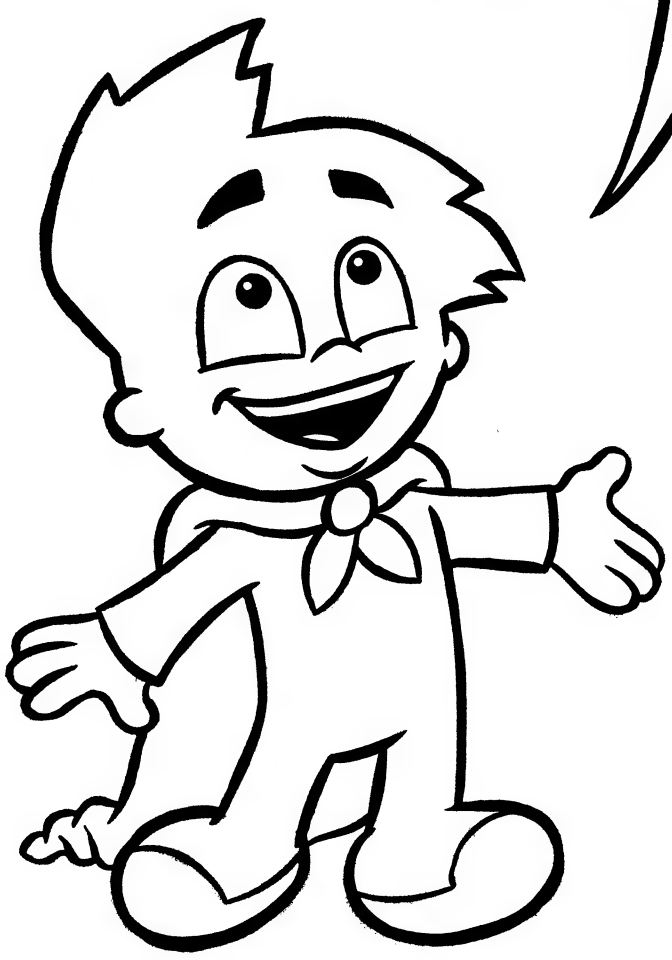
10

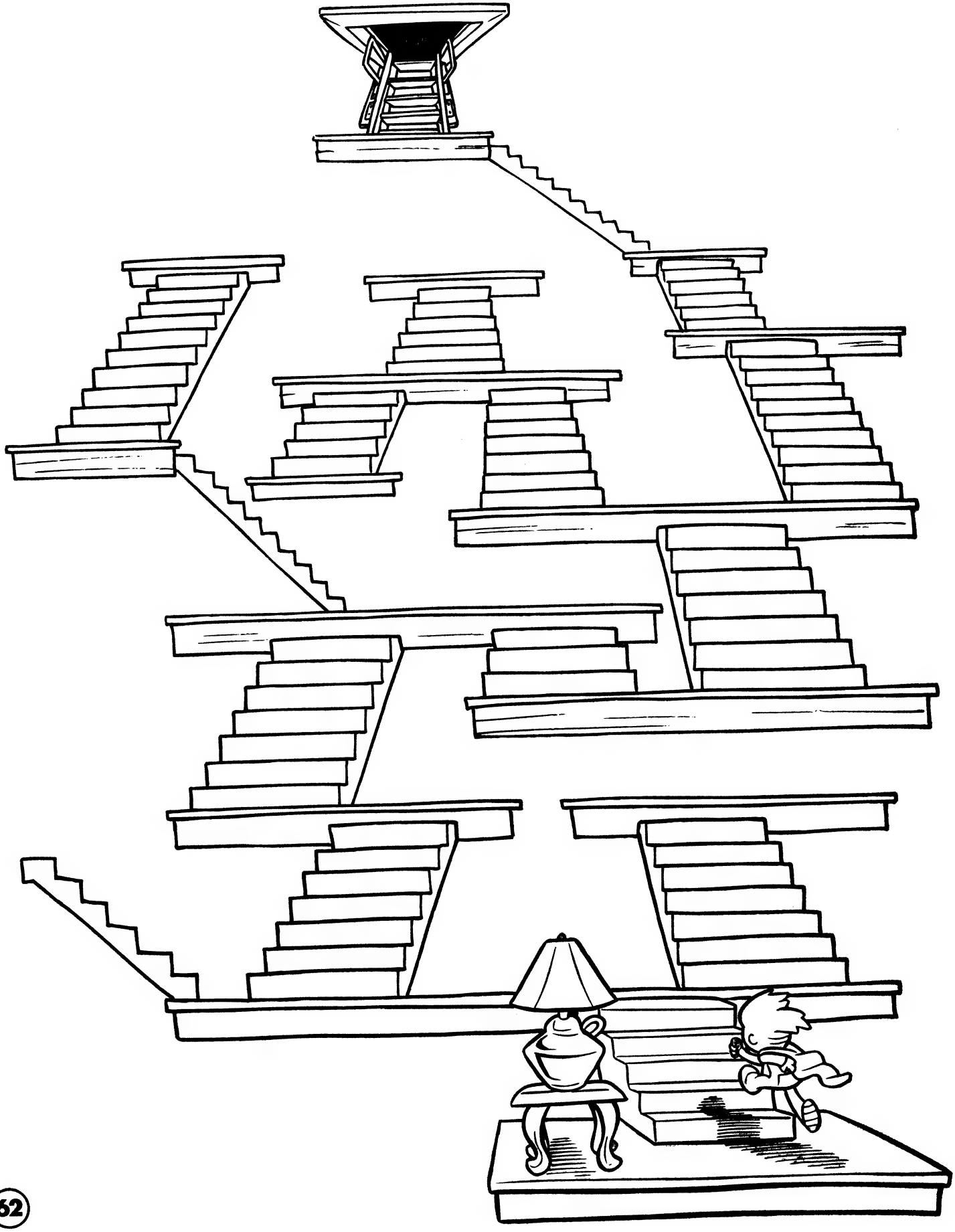
Cross out every K, M, X, Q, and B. Fill in the blanks using the letters that are left to find out what Sam is saying.

KTMHXUQBNKDMEQRB
KBAMXNQBDK
XLQIBMGKHMTXNBIQKNMG
MXAKRMEBNXTMBKSMOQM
FBRXMIQGKHMTXEBNMIXNQGM



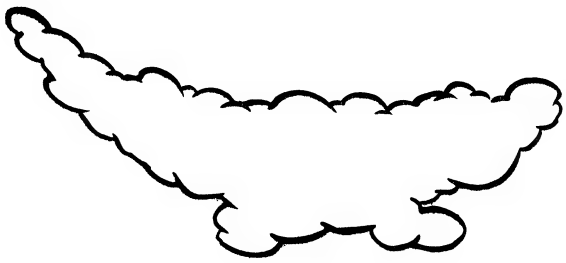
Sam needs his cape to help him conquer his fear.
Help him find it in the living room.

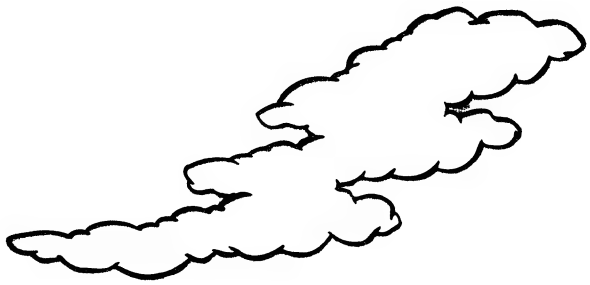
Help Pajama Sam find his way upstairs to the attic.

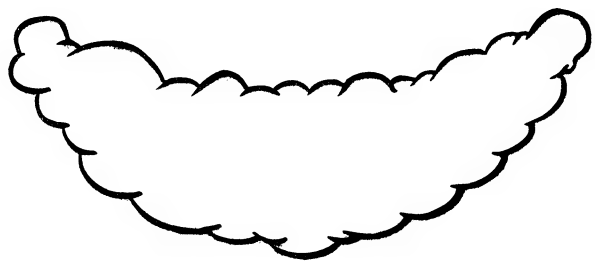


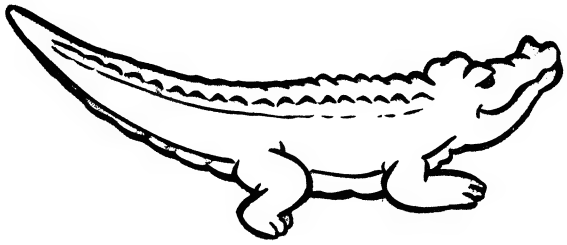
Pajama Sam opens the attic door and finds himself high in the clouds.

Match each cloud to the object it is shaped like.

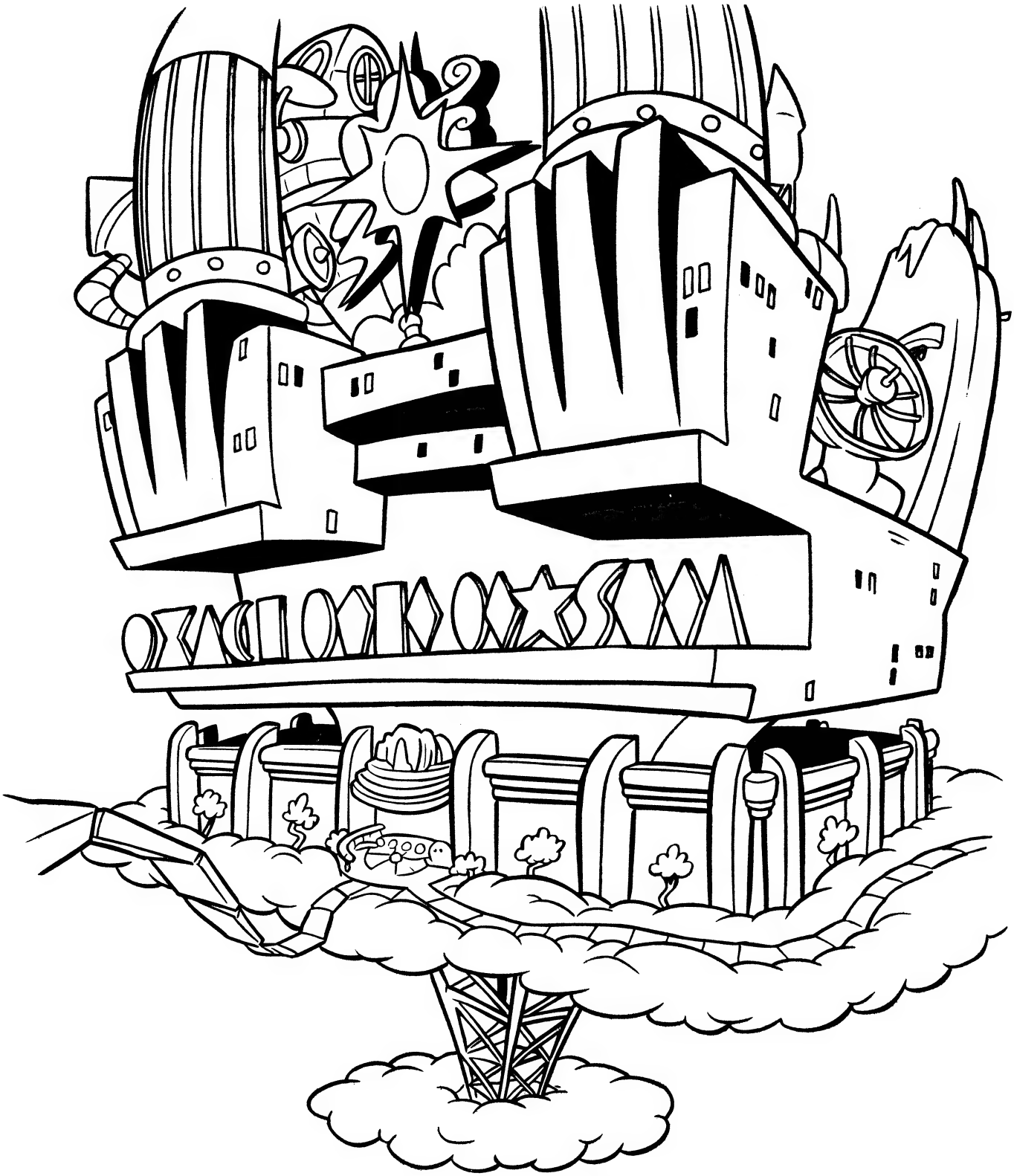








Solve the weather code to find the name of the place Pajama Sam has discovered.



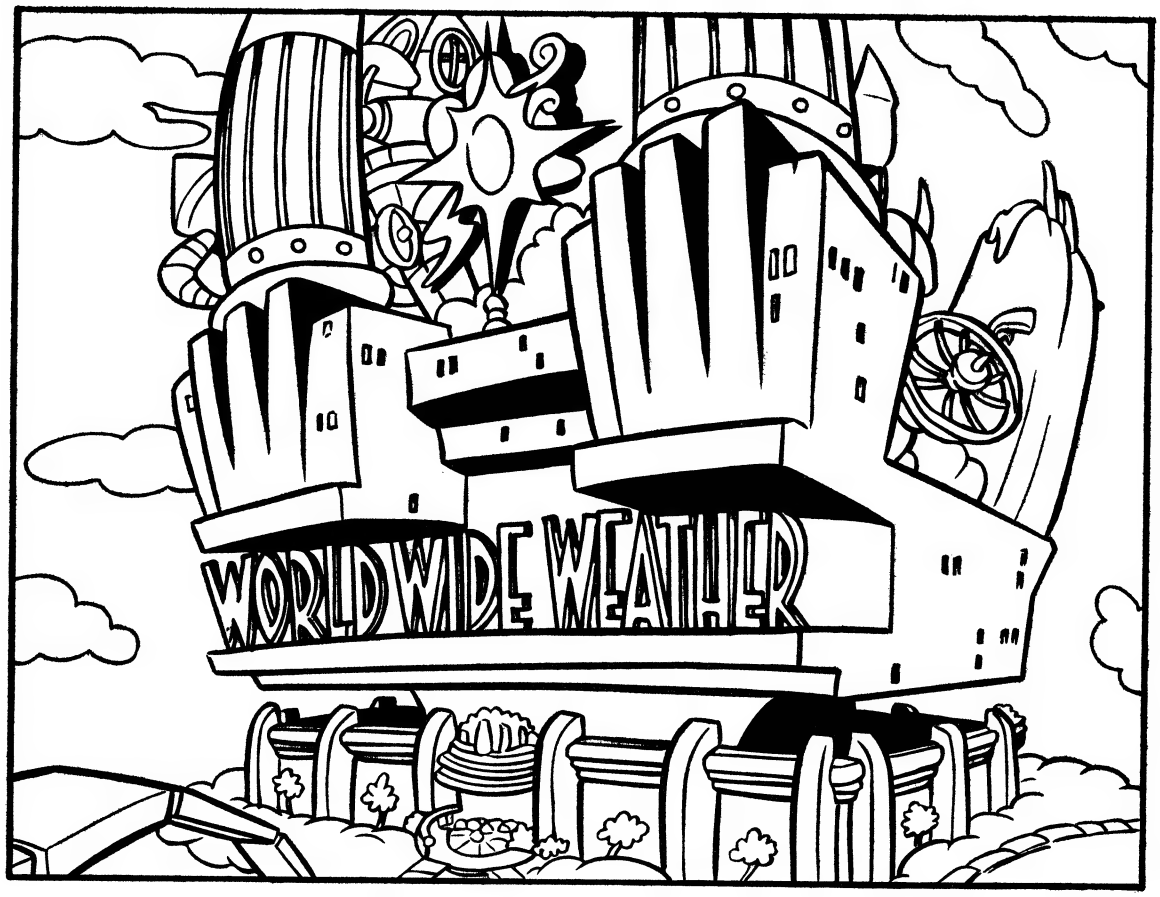
A=★ I=⬟ W=● H=⬢ L=C

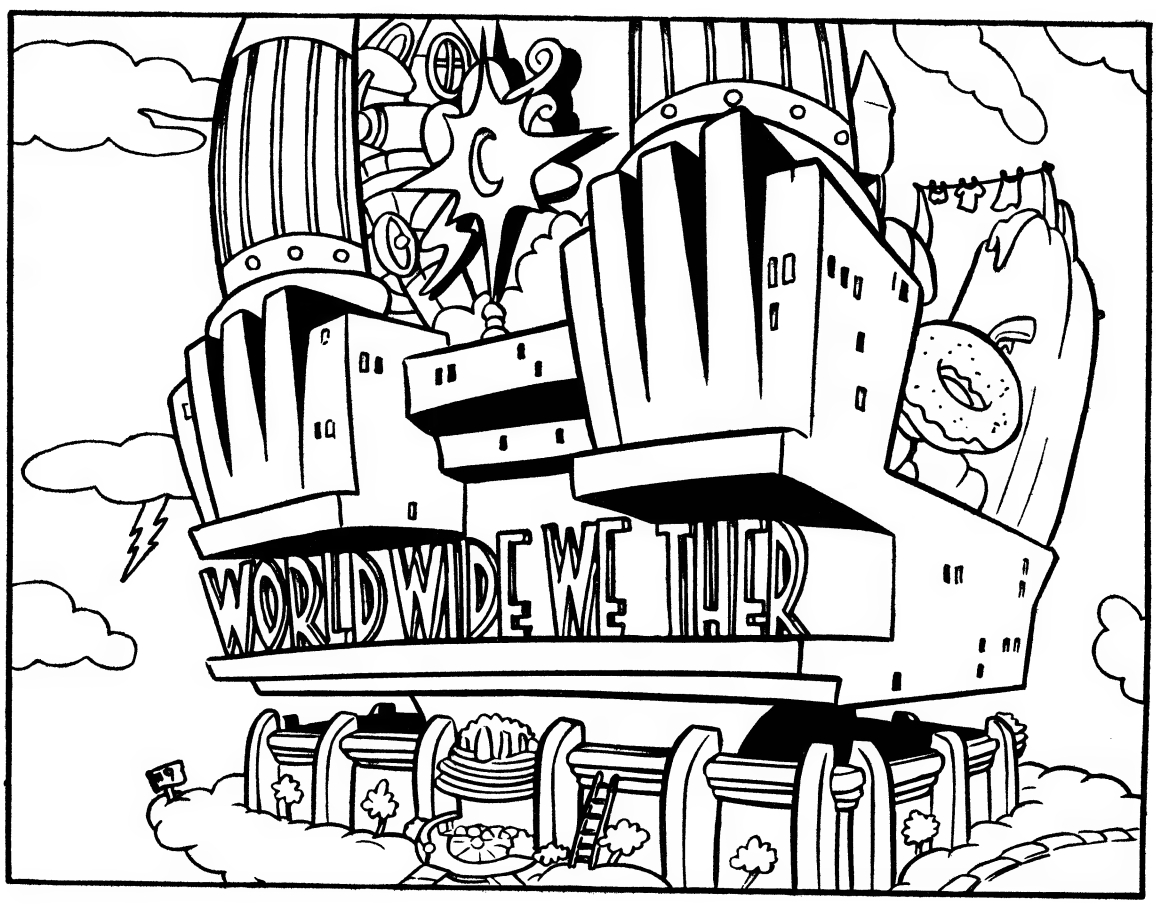
E=◆ O=⧗ T=S R=▲ D=▮

_____ _____ _____ _____ _____ _____ _____ _____

Pajama Sam hides in a box so he can sneak into the weather station. Help Forklift carry him in.

Can you spot 10 differences in these 2 pictures of the weather station?

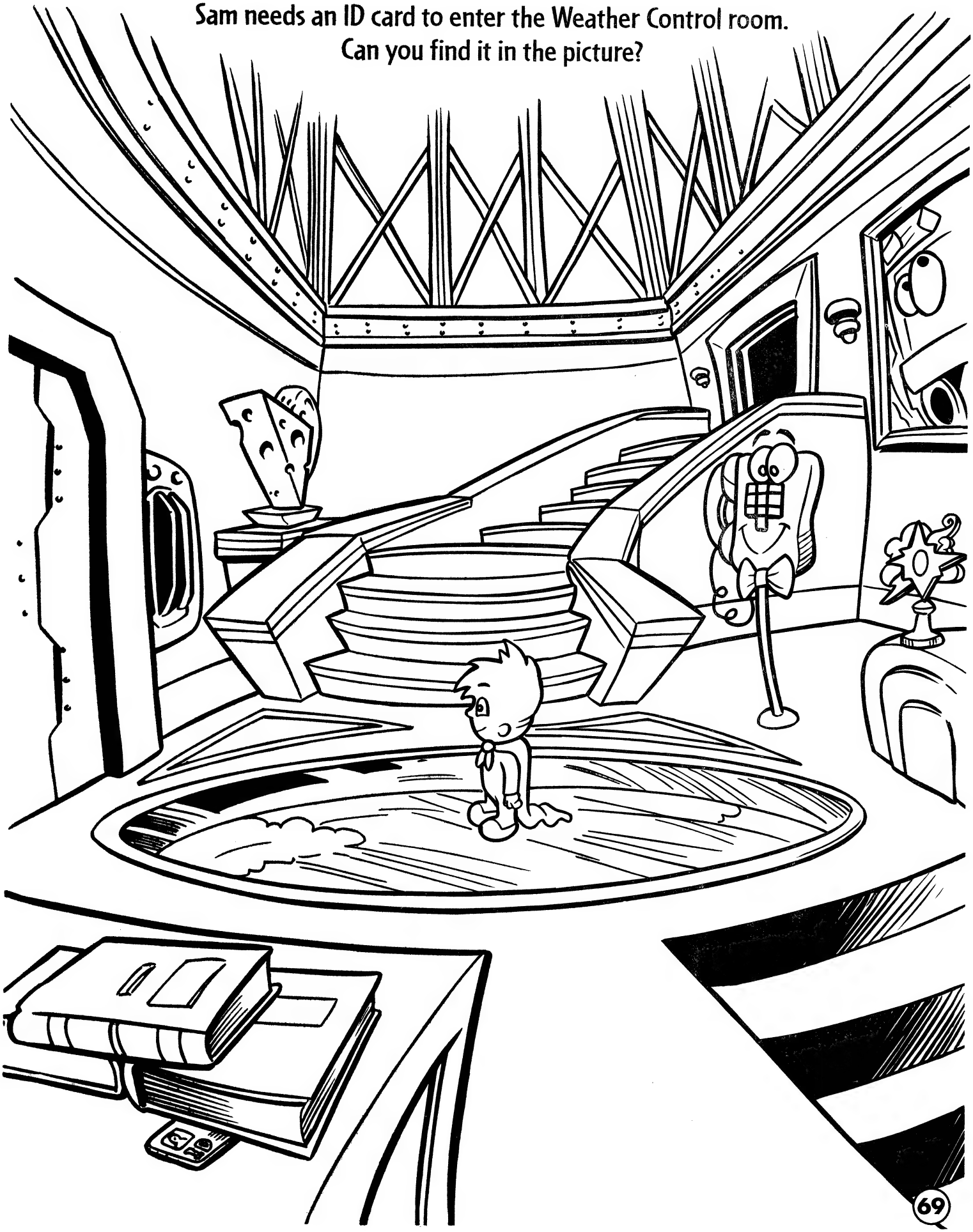




How many words can you make from the word WEATHER?

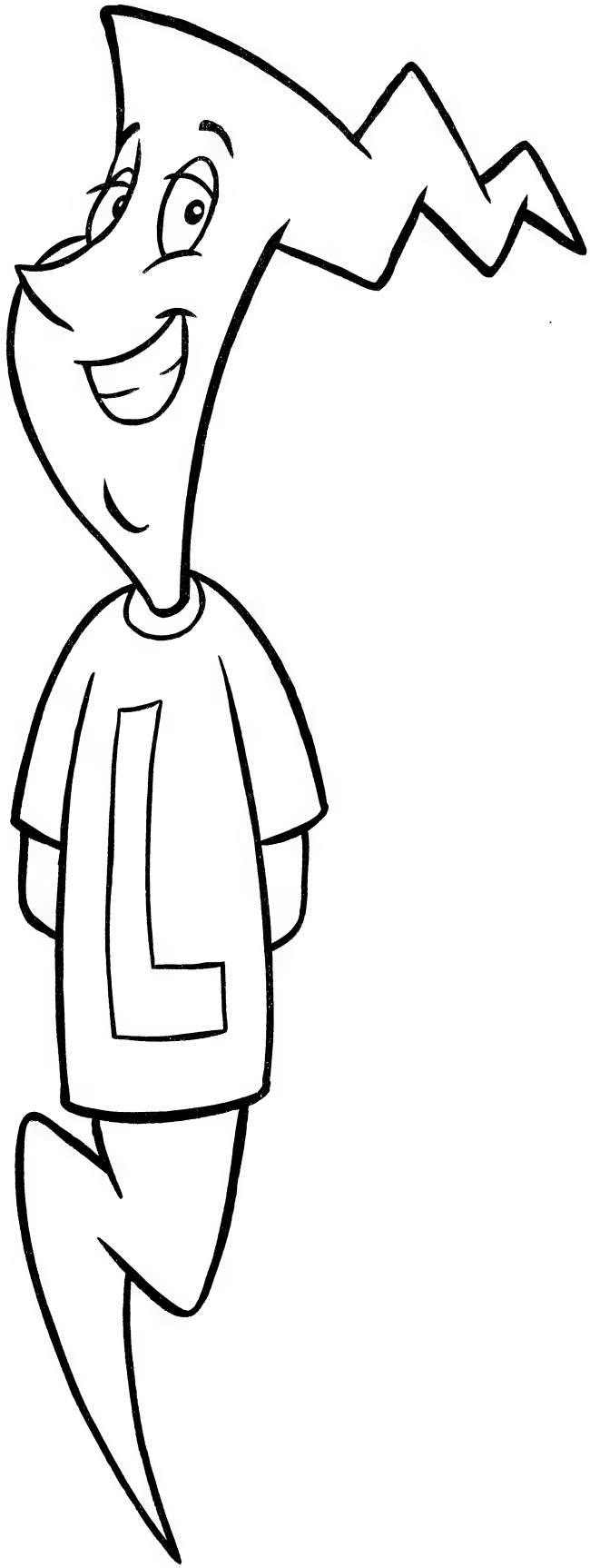
WEATHER

Sam needs an ID card to enter the Weather Control room.
Can you find it in the picture?

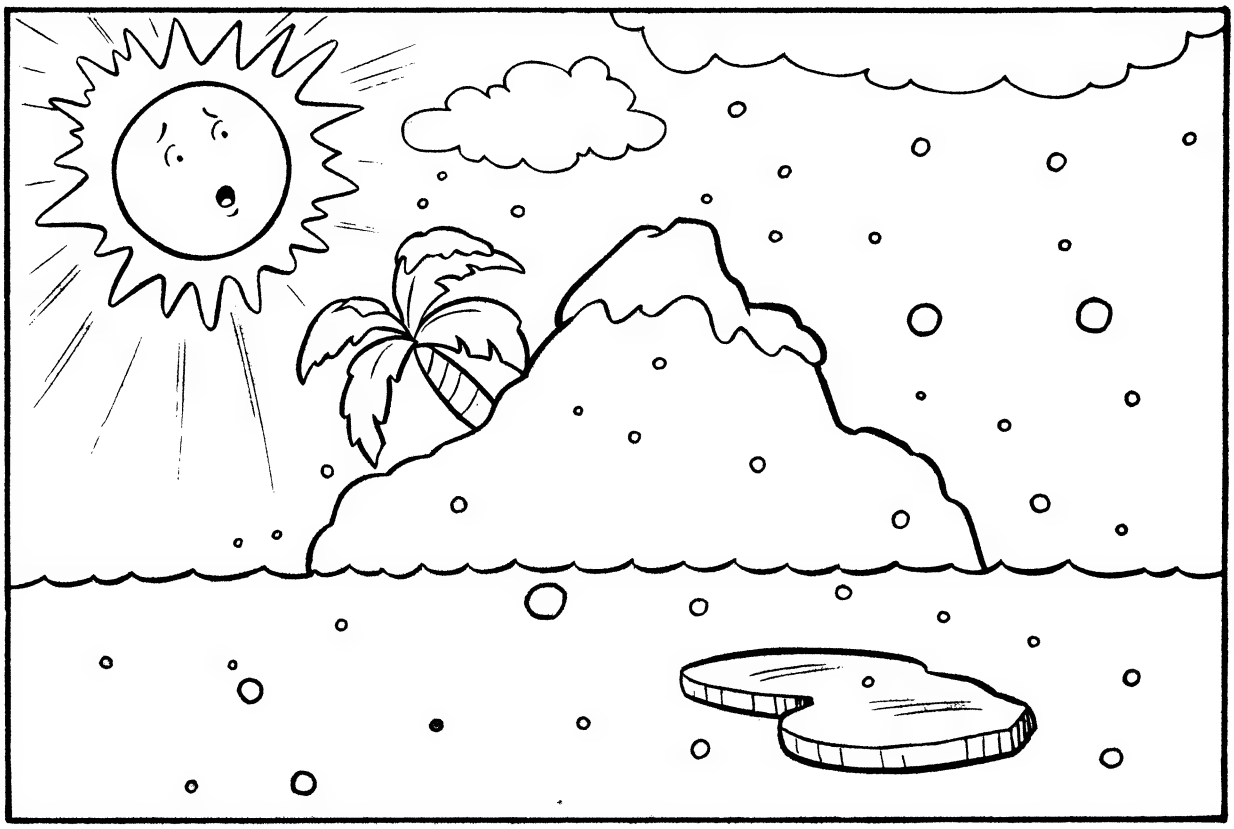


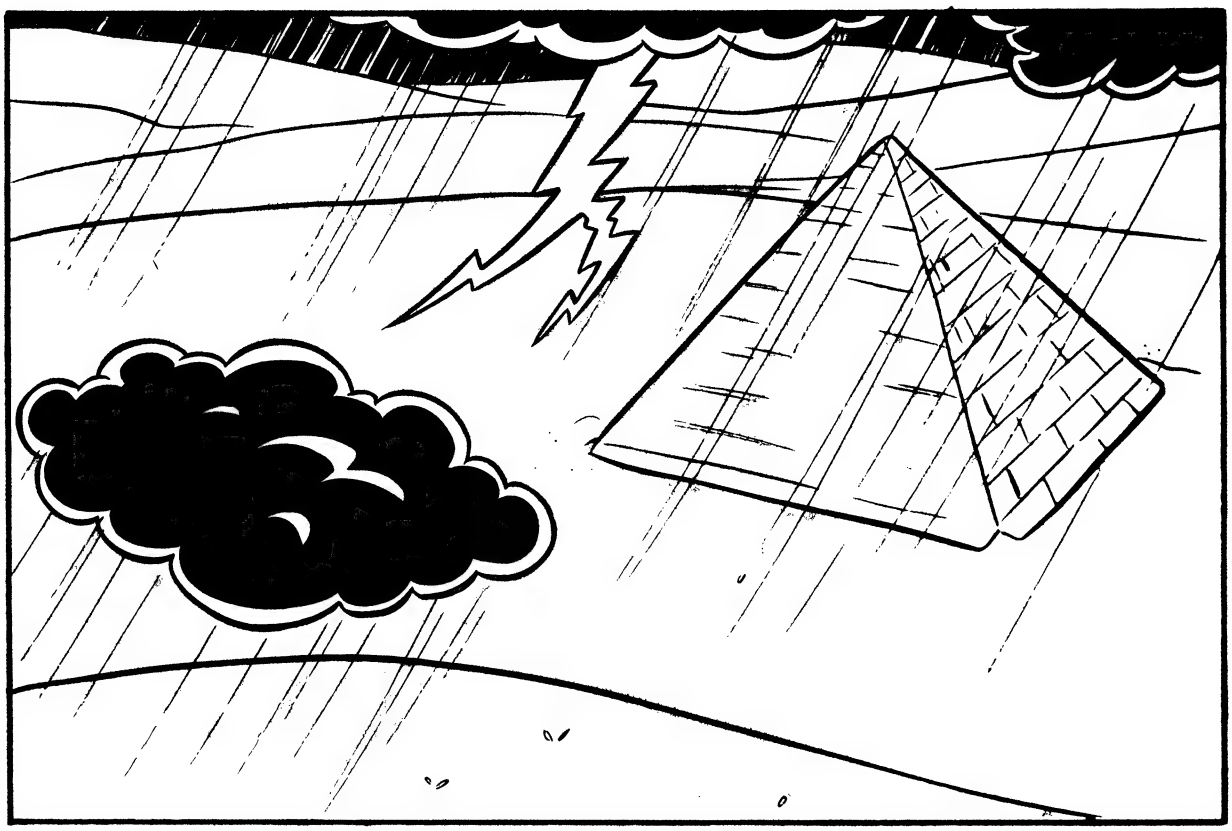
Meet Thunder . . .

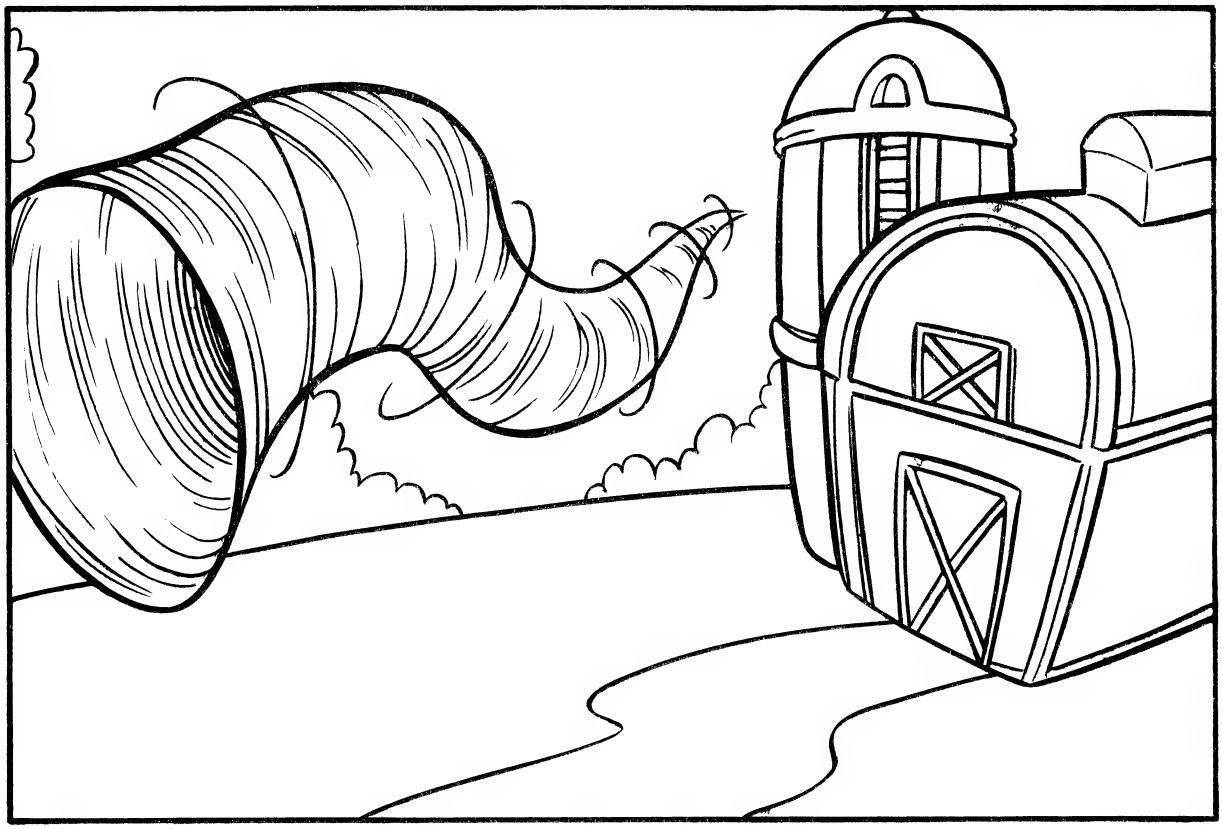
. . . and her coworker, Lightning!

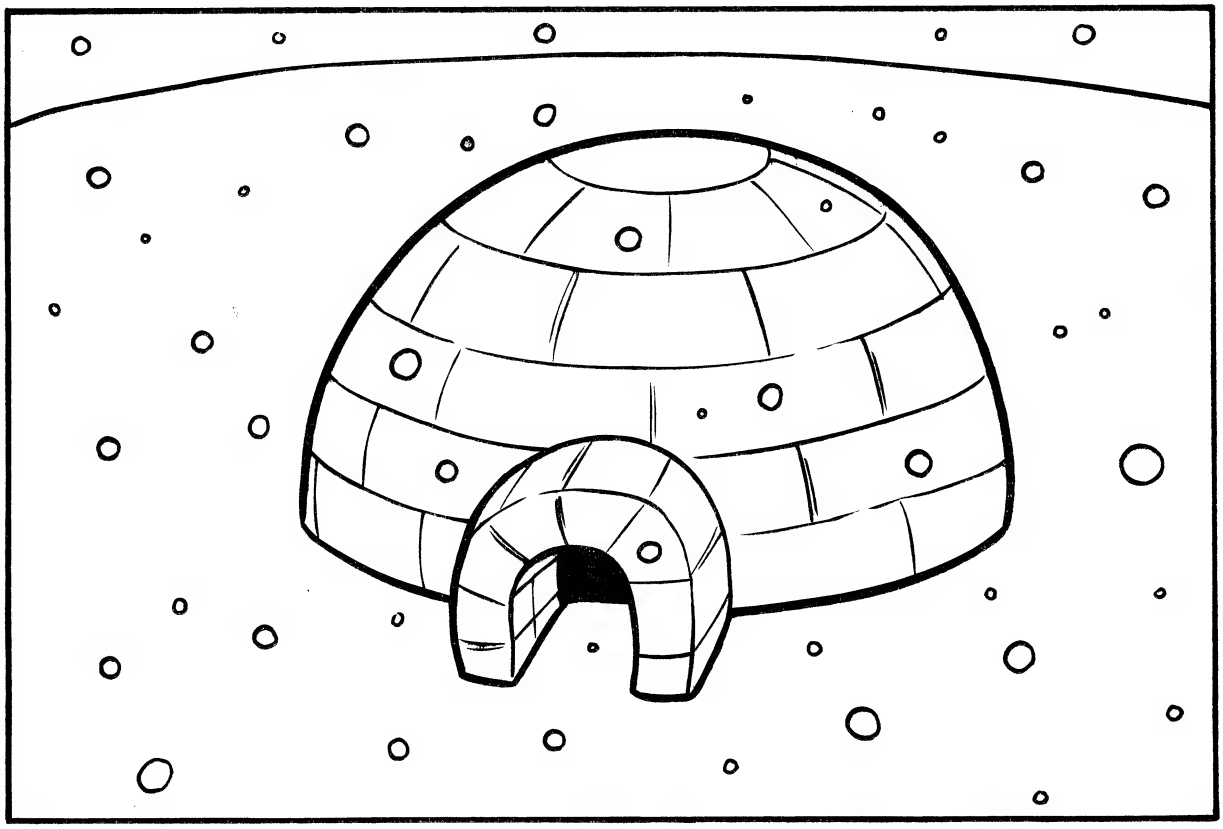


Oh, no! The weather has gone wacky and is out of control in 3 places!
Color the picture where the weather looks normal.

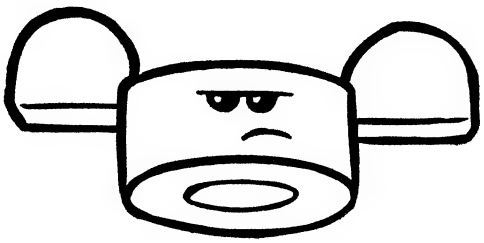


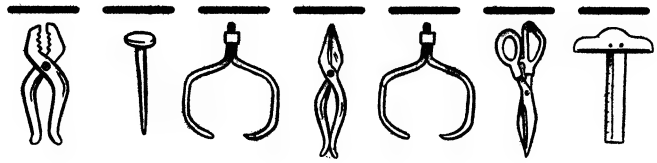


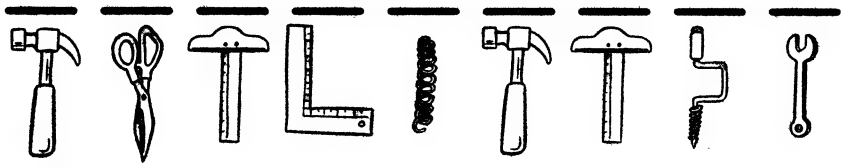


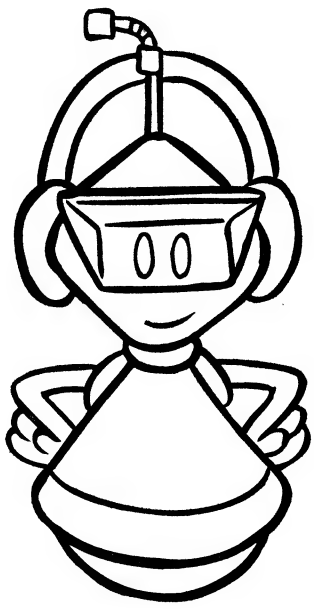


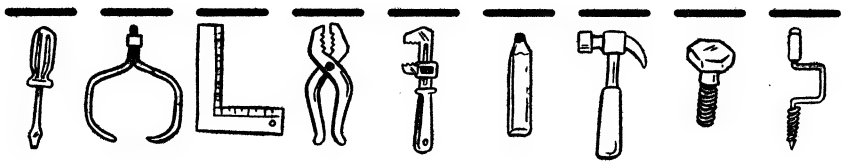
It's up to Pajama Sam to repair the weather controls.
Use the code to find out what tools he will need.

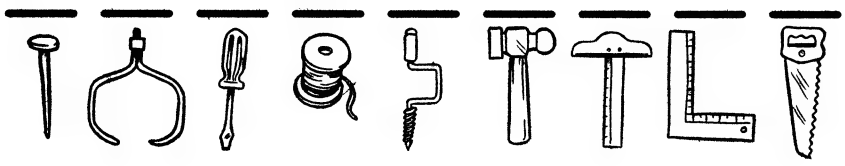


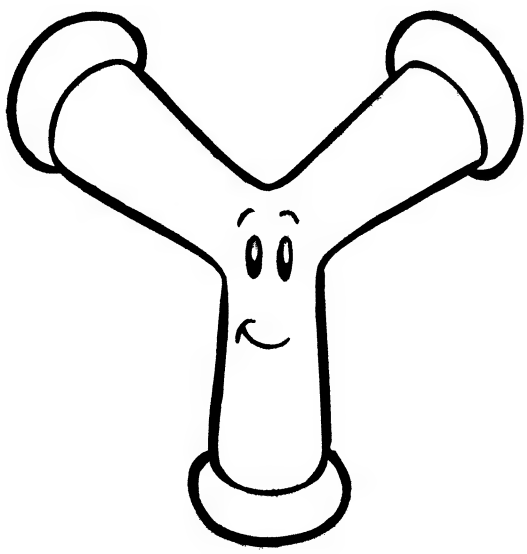


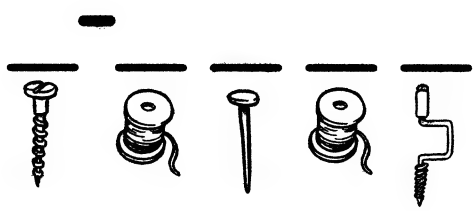


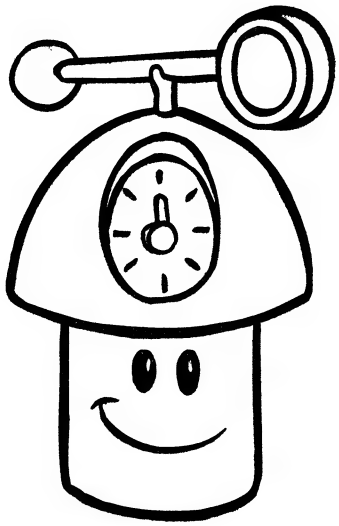


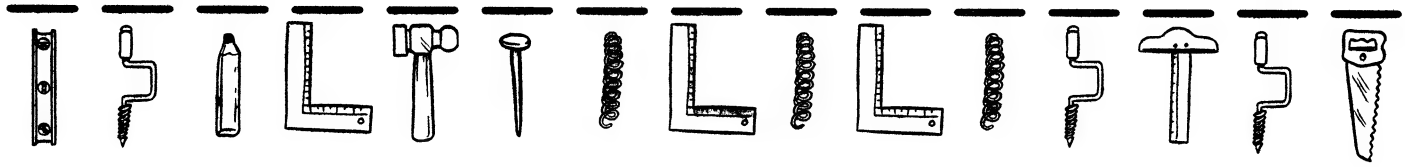












A= T= G= M=

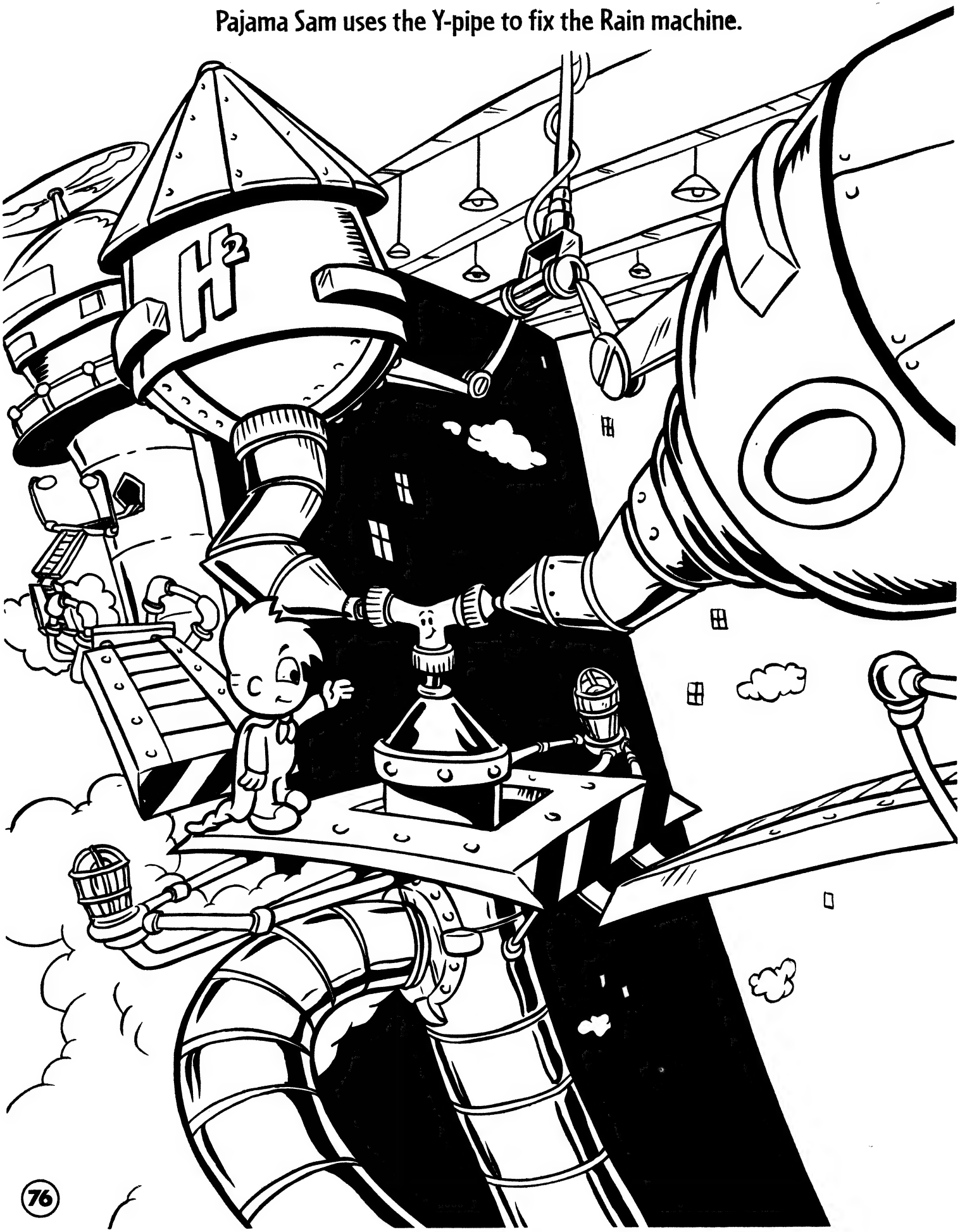
R= E= W= O=

C= U= I= L=

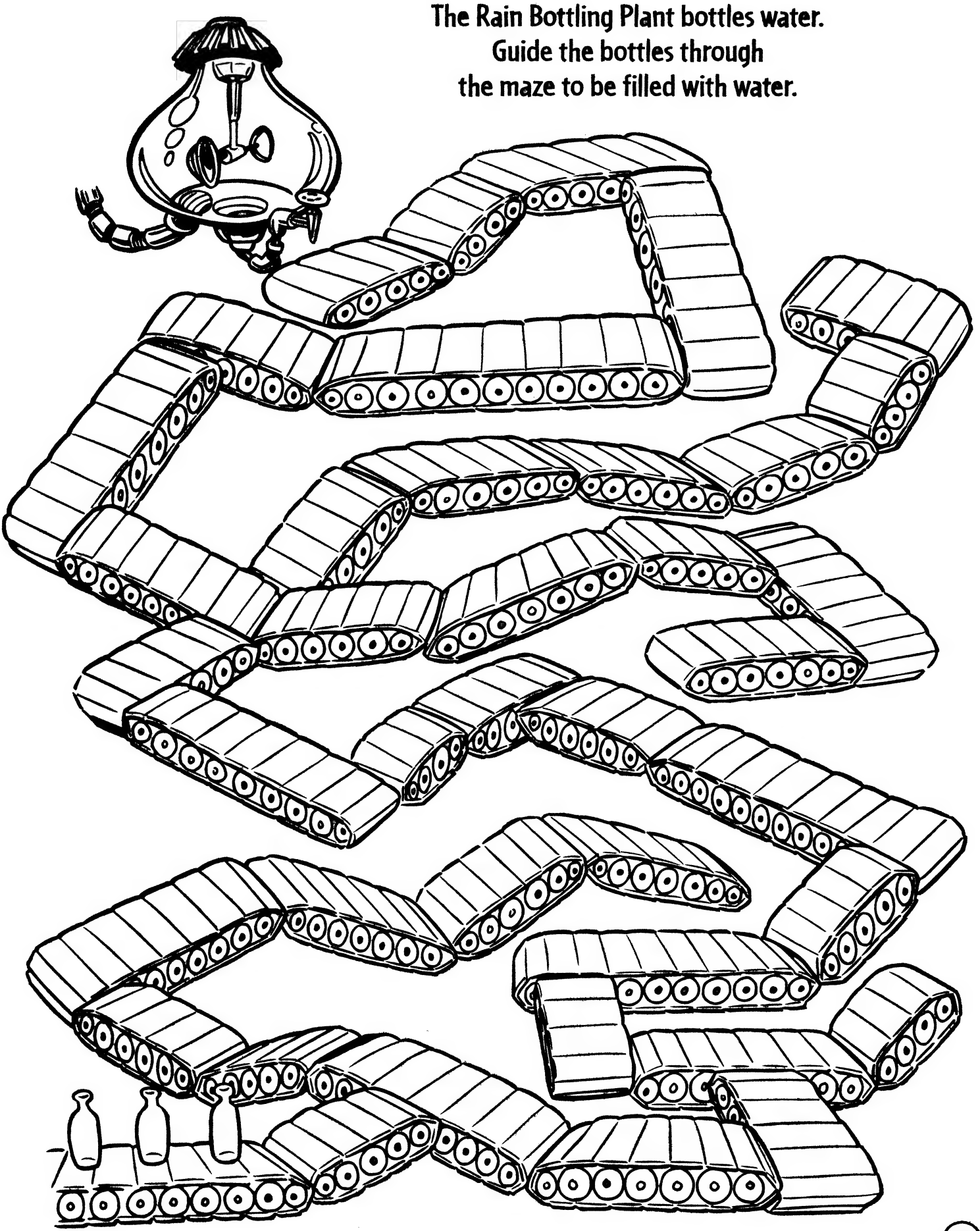
S= F= Y= N=

D= V= K= P=

Pajama Sam uses the Y-pipe to fix the Rain machine.

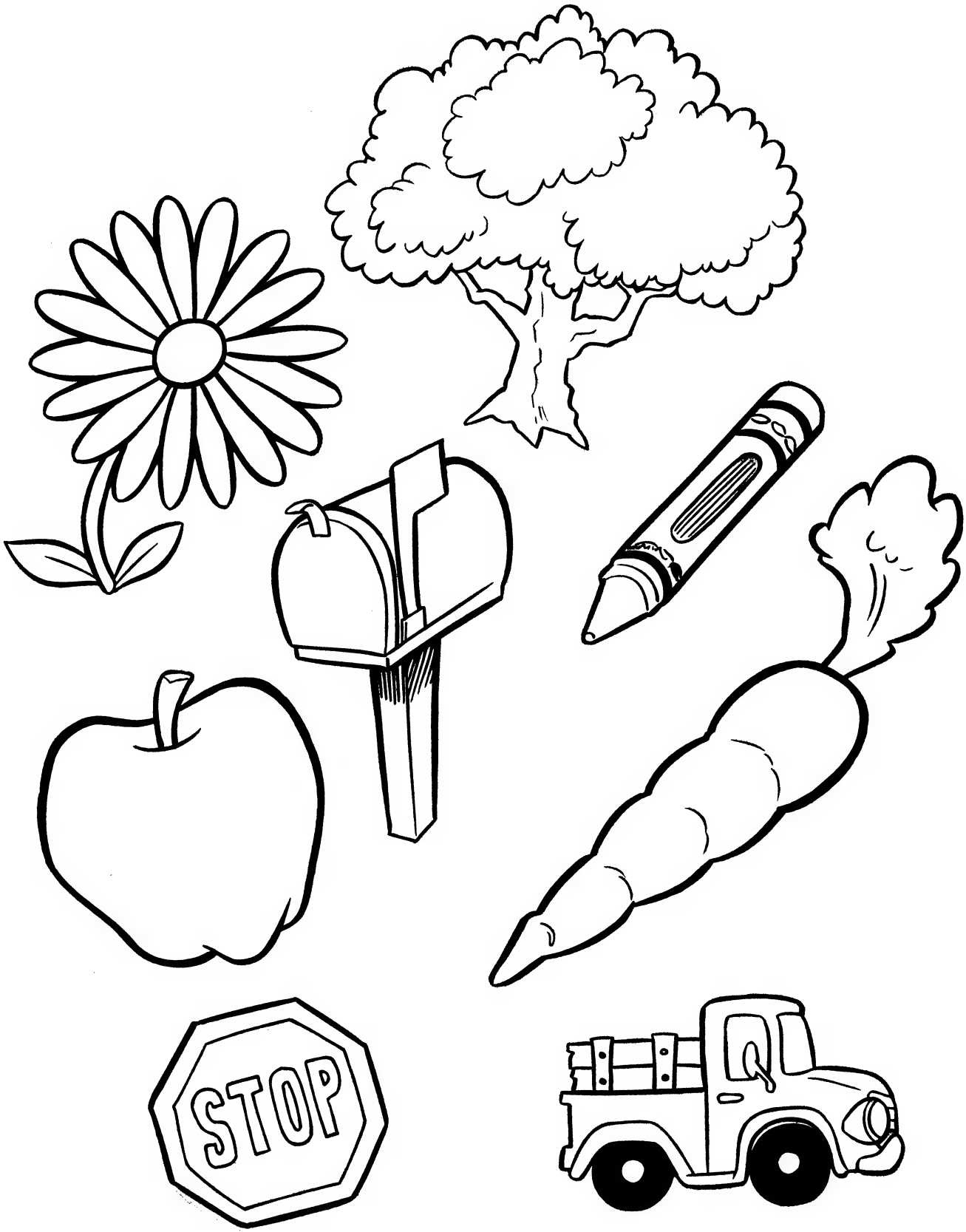


The Rain Bottling Plant bottles water.
Guide the bottles through
the maze to be filled with water.

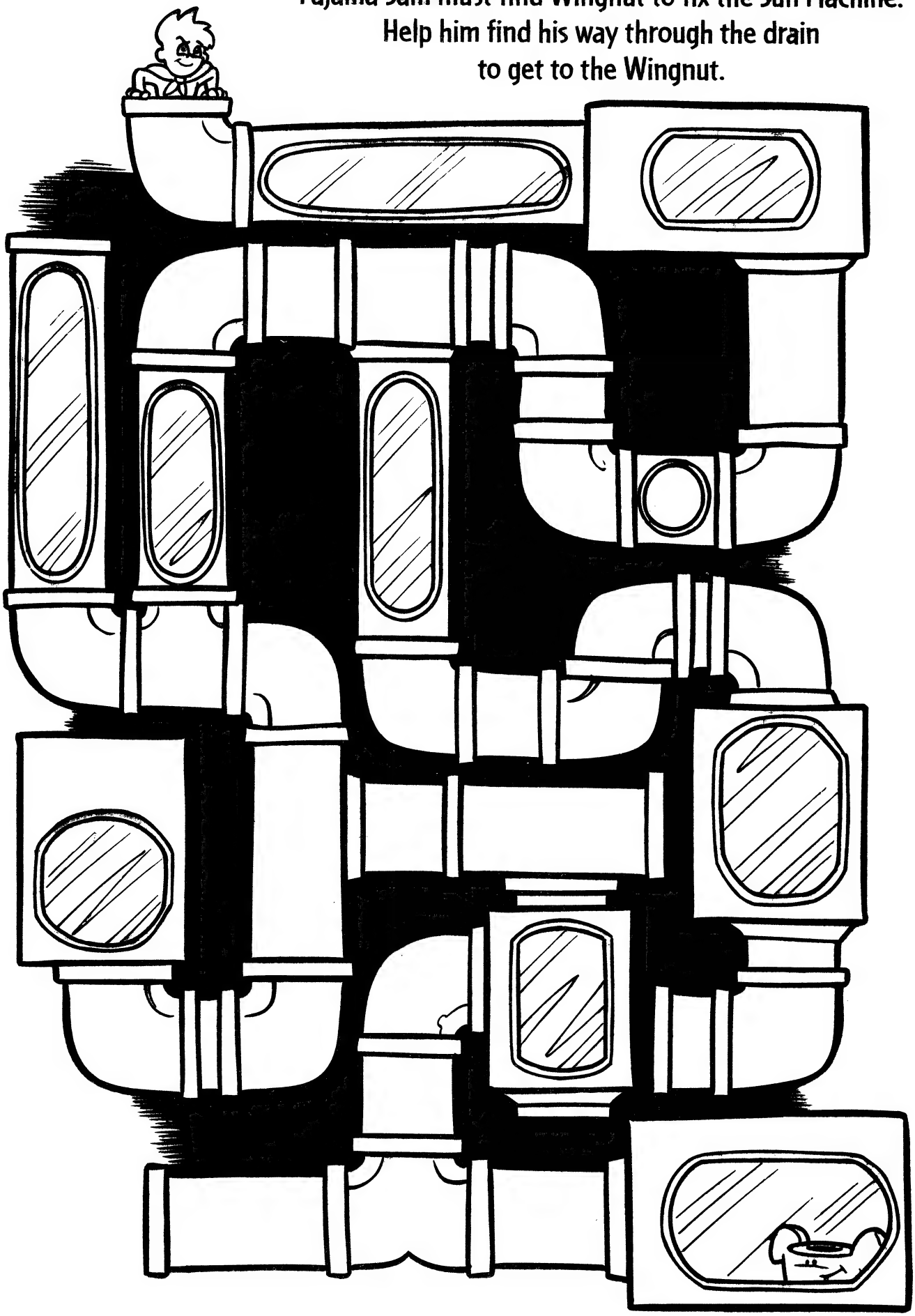


Circle the 2 rain bottles that are half full. Put an X through the 3 that are almost empty and a square around the 2 that are almost full.

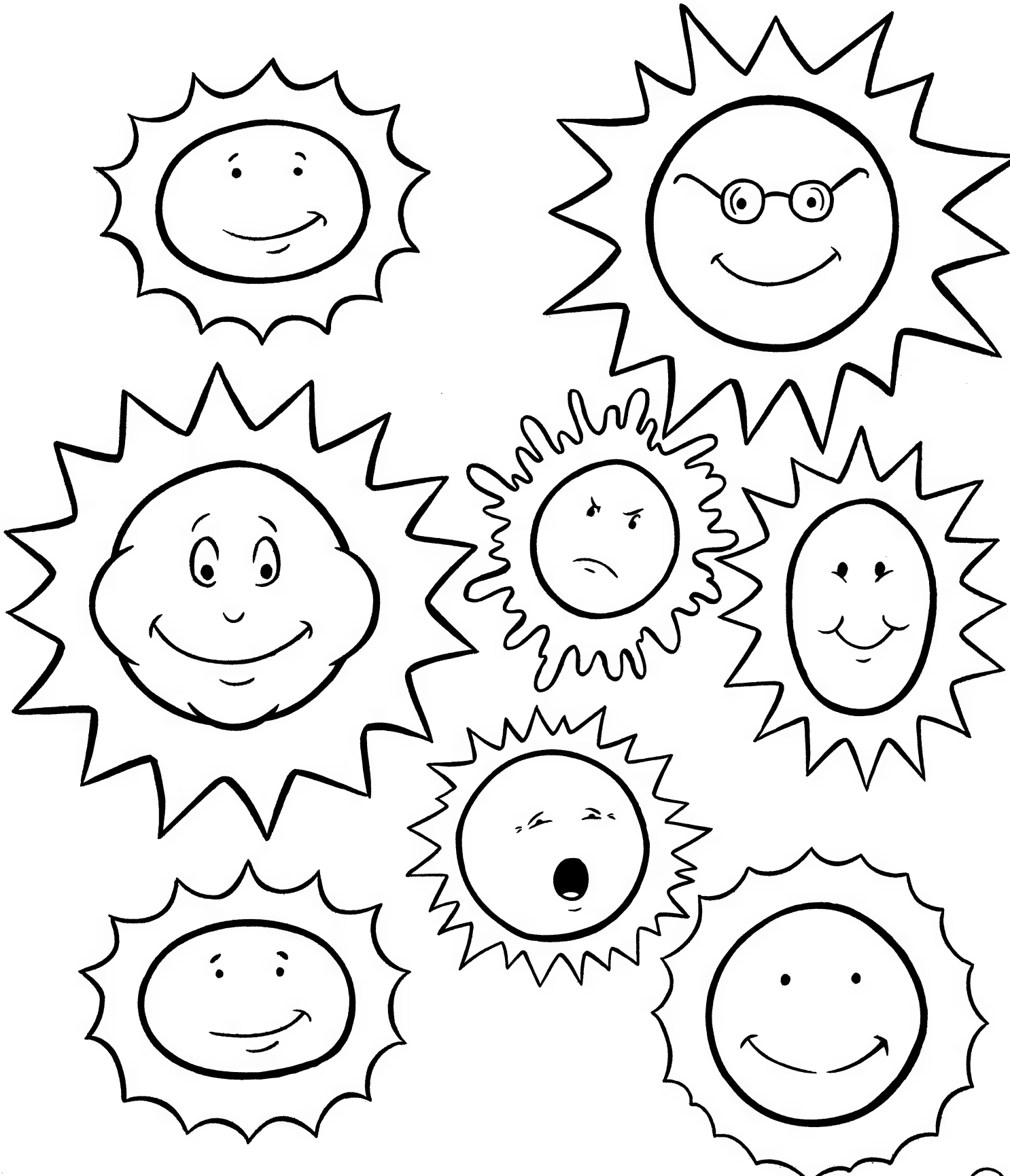
Color the things that need rain to grow.
Put an X through things that don't need rain.



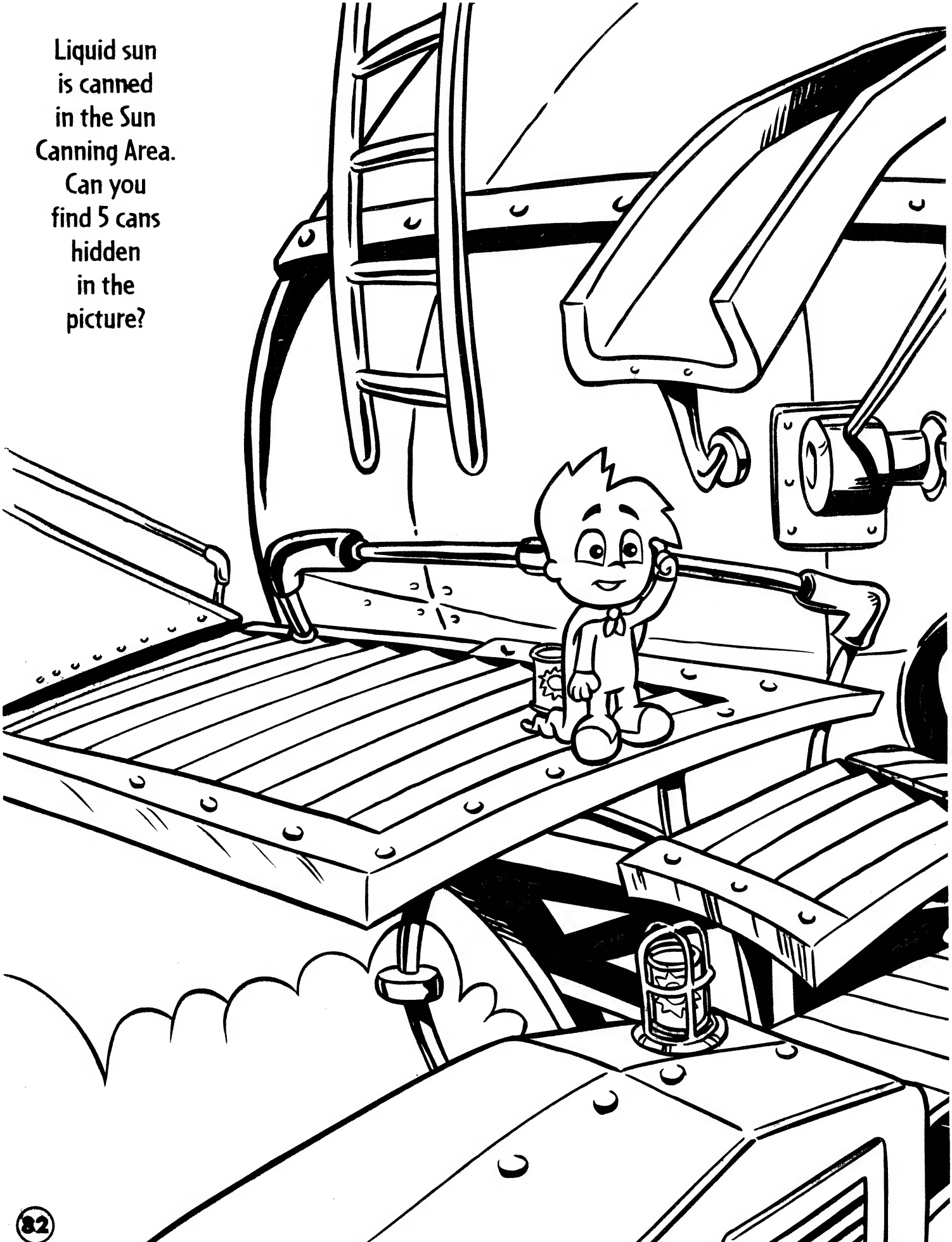
Pajama Sam must find Wingnut to fix the Sun Machine.
Help him find his way through the drain
to get to the Wingnut.

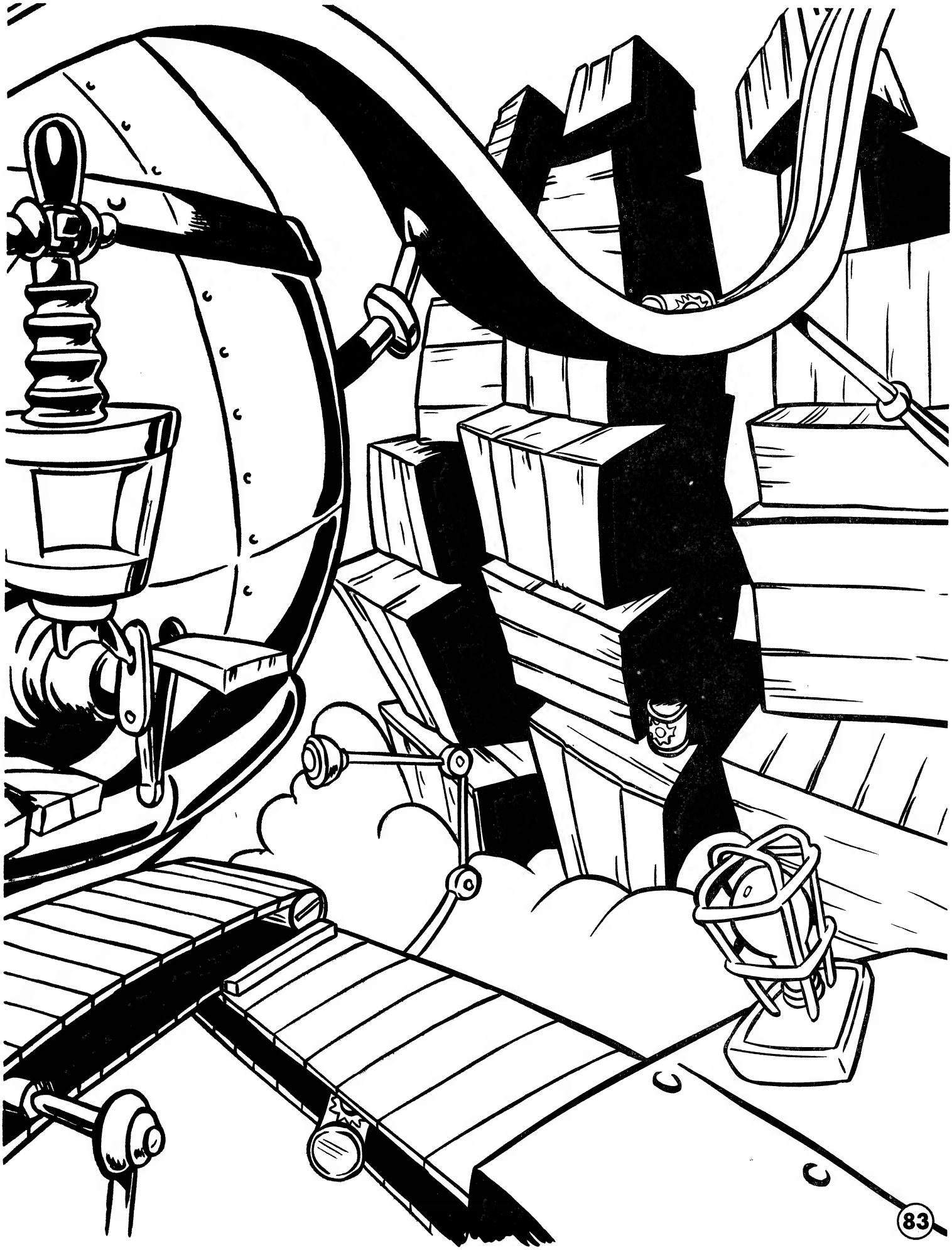


Color the 2 suns that look exactly alike.

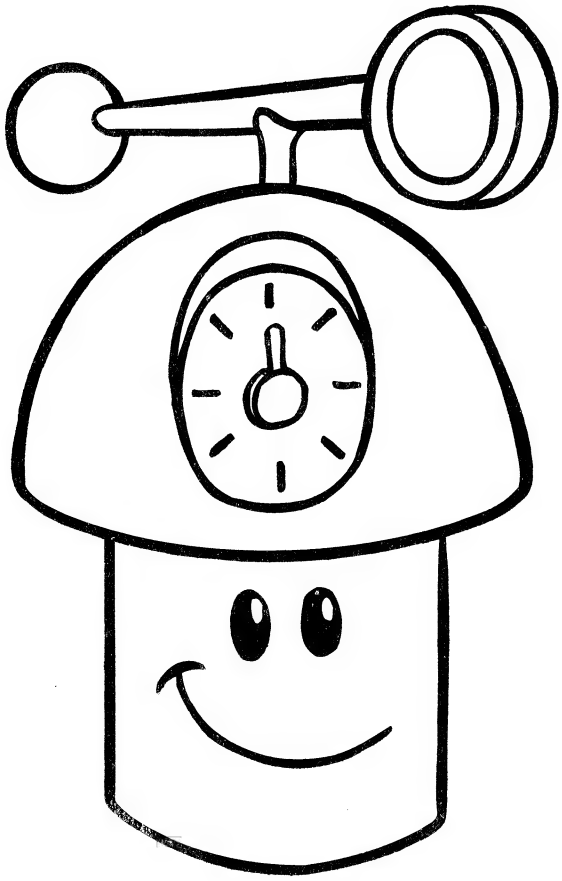


Liquid sun is canned in the Sun Canning Area. Can you find 5 cans hidden in the picture?





Pajama Sam is looking for Velo to help fix the Wind Machine.
Solve the code to find Velo's complete name.

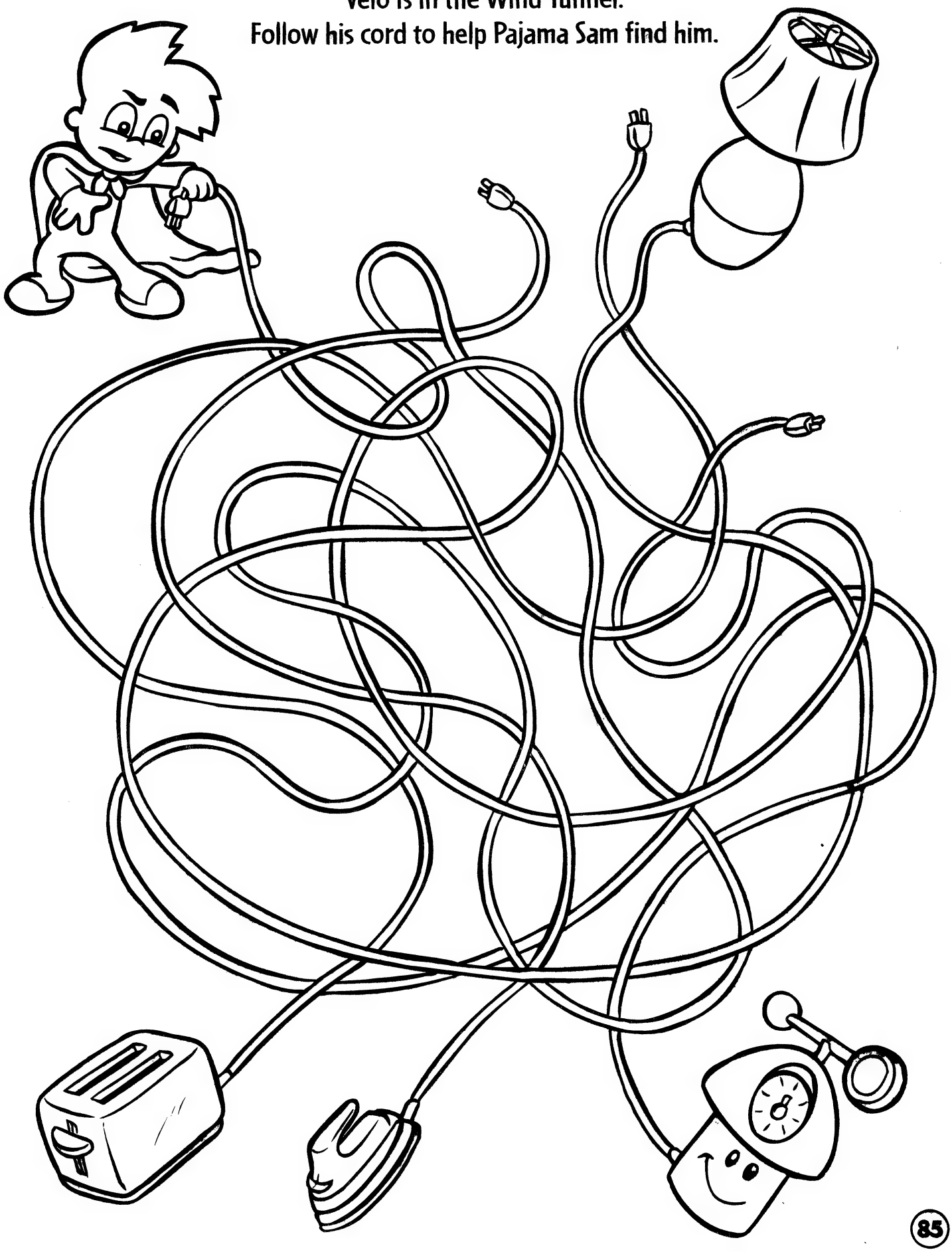


5 2 6 4 7 3 8 4 8 4 8 2 9 2 1

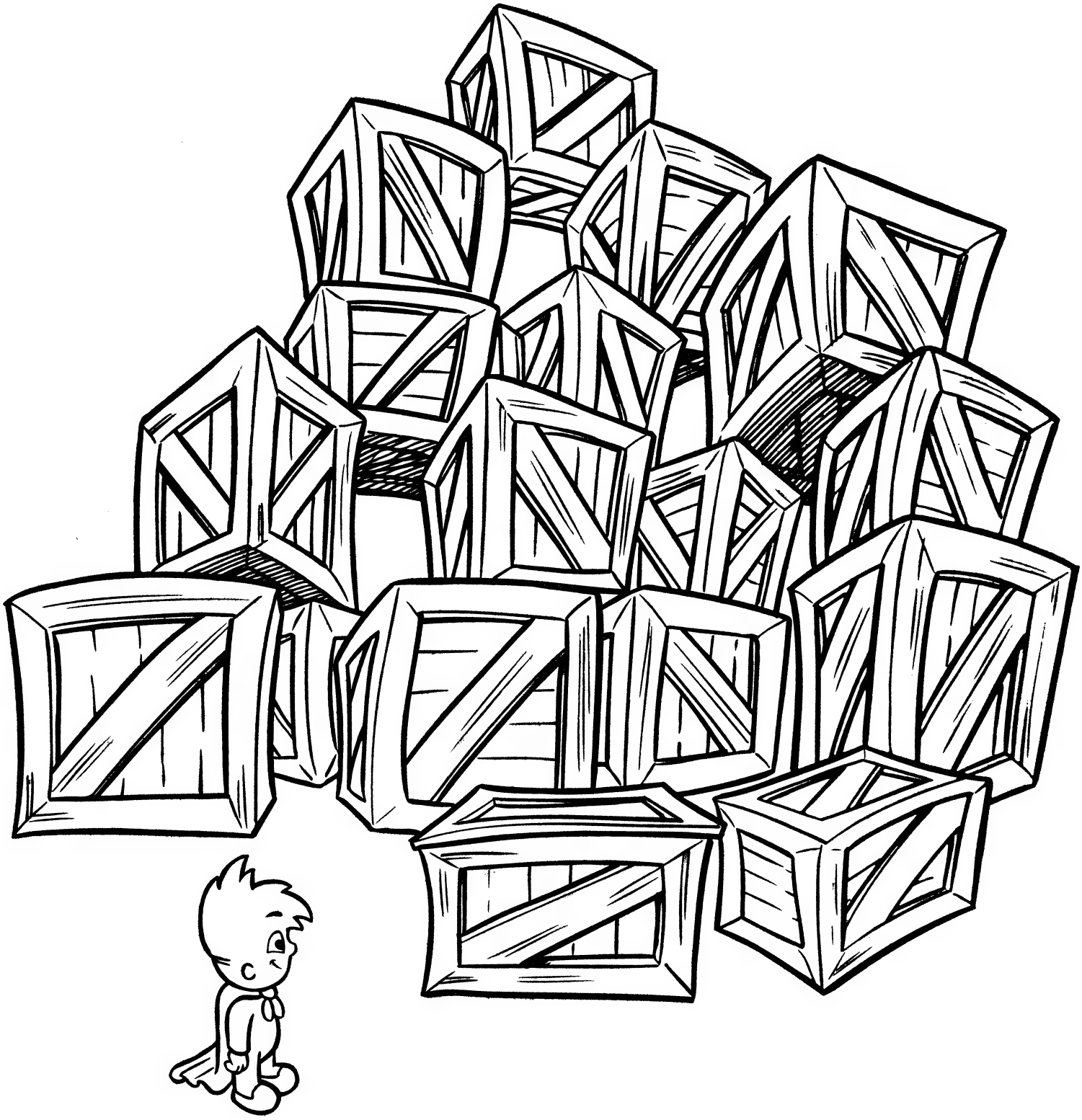
_ _ _ _ _ _ _ _ _ _ _ _ _ _ _

1=R	6=L	11=H	16=P
2=E	7=C	12=K	17=B
3=I	8=M	13=Z	18=A
4=O	9=T	14=N	19=J
5=V	10=J	15=Y	20=X

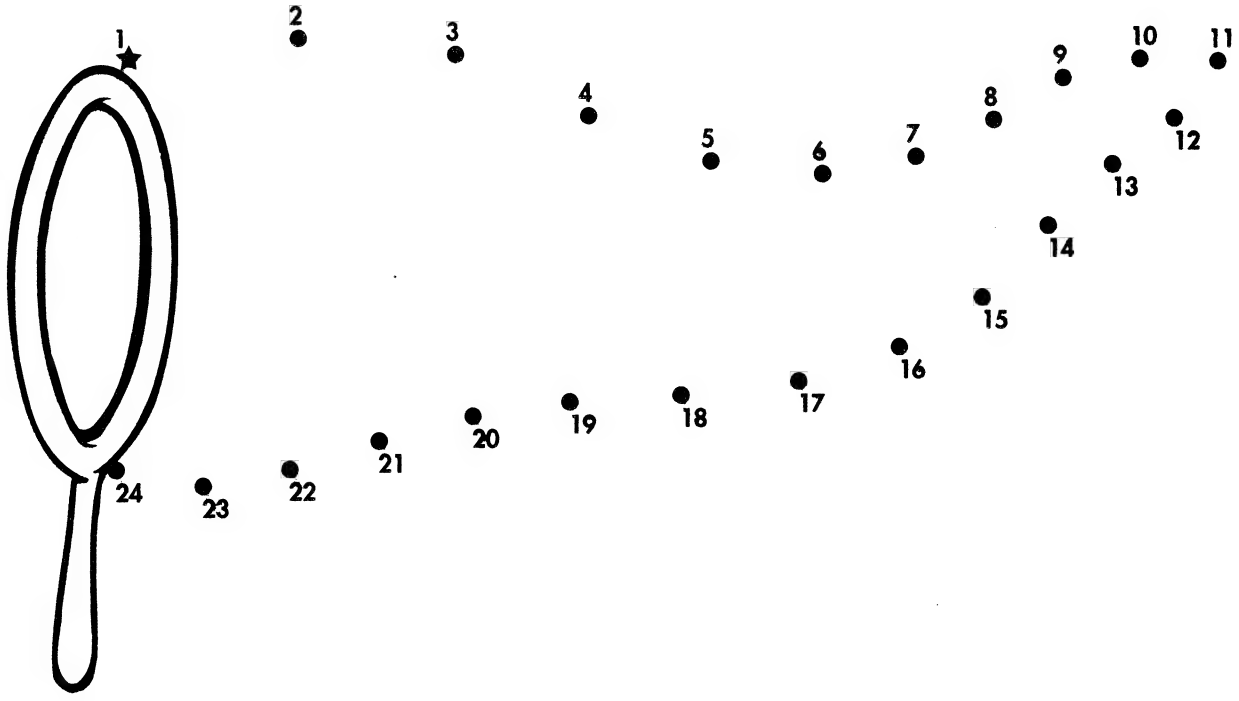
Velo is in the Wind Tunnel.
Follow his cord to help Pajama Sam find him.

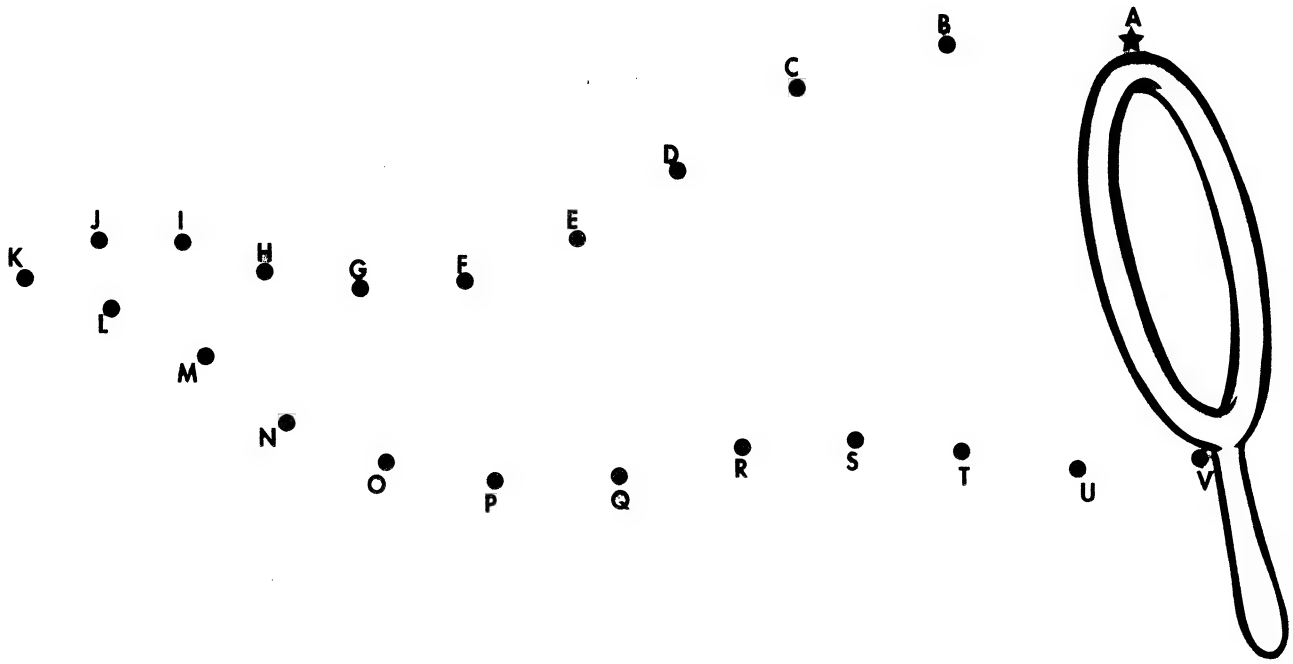


Pajama Sam must find his way through stacks of boxes in the Wind Tunnel.
How many boxes can you find?

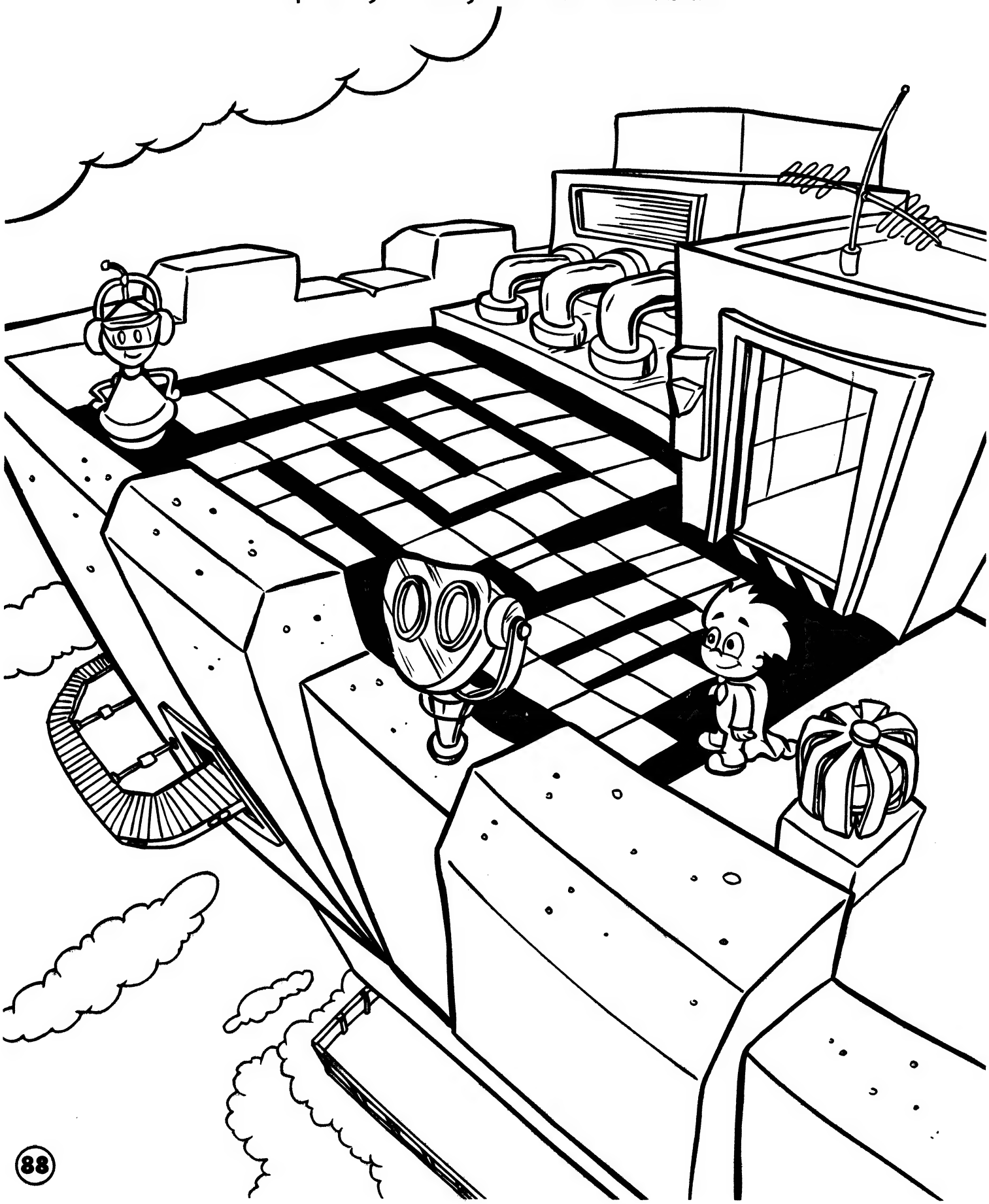


Pajama Sam has finally gotten Velo to the Wind Tunnel.
Connect the numbers to see the wind blowing East.
Connect the letters to see the wind blowing West.

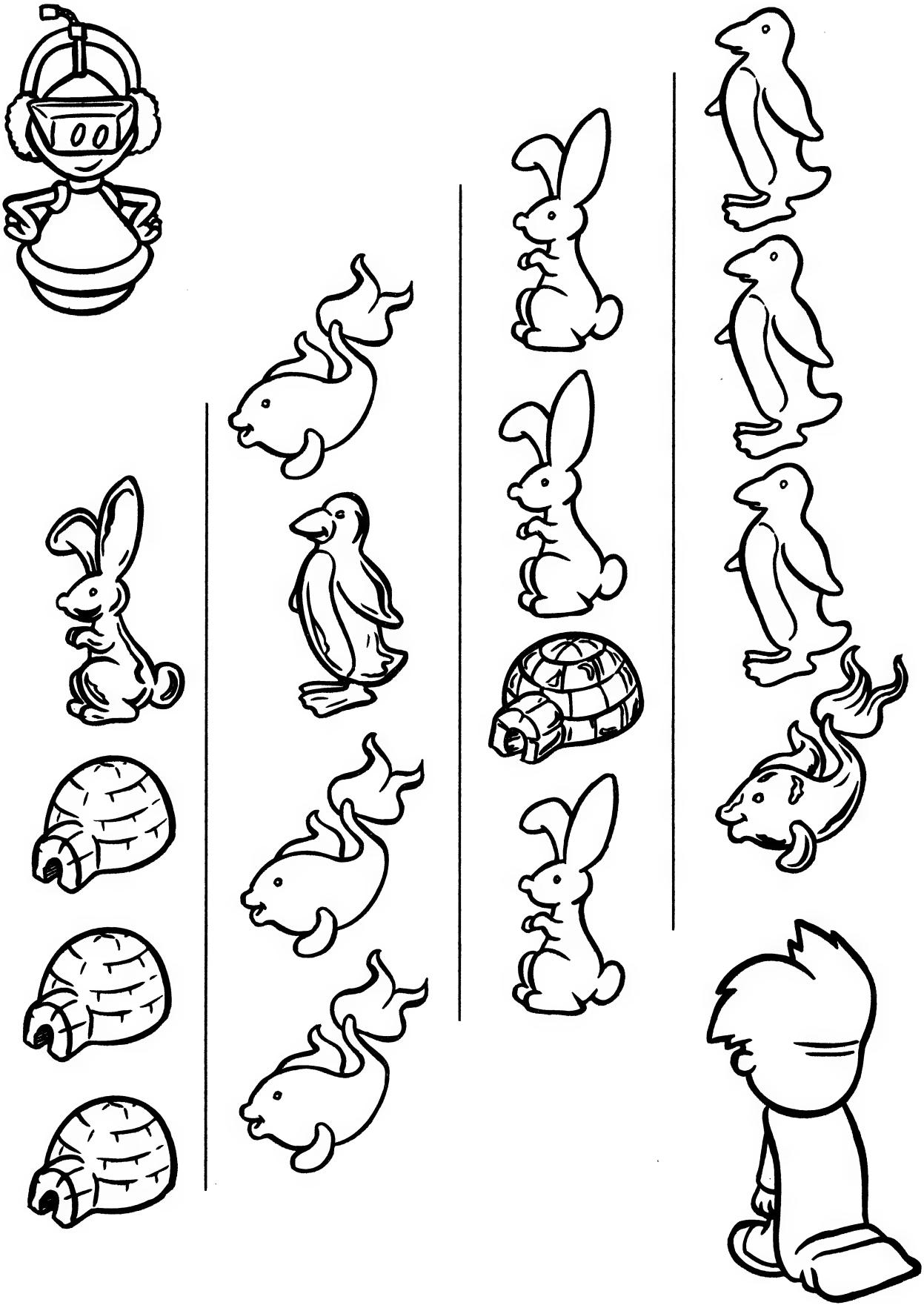




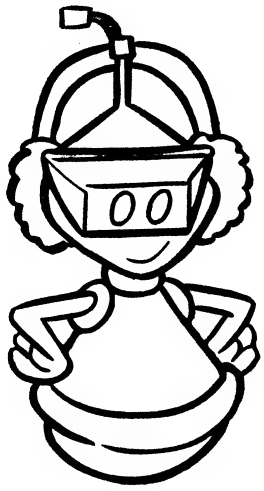
Pajama Sam has found the Automated Snowflake Inspector on the roof.
Help Sam get through the maze to reach him.

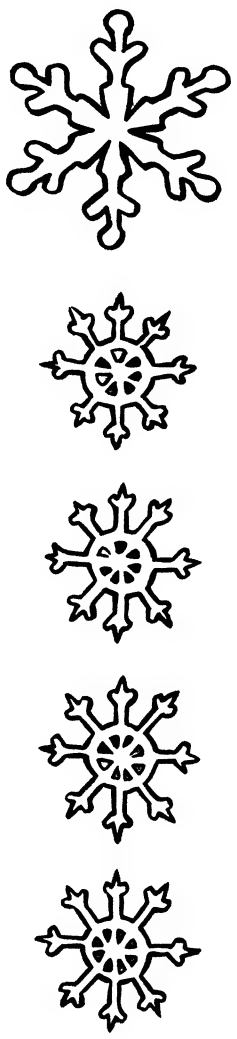


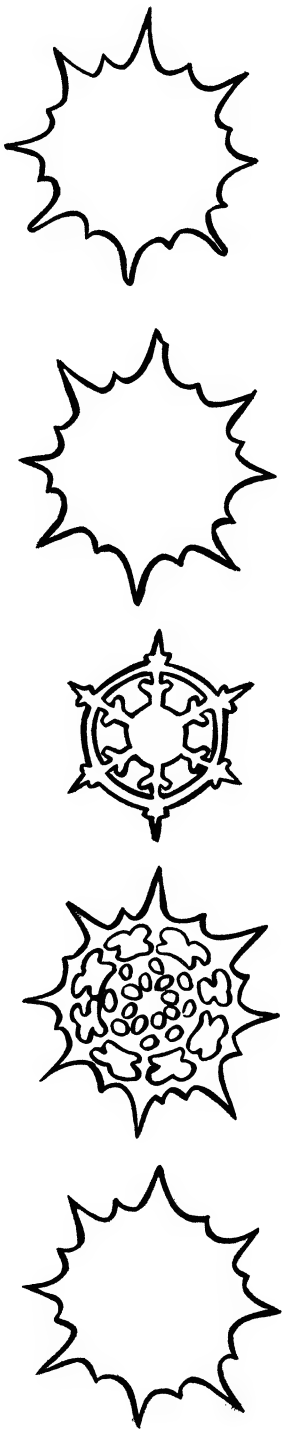
Pajama Sam and the inspector work in the Frosty Room carving ice.
Circle the ice statue that is different in each row.

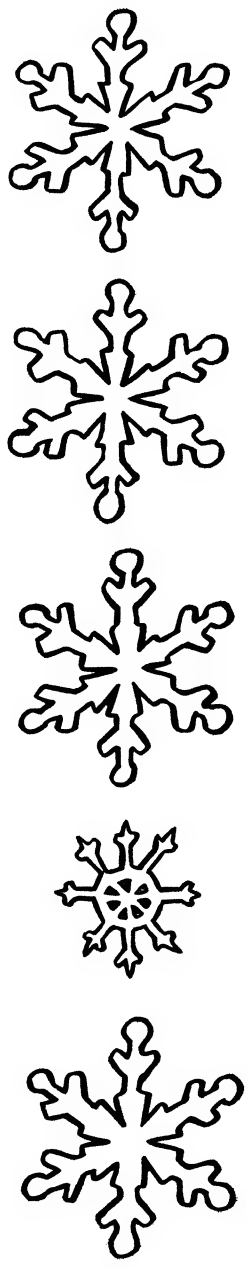


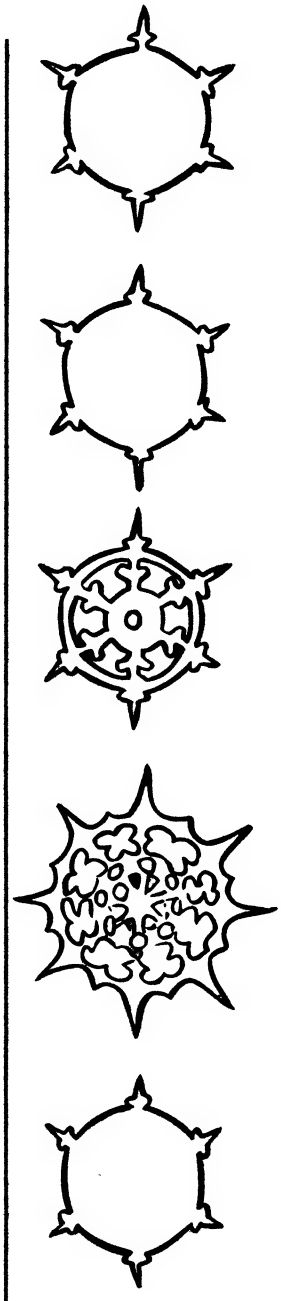
The snowflake inspector inspects the snowflakes.
Circle the snowflake that is different in each row.



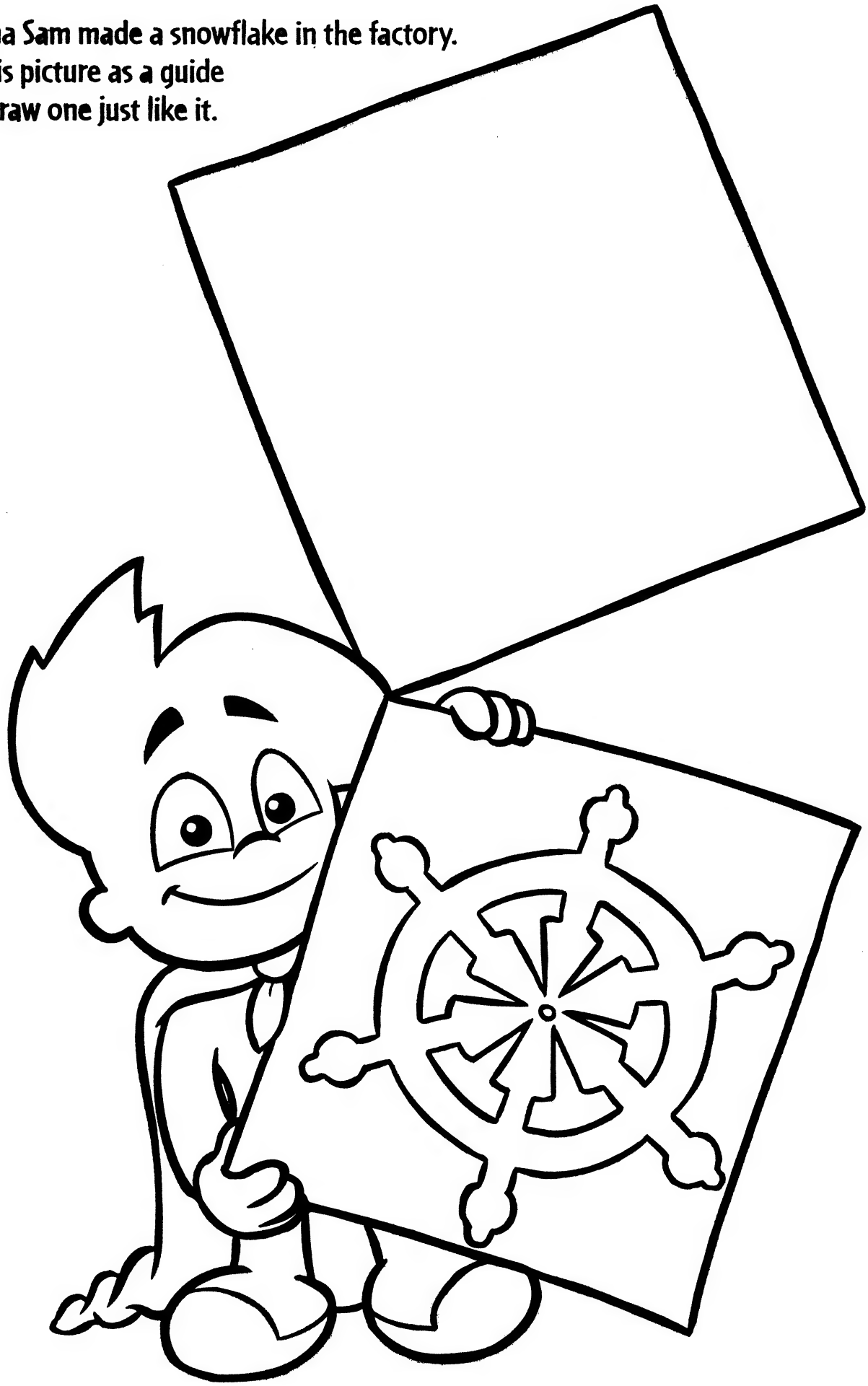




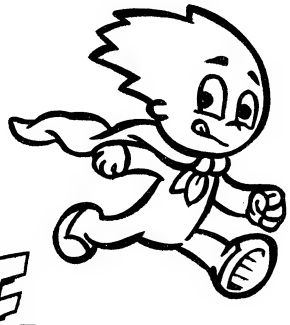


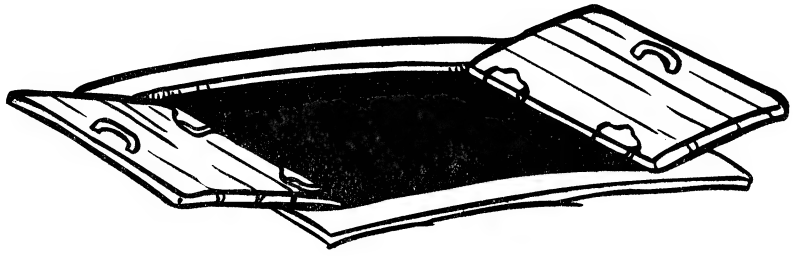


Pajama Sam made a snowflake in the factory.
Use his picture as a guide
and draw one just like it.

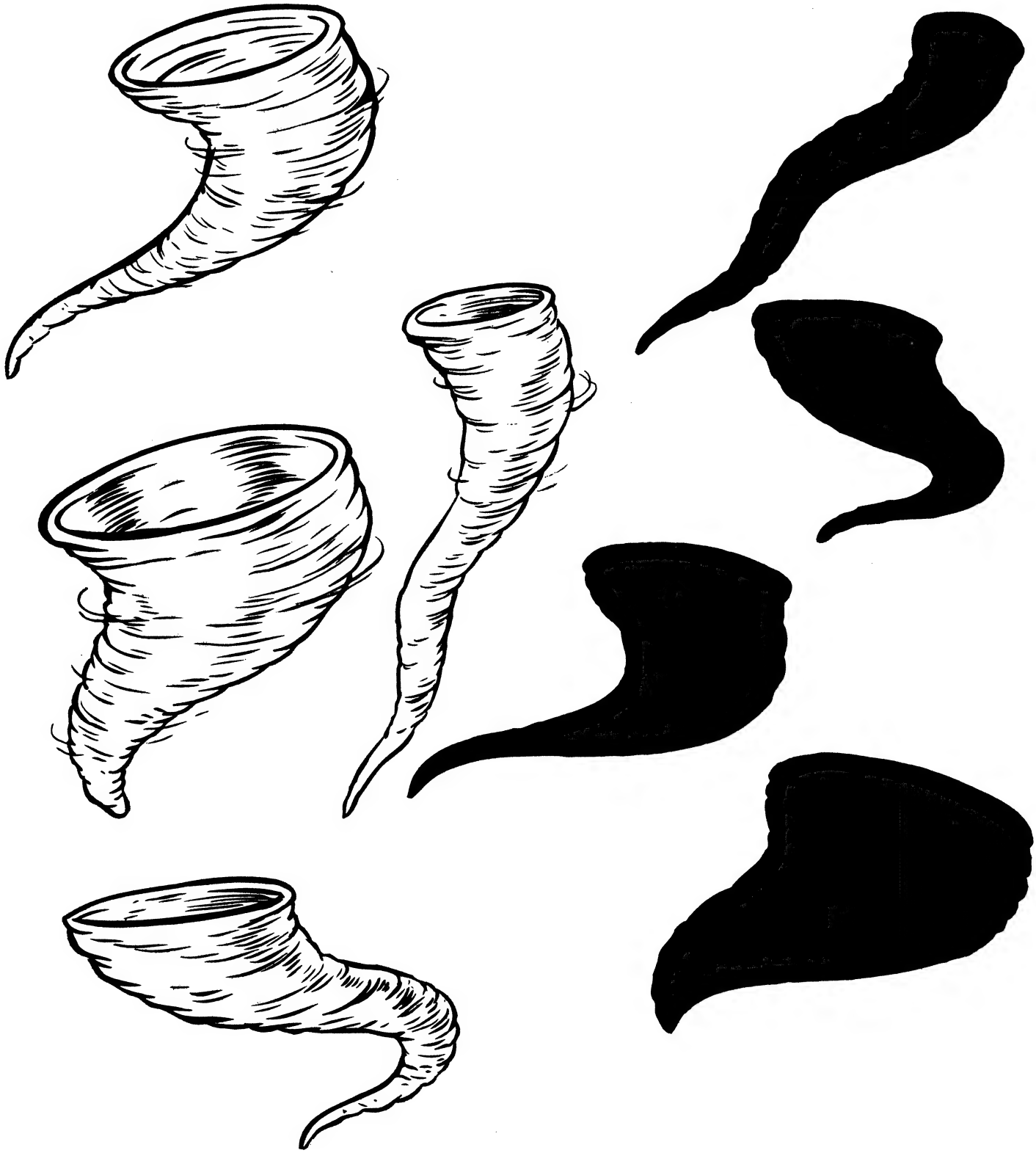


Look out! It's a tornado!
Help Pajama Sam escape from the tornado
by following the alphabet maze from A to Z.

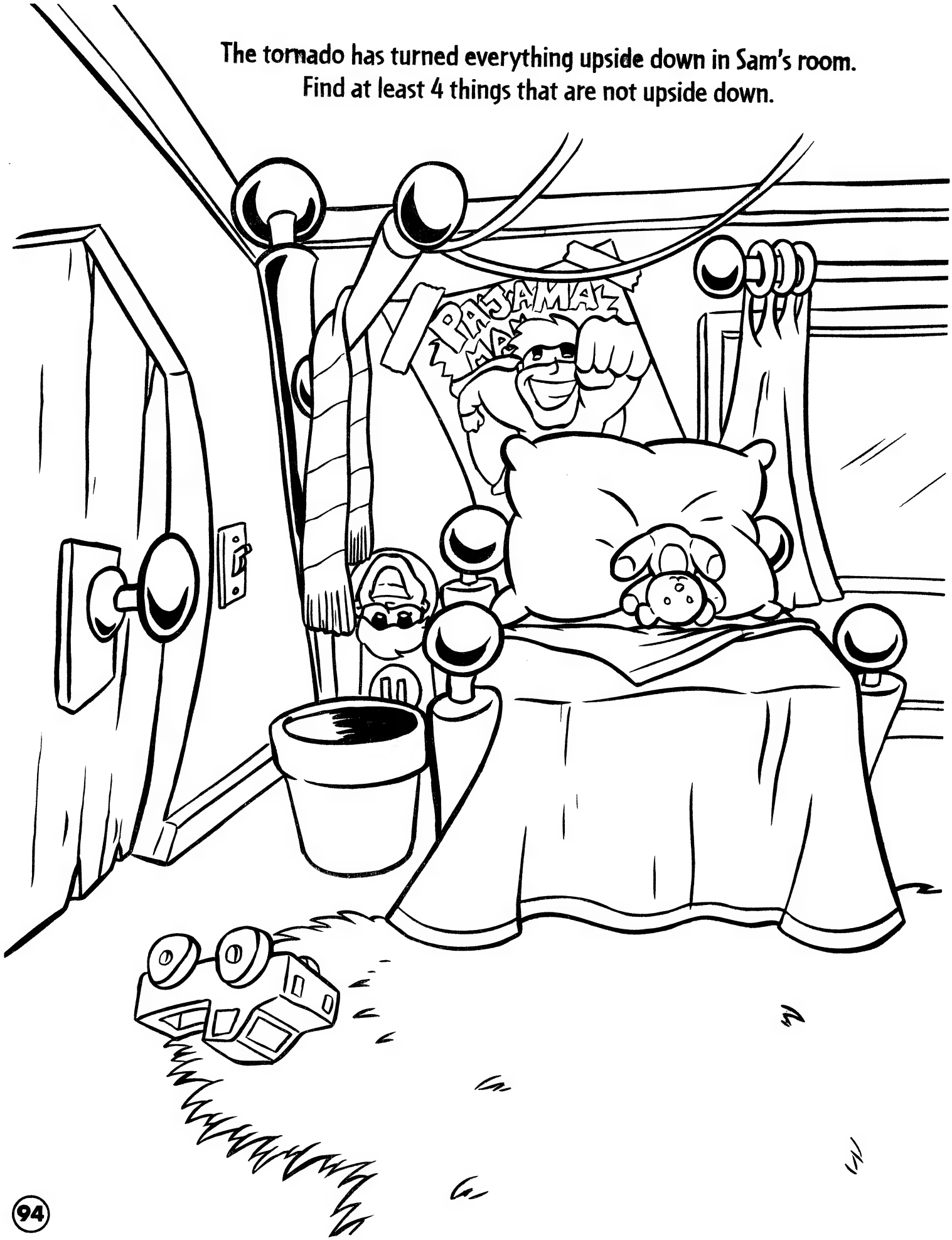


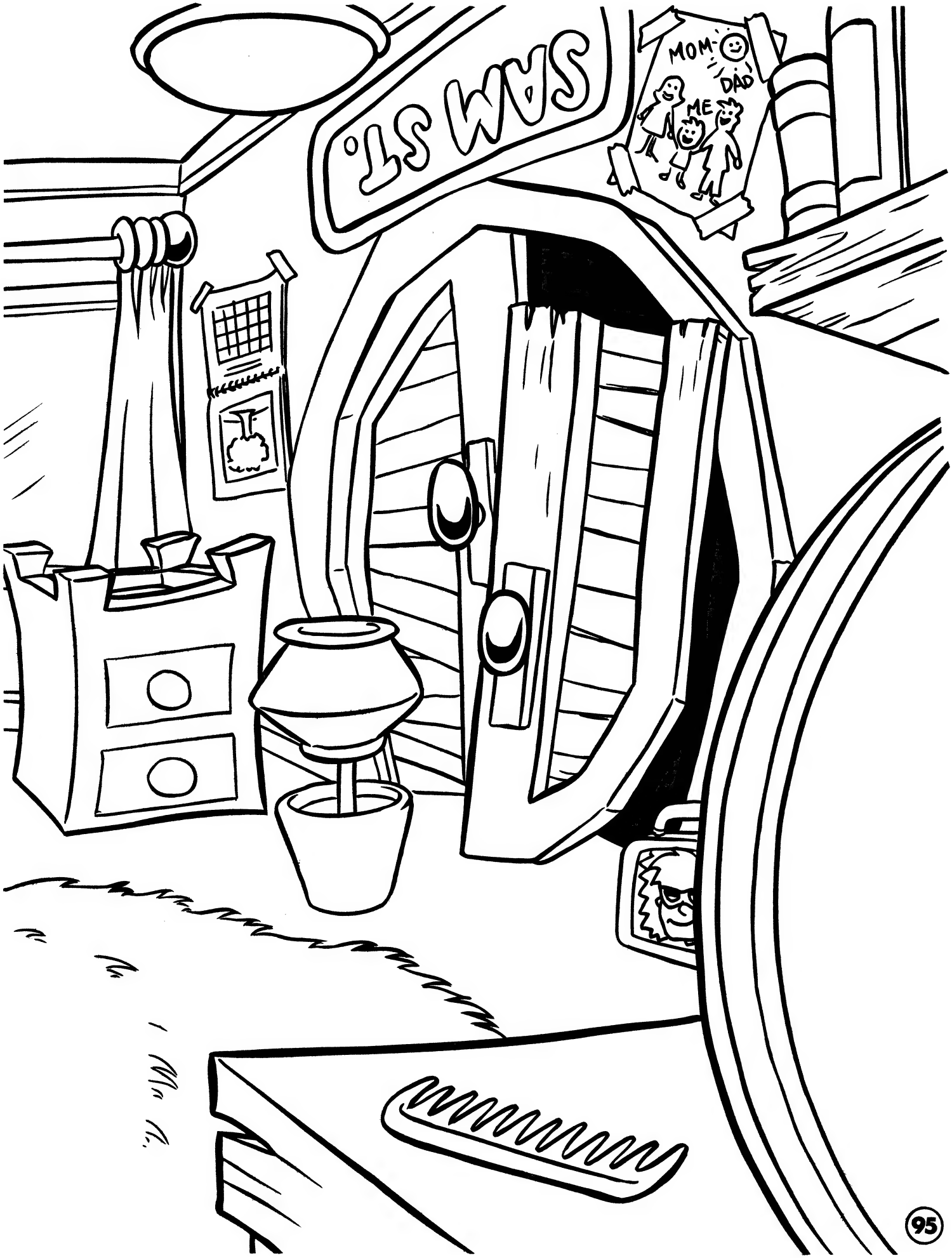


Match each tornado to its shadow.



The tornado has turned everything upside down in Sam's room.
Find at least 4 things that are not upside down.

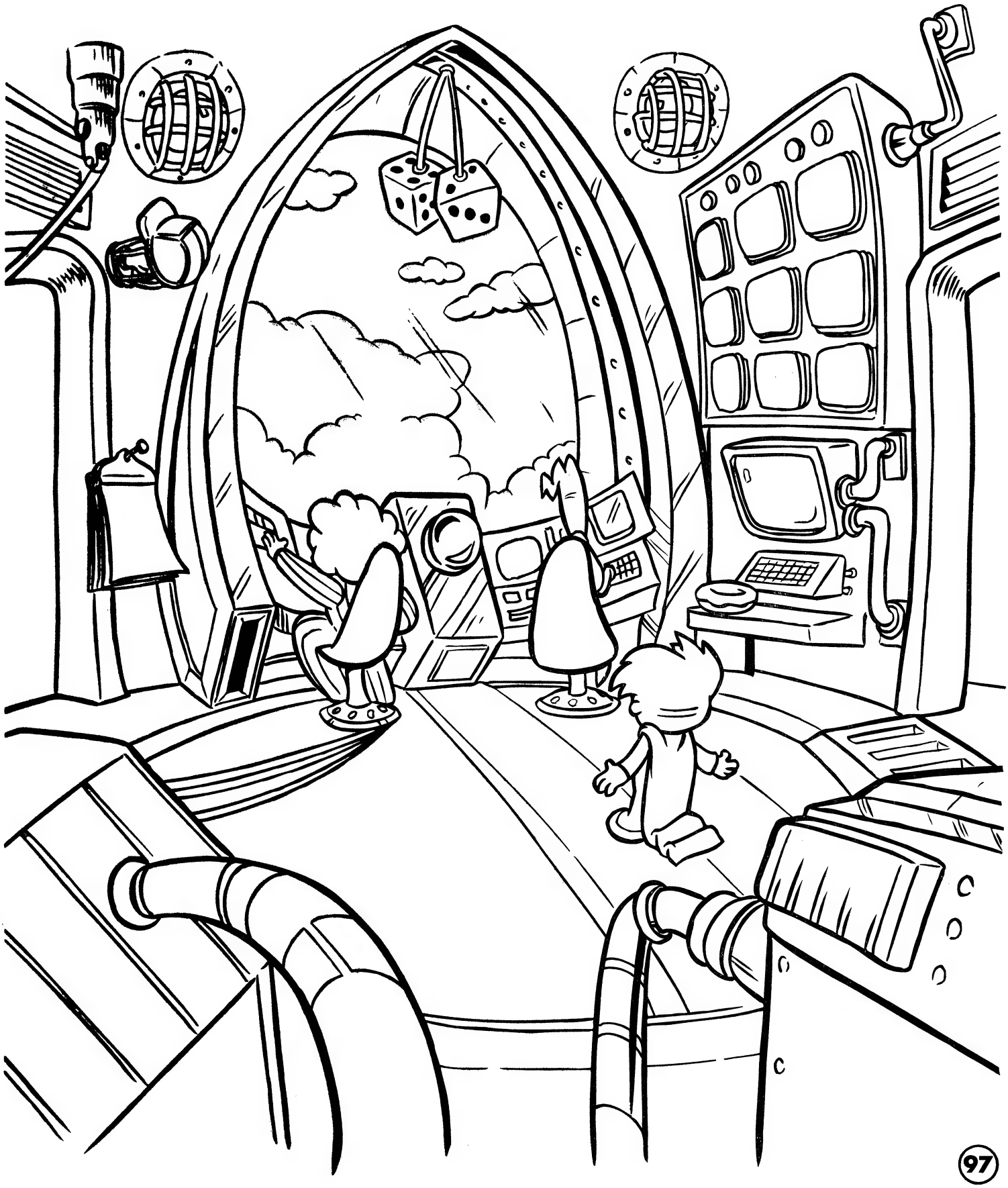



SAM ST.
MOM
DAD
ME

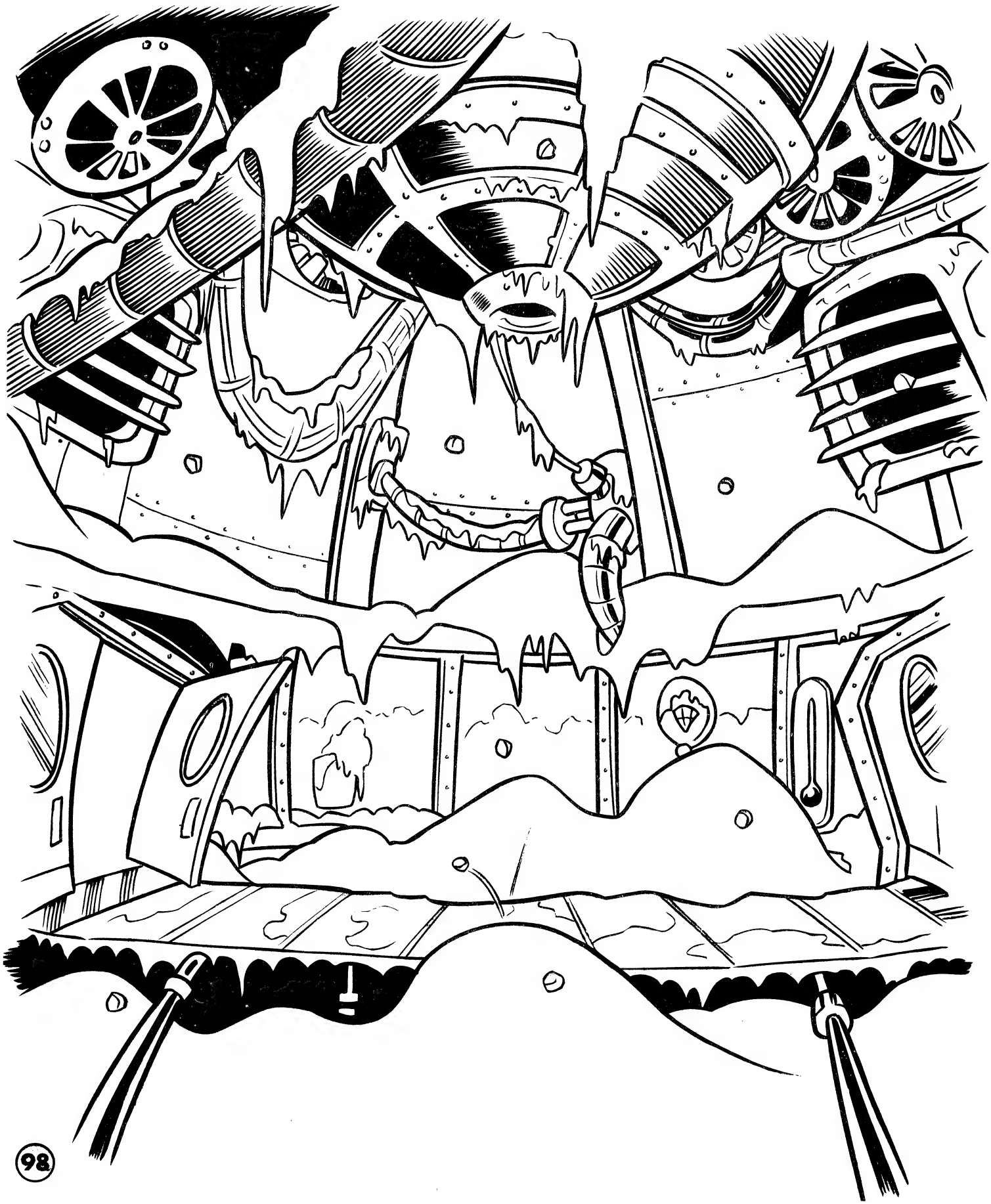
How many words can you make from the word TORNADO?

TORNADO

Pajama Sam wears a hard hat to protect him from hail.
Can you find his hard hat?

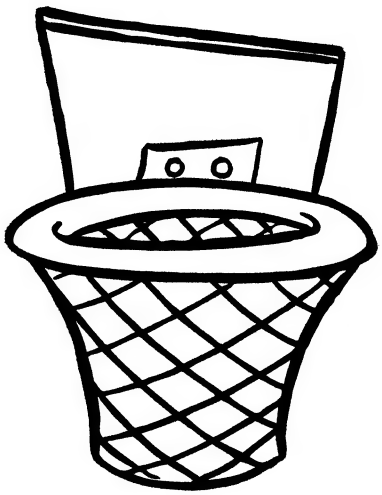


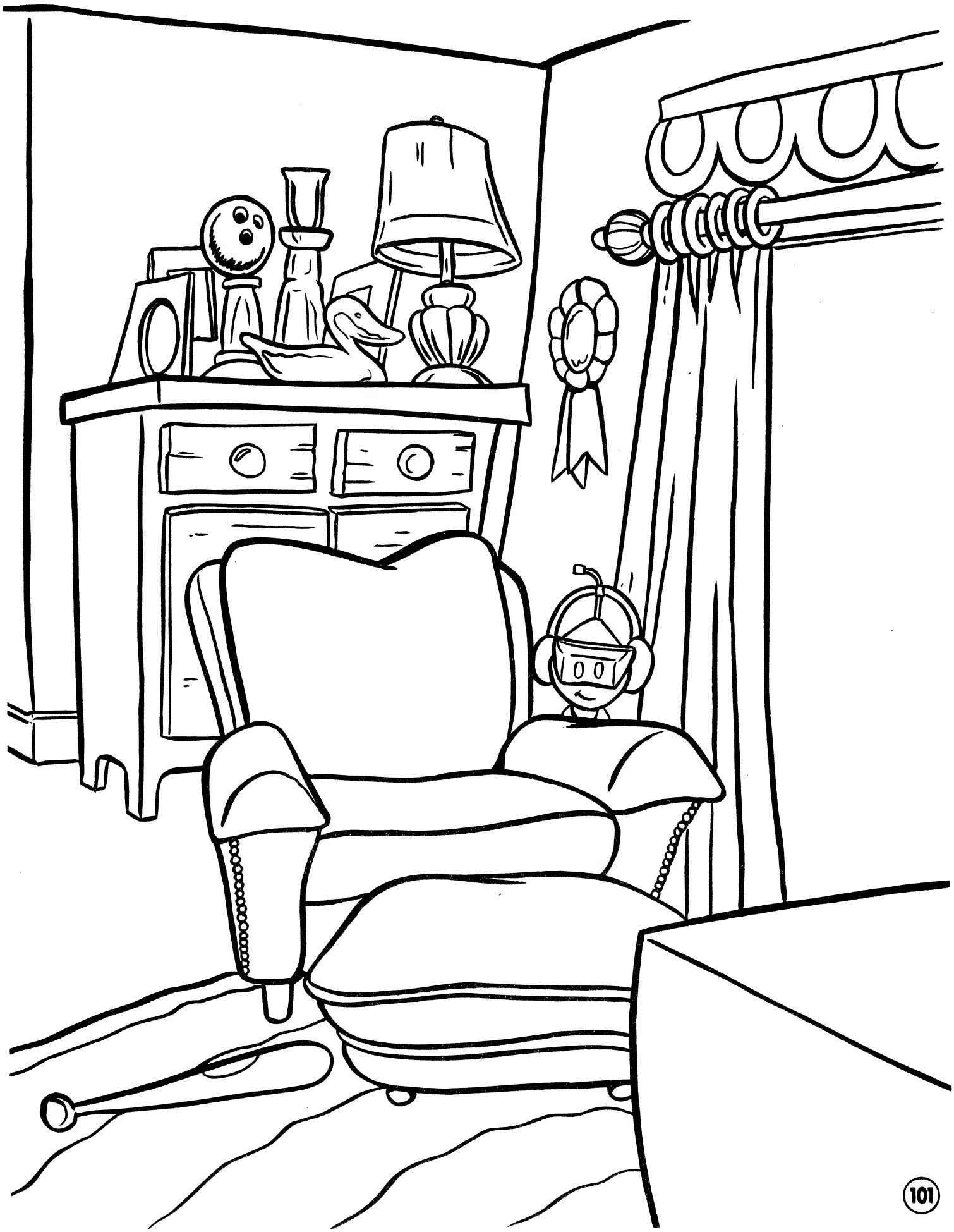
How many pieces of hail can you find in the picture?



Pajama Sam meets Earth Quaker!
Connect the dots to see what he looks like.

An earthquake has shaken up everything in Sam's house. Find 4 things that don't belong in Sam's living room.





Pajama Sam meets Mother Nature.
Connect the dots to see what she looks like.

Help Pajama Sam unscramble the words to see what kinds of weather Mother Nature has in store.

NIRA _ _ _ _

LAHI _ _ _ _

ETELS _ _ _ _ _

NWSO _ _ _ _

NEDHUTR _ _ _ _ _ _ _

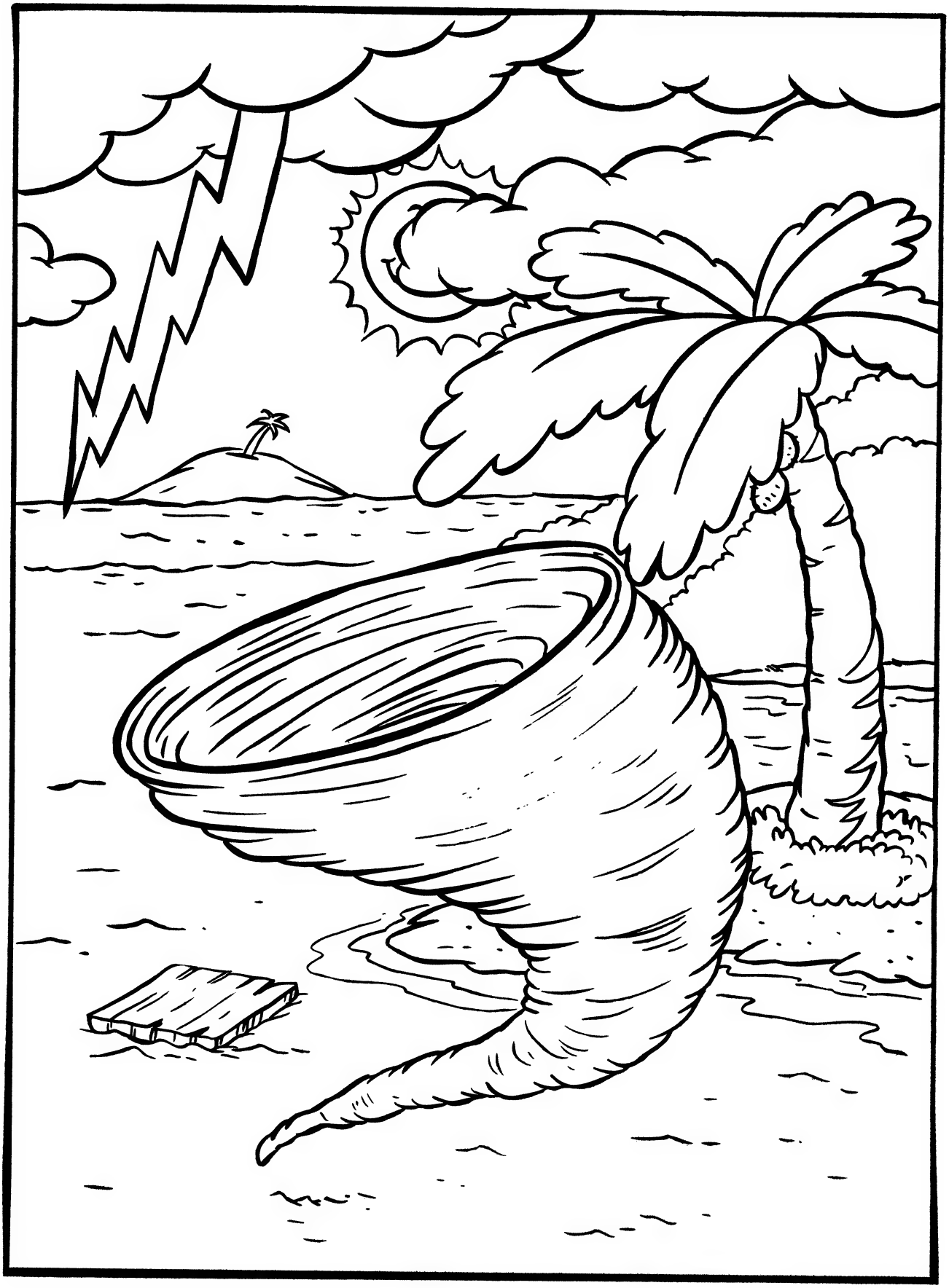
NITNIGLHG _ _ _ _ _ _ _ _ _

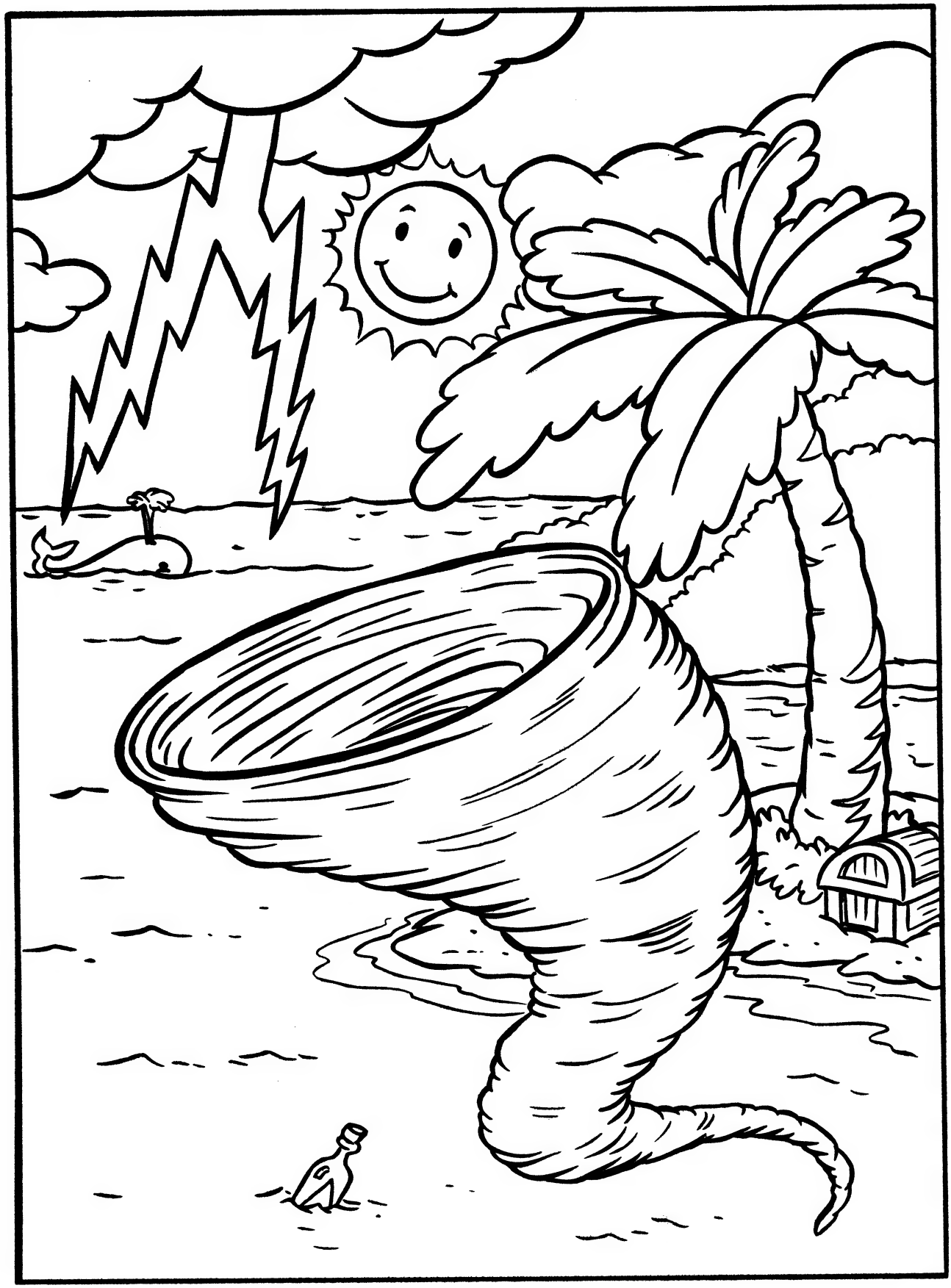
NERUHARCI _ _ _ _ _ _ _ _ _

NONMOSO _ _ _ _ _ _ _

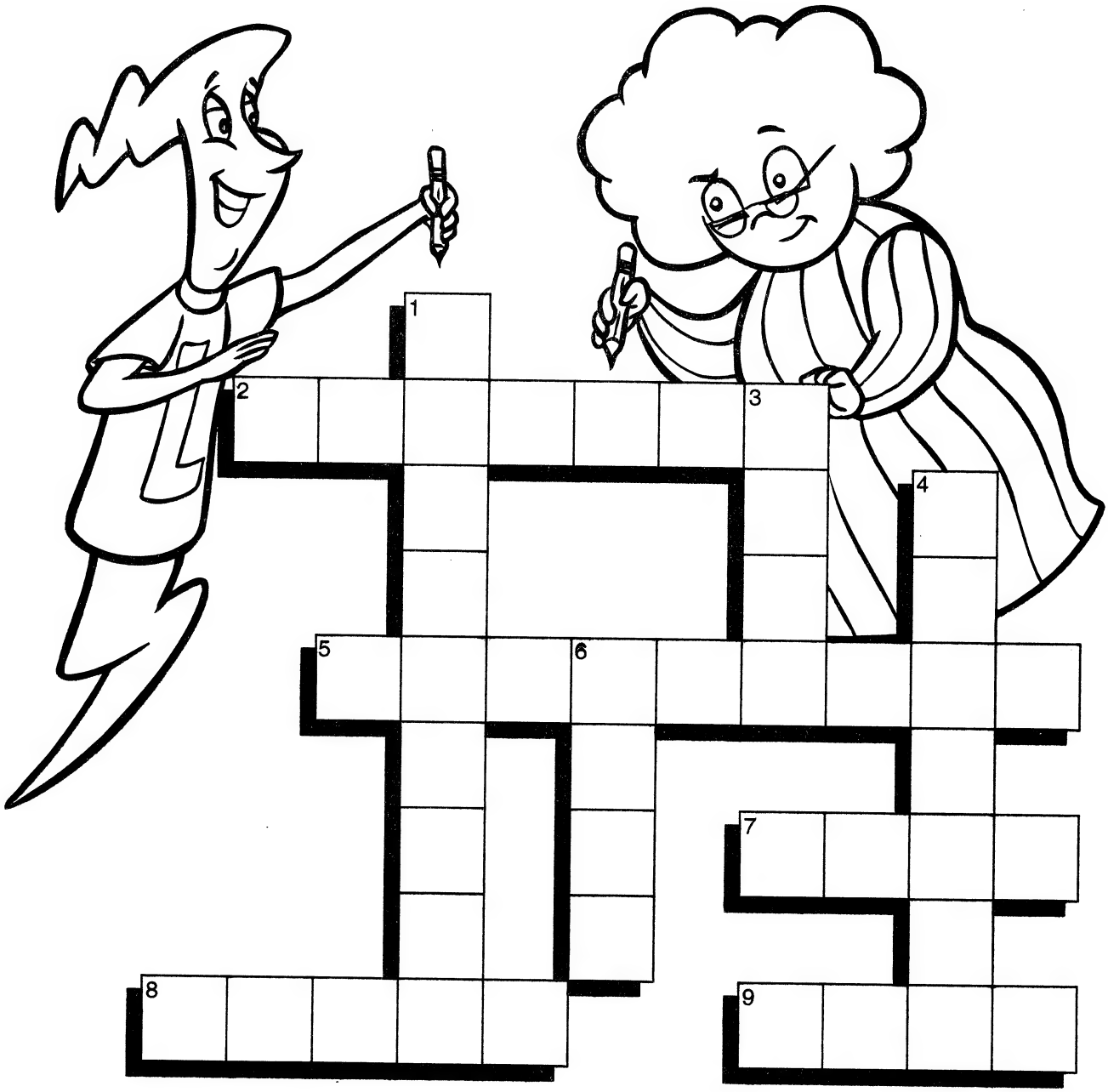
DIWN _ _ _ _

Compare the pictures on these 2 pages. Can you spot 10 differences?





Fill in the blanks to solve the weather puzzle.



ACROSS

2. Boom! It sounds like _____.
5. Bolts of _____ scared Pajama Sam.
7. Flakes of white _____ make a snowman.
8. Cold, icy _____ is freezing rain.
9. The _____ blows from the east and the west.

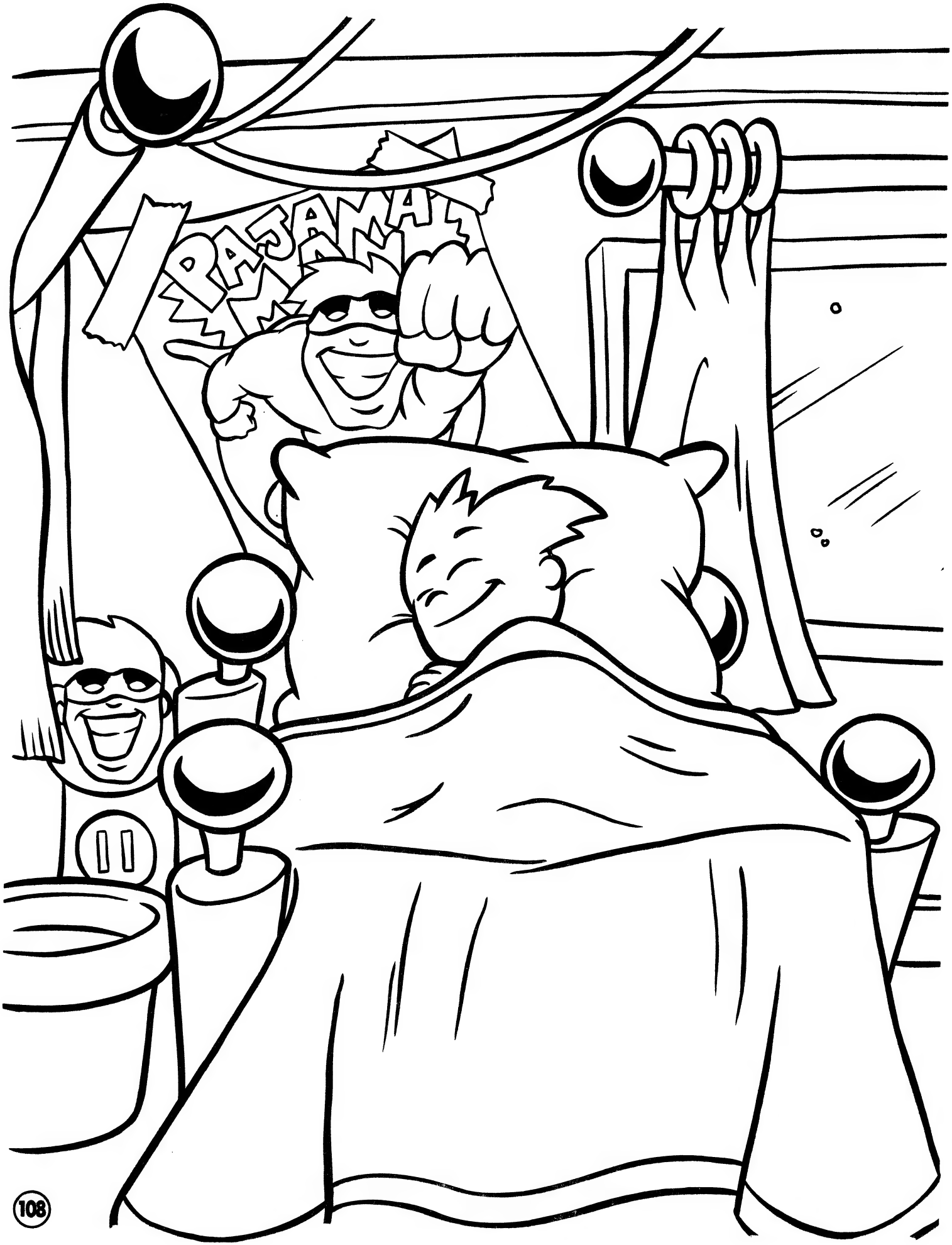
DOWN

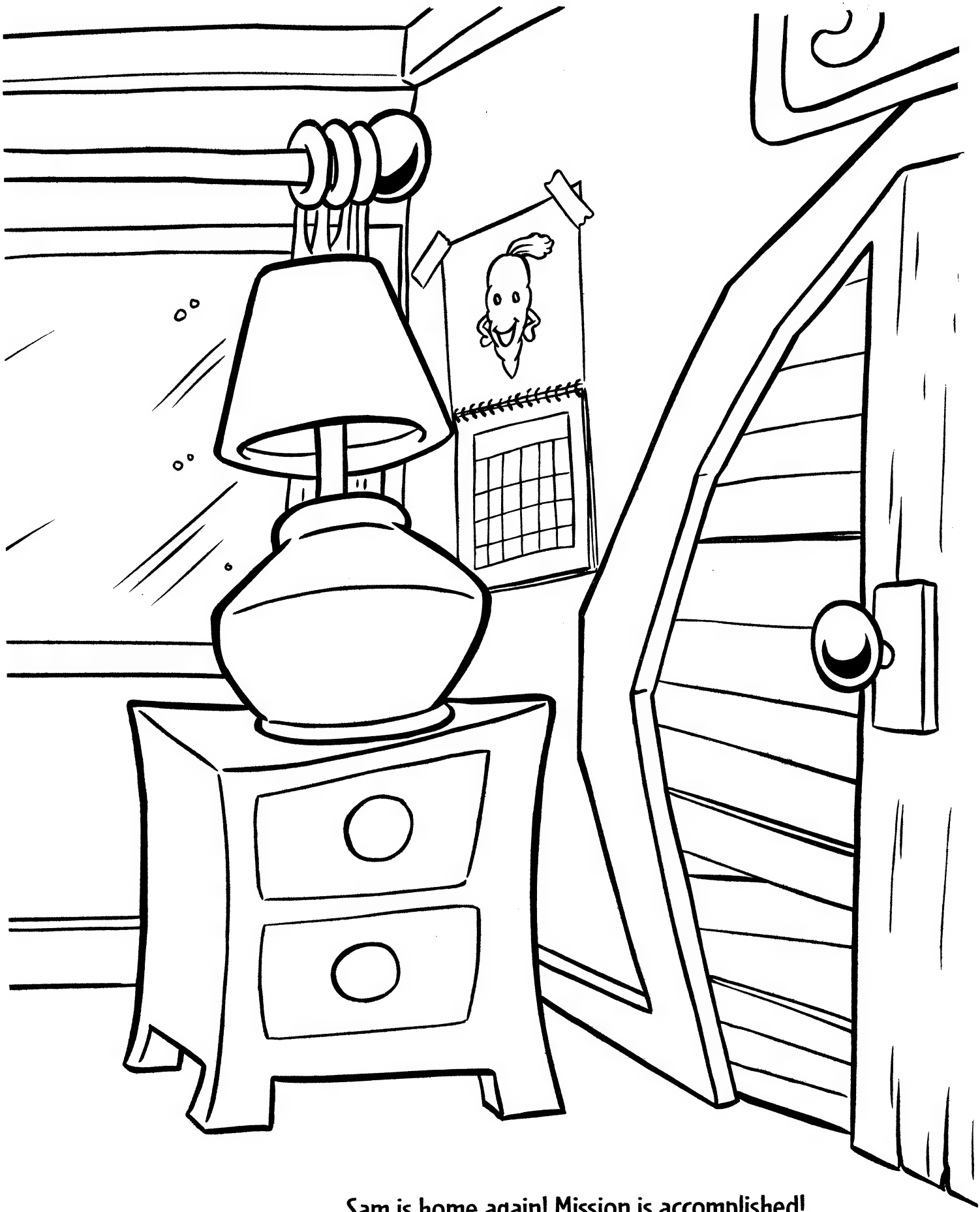
1. Lots of wind and rain make a _____.
3. Sam carries an umbrella in the _____.
4. _____ season brings rain to some countries.
6. _____ is pieces of ice that fall from the sky.

Mother Nature had hidden the names
of the weather elements in the puzzle.
Can you find these words:

rainbow	sun	monsoon
thunder	rain	wind
lightning	hail	storm
hurricane	sleet	snow

R T S L B C M S D R T G
F V I C G V O W T K L N
D A B N T R N S D O C X
H N G W O N S P L B R V
M P N P D W O S F E G M
M T I Z S O O W U D E T
H H N X B B N P Y N M T
J U T R D N L K A G C Z
L N H H T I W C H T V D
T D G D L A I C Q P N B
K E I V B R J T C I Y
R R L N R Z N P W K F
G F X U J
D H B K


PAJAMAS



Sam is home again! Mission is accomplished!

ANSWER PAGES

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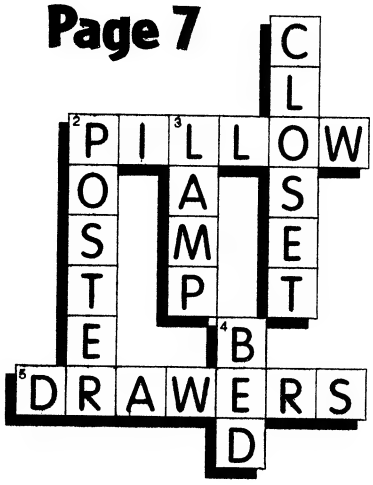
PAJAMA MAN

Page 7



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Page 15

NO
NEED
TO HIDE
WHEN
IT'S DARK
OUTSIDE

Page 17

LUNCHBOX
FLASHLIGHT
MASK

Page 20

PORTABLE BAD GUY
CONTAINMENT UNIT

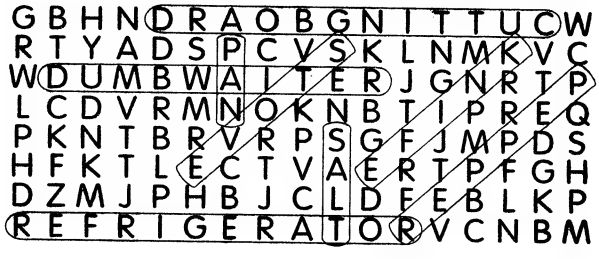
ILLUMINATOR MARK V

Page 33

TREE COMING THROUGH

Page 35

Page 42



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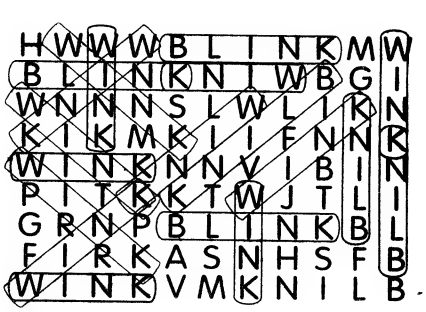
RADIO
COFFEE TABLE
CLOCK
SOFA
HAT RACK
UMBRELLA
BOWLING TROPHY
SCARF

Page 47



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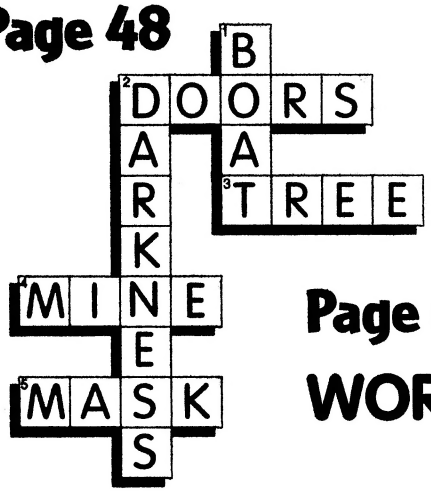

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BOOK
SHELF

Page 60

THUNDER
AND
LIGHTNING
AREN'T SO
FRIGHTENING

Page 65

WORLD WIDE WEATHER

Page 84

VELOCIMOMOMETER

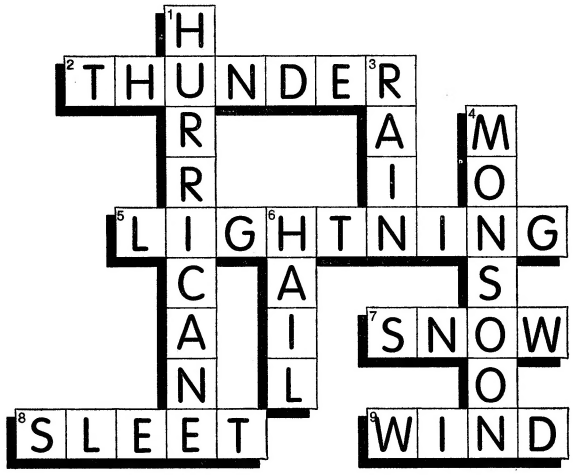
Pages 74-75

WINGNUT AUTOMATED
SNOWFLAKE
Y-PIPE INSPECTOR
VELOCIMOMOMETER

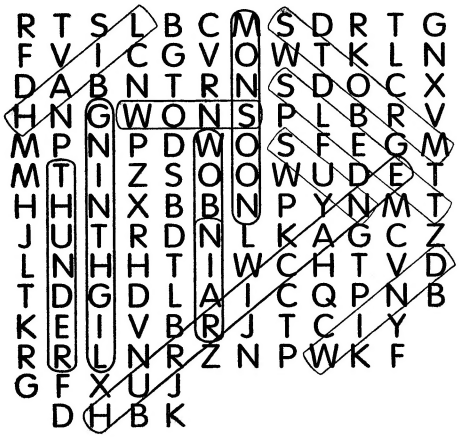
Page 103

RAIN
HAIL
SLEET
SNOW
THUNDER
LIGHTNING
HURRICANE
MONSOON
WIND

Page 106



Page 107


R T S L B C M S D R T G
F V I C G V O W T K L N
D A B N T R N S D O C X
H N G W O N S P L B R V
M P N P D W O S F E G M
M T I Z S O O W U D E T
H T H U N X B B N P Y N M T
J N T R D N L K A G C Z
L T H U N H H T I W C H T V D
T D E G D L A I C Q P N B
K E R I V B R J T C I Y
R R L N R Z N P W K F
G F X U J
D H B K

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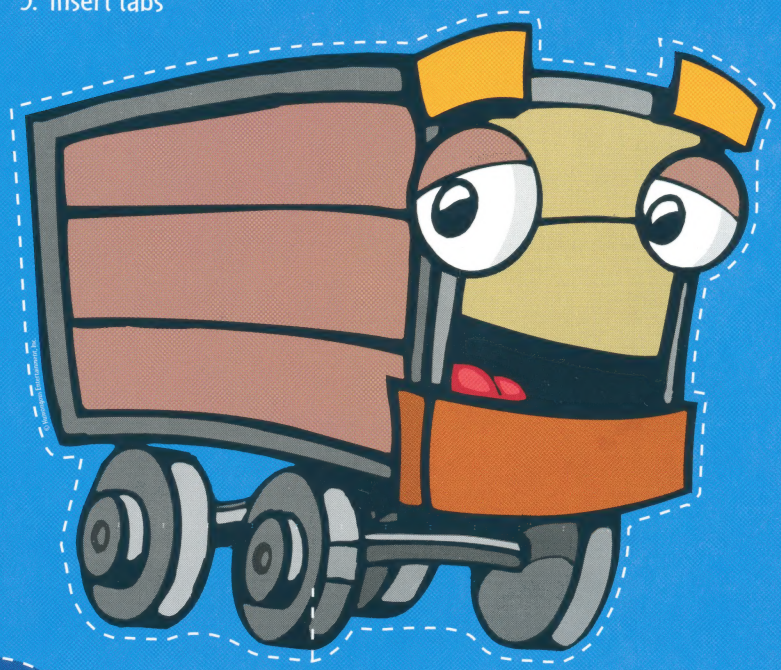
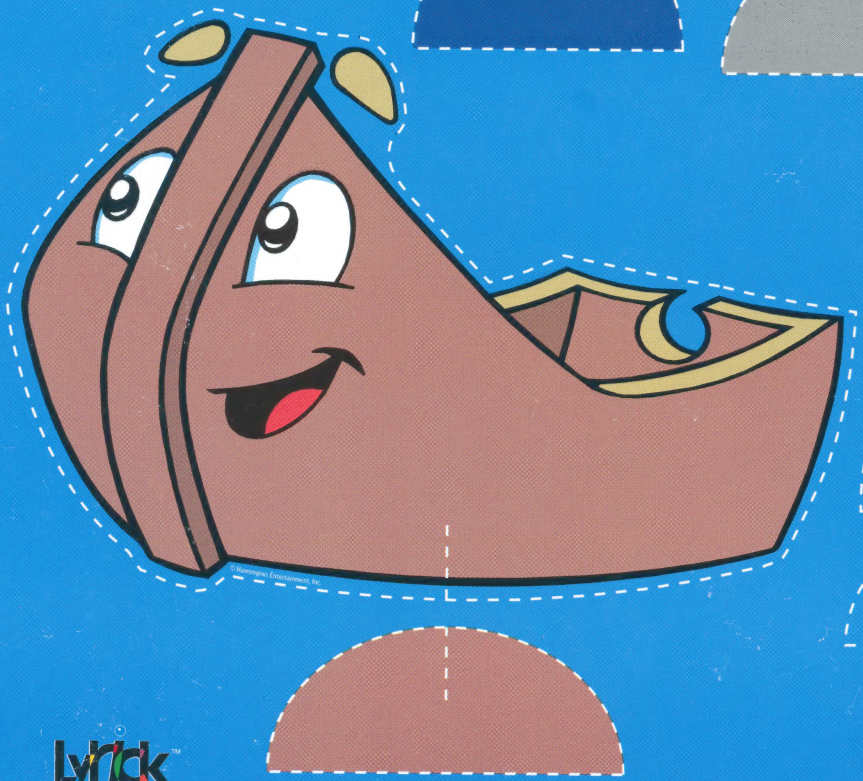
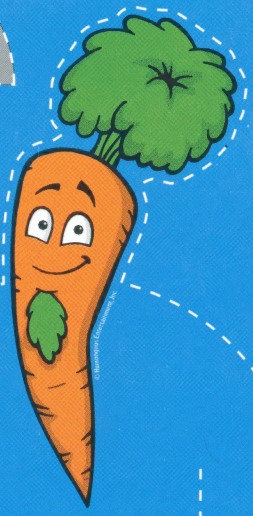
1. Cut along dotted lines
2. Remove characters
3. Insert tabs







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